

- 101<u>T</u>

٨









NAVAL POSTGRADUATE SCHOOL

Monterey, California



THESIS

DESIGN AND IMPLEMENTATION OF AN OPERATIONS MODULE FOR THE ARGOS PAPERLESS SHIP SYSTEM

by

William R. Ault June 1989

Thesis Advisor

C. T. Wu

Approved for public release; distribution is unlimited.

エンルルハンム



classified					'			
urity classificat	tion of this page	·						
				REPORT DOCUN	IENTATION PAGE			
Report Security Classification Unclassified					1b Restrictive Markings			
Security Classification Authority					3 Distribution Availability of Report			
Declassification Downgrading Schedule					Approved for public release; distribution is unlimited.			
Performing Organization Report Number(s)					5 Monitoring Organization Report Number(s)			
Name of Performing Organization aval Postgraduate School				6b Office Symbol (if applicable) 37	7a Name of Monitoring Organization Naval Postgraduate School			
Address (city, state, and ZIP code) lonterey, CA 93943-5000					7b Address (city, state, and ZIP code) Monterey, CA 93943-5000			
Name of Fun	Name of Funding Sponsoring Organization			8b Office Symbol (if applicable)	9 Procurement Instrument Identification Number			
Address (city, state, and ZIP code)				,	10 Source of Funding Numbers			
					Program Element No Project No Task No Work Unit Accession No			
	security classifica				TATION OF AN OPERATIO	NS M	ODULE FOR THE	
Personal Aut	hor(s) William	R. Aul	t					
		Time Covered		14 Date of Report (year, month, day June 1989)	15 Page Count 192		
Supplementar tion of the l	ry Notation The Department of	views f Defen	expres se or t	sed in this thesis are the U.S. Government	those of the author and do not re	eflect tl	he official policy or po-	
Cosati Codes			18 S ubj	ect Terms (continue on re	verse if necessary and identify by block n	umber)		
eld Gi	roup Subg	roup	Softw	are engineering, Data	base design.			
The "pape formous and elopment at forment. The	erless" ship is nount of pape the Naval Po e operations f	an idea r requir stgradu function	a which red in rate sch nal are	the normal operation hool is a prototype so	l at the highest levels in the Navy n of a modern naval warship. Tolution which uses HyperCard'h for training, scheduling, messag	he AR IyperT	RGOS system under de- alk for prototype devel-	
Distribution . unclassified i	Availability of Ab	stract same as	report	☐ DT1C users	21 Abstract Security Classification Unclassified			
a Name of Re	esponsible Individ				22b Telephone (include Area code)	22c O	office Symbol	

Approved for public release; distribution is unlimited.

Design and Implementation of an Operations Module for the ARGOS Paperless Ship System

by

William R. Ault Lieutenant, United States Navy B.S., United States Naval Academy, 1982

Submitted in partial fulfillment of the requirements for the degree of

MASTER OF SCIENCE IN COMPUTER SCIENCE

from the

NAVAL POSTGRADUATE SCHOOL June 1989

ABSTRACT

The "paperless" ship is an idea which has been advocated at the highest levels in the Navy. The goal is to eliminate the enormous amount of paper required in the normal operation of a modern naval warship. The ARGOS system under development at the Naval Postgraduate school is a prototype solution which uses HyperCard/HyperTalk for prototype development. The operations functional area, including sections for training, scheduling, message generation, and publication management is an important part of this development.

TABLE OF CONTENTS

I. INTRODUCTION	1							
II. PROBLEM STATEMENT	4							
III. THE PROGRAMMING ENVIRONMENT	7							
IV. IMPLEMENTATION A. REPORTS B. TRAINING 1. Ship Training 2. Personnel Training C. PUBLICATIONS D. SCHEDULES	10 14 16 18							
V. CONCLUSIONS	21							
LIST OF REFERENCES	2 3							
APPENDIX A. OPERATIONS STACK SCRIPTS	24							
APPENDIX B. REPORTS STACK SCRIPTS	25							
APPENDIX C. SET LIBRARY STACK SCRIPTS	43							
APPENDIX D. TRAINING STACK SCRIPTS	90							
APPENDIX E. SCHEDULES STACK SCRIPTS	140							
APPENDIX F. PUBLICATIONS STACK SCRIPTS	173							
BIBLIOGRAPHY								
INITIAL DISTRIBUTION LIST	186							

I. INTRODUCTION

The Navy of today capitalizes on virtually all aspects of modern technology. Nuclear power, cruise missiles, and satellite communications are but a few of the many examples of quantum leaps in technology which have been taken full advantage of by the U. S. Navy. The ability of shipbuilders and designers to quickly understand the benefits of a new technology, and implement that technology in U.S. Warships has been a hallmark of the U.S. Navy for over a century.

In the latter half of the twentieth century, the dominant new technology has been the computer. Computer technology has been implemented in fire control, guidance, and navigation systems, greatly enhancing capabilities in those areas. As far as non-tactical uses of computers are concerned, the primary implementation has been the shipboard non-tactical ADP Program (SNAP). The goals of the SNAP program are: "To collect information only once; to provide maximum automated information systems(either on line or off line); to require minimal supply, maintenance and training support; and to require no additional shipboard personnel."

SNAP does not fully capitalize on existing technology in handling non-tactical data and information onboard a ship. Today, it is estimated that a small combatant (DD, FF) carries onboard upwards of twenty tons of paper [Ref. 1: p. 157]. Much of this weight is in the form of technical, training and maintenance manuals, personnel administration, and training records, and various other instructions and publications. Keeping this myriad of publications updated and accessible, and simply storing such a volume of

l As stated in the SNAP II Organizational Maintenance Management Subsystem desk top guide.

paper quickly becomes a problem on a warship that has been optimized for space. On any modern combatant, space used to house paper is at a compromise of the mobility, habitability and warfighting capability of the ship. It is for these reasons that the "paperless ship" concept was introduced.

The goal of the paperless ship is to remove as much paper, if not all paper from a ships in order to reclaim the space and weight taken up by the paper for more mission critical uses. The ARGOS project is an effort to satisfy the requirements of the paperless ship, while maintaining the stated goals of the SNAP program.

The ARGOS project allows for computerized access, manipulation and creation of data normally stored on paper, ARGOS additionally allows commanding officers and battle group commanders to instantly access the material, personnel and training readiness of their ship or battle group, by accessing the information available through ARGOS.

ARGOS is a multi-media, object oriented, event driven data base system which combines textual and graphical data in allowing any use of that data that would be available if the data were stored on paper. The ARGOS prototype has been implemented at the Naval Postgraduate School using a Macintosh 2 computer, the HyperCard programming environment, and the HyperTalk programming language. At present, ARGOS is divided into six different modules, or functional areas; maintenance, operations, supply, administration, medical and personnel. This division is not static, but is merely a method of dividing the ship's administrative workload for the purpose of prototype development.

The purpose of this thesis is to demonstrate a design and implementation of an operations module for the ARGOS system, and to integrate it with the other modules in the ARGOS system.

² Macintosh, HyperCard, and HyperTalk are registered trademarks of Apple Computer Inc.

The thesis is organized as follows:

- The statement of the problem. Identifying data and operations unique to the module.
- Programming environment. A brief discussion of HyperCard and HyperTalk.
- Implementation. A description of how the module was created.
- Conclusions. Lessons learned from the research, as well as recommended areas for further study/review.

The script listings for prototype stacks developed in conjunction with this thesis are included as Appendicies A through F.

II. PROBLEM STATEMENT

The operations officer on a FFG-7 class ship in the U.S. Navy has been provided with state-of-the-art detection, surveillance, communications, and weapons systems for his use as a watchstander. When he is through with his watch, however, he conducts his business for the most part without the help from modern technology. The responsibilities of the operations officer usually include the following:

- Preparing the ship's employment schedule.
- Maintaining tactical publications and instructions, operations order, and Naval warfare publications.
- Serving as the ship's Training Officer.
- Communications.

In preparing the ship's schedule (sometimes one year or more in advance), a method is needed to make the initial schedule, revise it, and present alternative schedules for final approval. When done manually, this process involves many hours of additions, deletions, and rewrites, and becomes very labor intensive, The schedule approved is only a proposal, and must be forwarded to the fleet and type commanders for approval. The official ship's schedule which results is invariably different, which requires generation of the new schedule sheets.

The maintenance of the tactical publications and instructions library appears to be straight forward. This includes entering promulgated changes, and keeping custody records for each publication. When a publication is needed, its location and change status (that is, what changes have been entered) must be determined. This is usually accomplished by locating the publication librarian or searching the ship's office in the hope of finding what

is needed. Depending on the availability of personnel, this can be time consuming, and frustrating exercise.

The duties of the ship's training officer include:

- Scheduling standard training requirement (STR) accomplishment.
- Overall responsibility for divisional and departmental training, and General Military Training (GMT).
- Surface Warfare Officer (SWO) and Enlisted Surface Warfare Specialist (ESWS) training.
- Management of off-ship schools.

STR scheduling and record involves ship's exercises as specified in Fleet Exercise Publications (FXP). The ship generates and submits to the type commander a training report periodically. This computer formatted message is entered into the type commander's database and the ship receives a report of its training status for the type commander. The problems that arise are ensuring that all exercises conducted since the last training report are included in the message, and properly updating the database (manually).

The oversight of divisional and departmental training consists mainly of ensuring compliance with Navy training requirements and regulations. These requirements include maintaining training records (schedules, attendance records, accomplishment records), lesson plans, and qualified instructors lists. On even a small ships, this involves a massive amount of paper. Additionally, the formats for attendance records and lesson plans vary widely from division to division. SWO and ESWS training require the same records that divisional training does, but these records are maintained by the Training Officer personally.

Managing the ships utilization of off ships schools involves knowing the ships requirements for graduates on board, and scheduling school quotas to maintain the proper number of graduates onboard. The required graduates information is promulgated by the type commander as part of a TYCOM instruction. The scheduling information for convening

dates and available quotas is located in the Catalog of Navy Training Courses (CANTRAC). Searching for a particular course in the CANTRAC, which is distributed on microfiche, can be very tedious and time consuming.

The final area of responsibility is communications. Messages transmitted by a ship are either free format text messages (similar to a telegram), or formatted messages to be entered into the World Wide Military Command and Control System (WWMCCS) database. Formatted messages follow a strict format which enables the data contained to be scanned into the WMMCS database by computer. It follows that the best way to draft such messages is via computer. A software system is presently in the fleet to do this, but it is a stand alone system used only in generating formatted messages.

With the exception of formatted message generation and maintenance of individual training via service record entries, the functions described above are done manually, often at the expense of efficiency. The operations module for ARGOS should address these areas and make the performance of these tasks much more effective and efficient.

The major problem in developing such a system at the Naval Postgraduate School is ensuring that the information used in development is current and correct. We are "out of the loop" in the promulgation of new directives, and changes in existing instructions. While we many draw on personal fleet experience as a guide, ensuring 100% correctness of the information used to develop the system is impossible at NPS.

Another consideration is the security classification of the information. A complete system could not be implemented without addressing this issue, especially in the area of message generation. since the goal is a working prototype that will demonstrate the capabilities of the system, these problems have minimal impact on system development. They must be addressed however, before a complete system can be implemented.

III. THE PROGRAMMING ENVIRONMENT

This chapter discusses the HyperCard environment and its programming language, HyperTalk. HyperCard was developed by Apple Computer for use in the Macintosh family of computers. HyperCard version 1.2.1 was used in developing this thesis.

HyperCard is an event-driven, object oriented programming environment. All HyperCard actions are initiated by messages sent to objects [Ref. 2: p.12]. The basic structure of HyperCard is the stack. The term "stack" should not be confused with the standard last-in first-out data structure normally associated with the word stack in most computer applications. In HyperCard, a stack is analogous to a 3x5 card file. Each stack is a HyperCard object containing one or more HyperCard cards. Each card consists of pictures (graphics), fields, and buttons. Fields, and buttons are also HyperCard objects, while pictures are not. Fields are areas where text is read or entered by the user, and where text is stored for access and manipulation by HyperCard. A field may be locked to prevent modification by the user, or unlocked to allow text to be added or deleted. Buttons are primarily designed to perform some action on mouse events (e.g., mouseUp, mouseDown). The final HyperCard object is the background. A background has the same structure as a card, it may contain graphics, fields, and buttons and is associated with a particular stack. A background is shared by cards in a stack, each card is associated with a background. If a stack contains only one background, it is said to be homogeneous. If there is more than one background in a stack, the stack is heterogeneous.

Each card, in effect, consists of several layers, At the bottom is the background graphics layer. Any graphics common to several cards are placed here. Background buttons and fields come next, each occupying its own layer. The background is visible in all

cards associated with that particular background. At the card level, the same structure as in the background is followed. The graphics is the lowest layer (furthest from view), with buttons and fields layered above.

Events in HyperCard cause it to send messages, which in turn may cause some action to occur based on the contents of the script of the object receiving the message. Messages travel through HyperCard along a message hierarchy, which is a one way path from buttons and fields, to the card, the background, the stack, the home stack, and finally to HyperCard itself. The location in the hierarchy at which HyperCard sends a message is called the entry point [Ref. 3: p. 376]. When a message is sent HyperCard searches the script of the object at the entry point for a message handler for the current message. If a message handler is found, it is executed and the message is "trapped" (i.e., it stops its journey up the message hierarchy). If no message handler is found, the message continues up the heirarchy to the next level. If the message gets to the HyperCard level without encountering a message handler, it is lost and no action results. When a handler executes, it sends its statements as messages, first to its own object, and then up the message hierarchy. A message handler acts on the object in which it is contained, regardless of where the message originated.

Statements in a HyperTalk script may be HyperTalk commands, HyperTalk functions, user-defined functions, external commands (XCMDs), or external functions (XFNCs). XCMDs and XFNCs are written in Pascal, C, or 68000 assembly language and compiled separately. They are then added as resources to the stack and may be called by HyperCard. XCMDs and XFNCs allow the programmer to add features to a HyperCard stack that are not supported by HyperCard itself. HyperTalk offers a fairly complete set of commands and functions, and the ability of the programmer to define his own functions, extends the applications of HyperCard.

There are several advantages in using the HyperCard environment and HyperTalk for the development of the ARGOS operations module. The interface is very intuitive, which allows the user to quickly learn how to use it. Stacks can be created using HyperCard alone without any knowledge or use of HyperTalk code. Users can rapidly discover the power of HyperCard before even familiarizing themselves with the HyperTalk language.

HyperTalk is very close to the natural language. Commands closely resemble imperative English (e.g., "put card field 1 into field answer"), and the syntax is relatively forgiving. This allows the new programmer to quickly become comfortable in writing HyperTalk scripts, which, in turn allows for faster prototype development.

HyperTalk is an imperative language, which eliminates the need for compilation and "make" commands associated with most high level languages. This greatly speeds up stack development and debugging. HyperTalk's imperative nature can have a negative impact on execution speed, but execution is still fast enough in most instances. Since HyperTalk is object-oriented, scripts tend to be small, easy to understand and fully transportable to other objects scripts. The benefits of using HyperCard/HyperTalk as a prototyping tool can be summarized in the fact that the time (cost) of development is drastically reduced.

IV. IMPLEMENTATION

A. REPORTS

The reports subarea is designed to aid in the composition of formatted messages for transmission from the ship to higher authority. These messages follow a strict format to allow the information contained in the message to be added to the WWMCCS data base. The prototype message generator modeled the Oprep-3 message reporting system. Oprep-3 messages are transmitted to report incidents of high national or Navy interest. Guidelines for submission of Oprep-3 reports are contained in OPNAVINST 3100.6D, which was used in the development of this system. Due to their nature, Oprep-3 reports are very time sensitive, with submission of the initial report required within 20 minutes of the incident. Additionally, since the reports are formatted, the format must be strictly followed. With these requirements in mind, the system was designed to enable the user to quickly draft an Oprep-3 message, while at the same time ensuring that format and content requirements of OPNAVINST 3100.6D are adhered to.

When the user selects "Reports" from the operations menu, he then is sent to the reports stack. The first card in the stack contains a button labeled "Reports". This button uses the HPopUpMenu XCMD³ to implement a heirarchical pop up menu of report types. The menu appears when the mouse is down and dragged down towards the bottom of the screen from within the button. When the mouse crosses the bottom edge of the button, the first menu appears. This menu lists the different report types that may be drafted. The menu was taken directly from the formatted message origination system (FMOS), which is a stand-alone system currently available in the fleet. The only menu choice implemented

³ The HPopUpMenu was written by Guy de Picciotto and is available as "freeware" through International Datawares Inc., San Jose, CA

is "Oprep-3". When the mouse is dragged into this choice, another menu pops up listing the different types of Oprep-3 messages. "Navy Blue" is the only choice implemented, and is selected by releasing the mouse over the selection.

When "Navy Blue" is selected, the user is sent to the Navy Blue Card. This card lists all the required and conditional data elements used in drafting an Oprep-3 Navy Blue message. An open card message handler is used to ask the user through the use of dialog boxes whether the report is an initial report, an amplification of an earlier report, or the final report on the incident being reported. The response is recorded in a global variable for later use. The user is also asked to choose the Classification for the message (secret, confidential, or unclassified) and this response is also stored in a global variable. The classification can be subsequently changed by choosing the "Classification" button on the Navy Blue card.

Once the open card handler has executed, the user can then either draft the message by choosing the appropriate data set, or enter the addressees for the message. The data sets are listed on the Navy Blue card, and are selected by clicking the mouse on the data set name. When the data set is chosen, the user is then sent to the "Set Library" stack, and the card containing information on the data set chosen. Each data set card has a field defined for each message data set. Individual data elements can be either required or optional. Data element fields can be of a fixed length, variable (with a maximum length), or free text (unlimited length). The system must ensure that entered data elements are within the format size limits, and that they do not contain illegal characters. This was accomplished by the use of the HyperCard idle message.

The idle message is sent by HyperCard to the current card when no other system operation is taking place. Each data set card keeps track of the cursor location by putting the field name of the active field into a hidden card field. The card sends the idle message to that field, and each field has an on idle message handler. The on idle handler in the field

checks for illegal characters - namely the slash (/), which is used in the Oprep-3 reporting system as a data field delimiter. This checking is done quickly through the use of the offset function. The offset function returns the location of an indicated chunk of text in a specified container. If the chunk is not in the container, zero is returned. If the offset of the single slash in the present field is not zero, then the slash is removed, a beep sounds, and the cursor is placed after the location of the deleted slash.

The length of the active field is also checked in the field's idle handler, if necessary, through the use of the "length of" function. If the user enters an extra character in the field, the extra character is deleted, a beep sounds, and the cursor is placed at the end of the field. The user can progress through the fields by using the mouse, the tab key, or the return key. Each field has a mouse within handler to select after the last character of that field when the mouse is within the field.

Where possible, required data known by the message generating system is automatically entered into the appropriate data field. The originator of the message (USS Jarrett in the prototype), the message type, the report type (initial, amplification, or final) and the report serial number are all entered in the appropriate fields by the system. The serial number of the message is automatically incremented when the user enters the message card (Navy Blue in the prototype) if the message is cancelled, the proper serial number is restored. This automatic data entry feature decreases the time required to draft the message.

Each data set card contains an "Enter", "Return", and "Delete" button. The enter button verifies that all required data fields are present. If required data is missing, an error message is displayed, and the user is returned to the appropriate data field. If all required data is present, the data fields, the single slash delimiters, and the double slash end of data set marker are entered into the message, adhering to the 69 character per line requirement of OPNAVINST 3100.6D, and the user is returned to the Navy Blue card. The delete button deletes the data set from the message currently being drafted, and returns the user

to the data set card. The user is then returned to the message card to choose the next operation. The cancel button simply empties all data fields on the data set card, and returns the user to the message card.

All information on data set content contained in OPNAVINST 3100.6D appears in the graphics of the appropriate card. The field delimiters and end of set marker are also on the card in the appropriate places. The data entry fields use the courier 12 font, which is proportional. If the field can contain a maximum of 20 characters, then any 20 characters of courier 12 will occupy the same amount of space. This was important in tailoring the physical size of the data fields, allowing only the proper number of characters to be displayed.

The addressees of the message are entered by clicking the "addressees" button on the message card. The user is then sent to the addressee card. This card automatically contains the action and information addressees required by OPNAVINST 3100.6D for the message. Additional addressees may be required, depending on the incident being reported. These addresses may be entered by clicking on the appropriate address. When all addresses have been entered, they many be entered by clicking the enter button, or canceled by clicking the cancel button. In either case, the user is returned to the message card.

When the message drafting is complete, the user may review the message to ensure that the information is correct, and to check spelling etc. Manual changes can be made to the message at this stage. The message can then be printed, or canceled. If it is printed, it is also saved for future reference on its own card. Printing of the field is done by using the PrintField XCMD.⁴ The saved messages can be viewed and deleted through the message file. The message file is accessed via the "Msg File" button located on the top card of the reports stack.

⁴ Portions of the PrintField XCMD are copyrighted by Think Technologies. It was written by Mark Scherfling.

B. TRAINING

1. Ship Training

Ship training is conducted according to standard training requirements (STRs), which describe training evolutions conducted by the ship in various mission areas (ASW, AAW, etc.). Mission area STRs are divided into five categories, core, basic, intermediate, advanced, and repetitive. Each mission area has an "M-rating" which describes the status of training readiness in that mission area. M-ratings are from M-1 to M-4, and are determined by the status of the mission area STRs. When an STR is conducted, a rating of M-1 is assigned. For repetitive STRs, the M-rating degrades to M-2, M-3, and finally M-4 at intervals defined in fleet exercise publications. For all other STR categories the M-1 rating is current for 21 months, at which time it degrades directly to M-4. Due to classification considerations, the Mobility (MOB) mission area was the only mission area modeled by the prototype. The MOB mission area is further divided into four sub-areas: Engineering (MOB-E), Damage Control (MOB-D), Seamanship (MOB-S), and Navigation (MOB-N).

Each STR is uniquely identified by a unique six digit exercise code. The first two digits identify the primary mission area, the third digit identifies the training category, and the fifth and sixth digits identify the STR within the particular category. Data for each STR are stored using the "item" facility of HyperCard. An item is a chunk description for a string in a container delimited by a comma. For example, if "Tom,Dick,Harry" were in a container, "Tom" would be item 1, "Dick" item 2, and "Harry" item 3. The item facility makes access to data elements a quick, easy and accurate process, especially when certain data elements may be of varying length or omitted entirely. For STR data storage, the data items are, in order, exercise code, STR number, Exercise Name, M-rating, completion date, expiration date, score, evaluation method, and reporting source. Additionally, repetitive STRs have the added items of M-2 degradation period, M-3 degradation, and

M-4 degradation. These item lists are stored in background fields, with a dedicated card for each primary mission sub-area (MOB-E, MOB-D, MOB-S, MOB-N). Background fields must be used, as the HyperCard find command will not search card fields. For each of these fields containing the STR item lists is a corresponding background field which contains the same information formatted for viewing by the user. This apparent redundancy is necessary since data stored as items are in an inappropriate format for viewing by the user.

To view the STR data base, the user selects the STR option in the training pop up menu on the first card of the stack. When this item is selected, the second pop up menu offers the option of viewing the data base or drafting a training report (TRAREP). When the "View" option is chosen the user is sent to the view card, which has an open card handler which asks the user to input the mission area to view. Any of the subareas, or the entire MOB data base may be viewed. The user can update the database by clicking the "Update" button. The updating process involves checking the expiration date of each STR in the database currently in view. If the grade has expired, the M-rating is degraded, and the expiration date is erased. The date of the most recent update is displayed on the screen, and is stored in a field on the appropriate data storage card. the M-rating for the mission area in view can be determined by clicking the "M-Rating" button. The new M-rating is calculated, displayed, and stored in the same manner as the update information. The M-rating operation does not update the expiration dates, and the M-rating computed is only as good as the data in storage.

When an STR is accomplished, the fact is recorded by clicking the "Enter Data" button. This button asks the user to enter the exercise code, completion date, score, and evaluation method. The data is entered in the appropriate data item line, a new expiration date is computed, a M-rating of M-1 is assigned, and the string "PDG" is placed in reporting source field. This marks the data as unreported, ensuring that it will be included

in the next TRAREP. The corresponding data viewing field is also updated, and the result is sent to the viewing field on the card the user is currently viewing.

When the user desires to draft a TRAREP, this option is selected from the pop up menu on the training card. The user is then sent to the "draft TRAREP" card, which has three buttons; "Draft", "Cancel", and "Print". The card has an open card handler which automatically increments the message serial number and displays it on the screen, and records and displays the date-time-group of the message. When the "Draft" button is clicked, the entire STR database is searched for the "PDG" flag in the reporting source item. When a PDG flag is found, the appropriate data is entered in the TRAREP, and the new serial number is placed in the reporting source item. If no STR accomplishments are found, the user is notified, and the message drafting process is aborted. The user is then asked if there is any air controller data to report through a series of HyperCard "Ask" and "Answer" functions. When the message is completed, it is displayed for review, and may be either saved/printed by clicking "Print", or canceled by clicking "Cancel". If cancel is selected, the database is returned to its previous state (the "PDG" string replaces the new serial number), and the user is returned to the training card. The Print operation is performed by using the PrintField XCMD, since HyperCard does not directly support the printing of fields only.

2. Personnel Training

Personnel training is conducted in accordance with the Personnel Qualification System (PQS), leading to qualification in various PQS watch stations. The prototype provides a mechanism for scheduling PQS training on a quarterly basis. The options available to the user are:

- Schedule creation
- Schedule modification
- Recording training accomplishment

- Schedule deletion
- Drawing and printing a training schedule chart.

Each option is accessed using the pop up menu described previously, and each has its own card.

The schedule creation card has the open card handler which asks for the title of the schedule and the calendar quarter of the schedule. When the quarter is entered, a calendar for the three months of the quarter is drawn on the card for the user to refer to. The user then enters the lesson name and scheduled date of training for up to 15 lessons. Data is stored using the item feature, with item 1 being the lesson name, item 2 the date, and item 3 either an "S" or a "C" to indicate scheduled or completed training. When the schedule is saved, a new card is created, and the title, quarter, and schedule data are stored in card fields. The name of the card is the title of the schedule and the quarter scheduled. this allows for the use of the same schedule title in many different quarters. A listing of schedule card names is maintained on the "Schedule File" card. When a lesson is completed, it is annotated in the "Record Accomplishment" card. The user enters the date the lesson was conducted, and the schedule date is replaced by this date, and a "C" is placed in item 3 for the specific lesson to signify completion. The schedule is then returned to storage with the changes added.

The user can draw a schedule any time after it has been created by selecting the "Draw Schedule" option from the pop up menu. The 15 lesson limit on schedules is due to the space limitation of the draw function. The drawing process uses the line and text painting tools available in HyperCard. Two problems were encountered in implementing this function. First, when changing fonts while printing text, all text entered since the last mouse click is changed to the new font. Therefore, before changing fonts, the mouse must be clicked to ensure all text remains in the desired font. Second, when entering text near

other graphics with white space surrounding the text character. To avoid this, text is entered first, and graphics afterward. When the schedule chart is completed, it may be printed using the HyperCard print card function.

A major problem with the HyperCard date functions was also encountered in implementing this area. All dates entered must be in the HyperCard "Short date" format (e.g., 6/7/89 for 7 June 1989). The problem is the fact that HyperCard will accept an invalid date (e.g., 2/31/89, 13/13/89) and transform it into some date which is valid format, but incorrect in content. This problem was overcome by creating a user defined function validDate which ensures that only valid dates are entered into the training data base in both the ship training and personnel training areas.

C. PUBLICATIONS

The publications subarea was created in the prototype to serve mainly as a stub for future development. The facilities provided are:

- Finding a publication by title.
- Listing publications by originator.
- Listing publications by classification.
- Listing publications by location/custodian.
- Entering/Deleting titles.
- Updating custodian or change number information.

Data is stored in a background field using the item facility, with a corresponding field of formatted data for the user to view. The data items are: Title, annex number, appendix number, tab number, effective date of the publication, classification, latest change number and custodian. The change number and custodian information can be changed by the user, new titles can be entered, and titles can be deleted. Data storage is similar to the STR data base. All data items are stored in a background field, with corresponding formatted data for viewing stored in another background field on the same card. When changes are made

to the database, both fields are updated accordingly. The prototype is only an inventory system, since mass storage for the large volume needed to store an entire publication library, and security issues are still under research.

D. SCHEDULES

The schedule subarea is designed to facilitate the creation of the ship's employment schedule, and also to record the ship's actual employment for historical purposes. Information on employment scheduling was taken from Naval Warfare Publication 10-1-10 Chapter 8. the methods used were very similar to the personnel training scheduling functions described in section B. Schedules are created, modified, deleted, and drawn in much the same manner. There are some significant differences, however.

A schedule event must have a start date and an end date, they are the same for a one day event. Also, events are defined as either occurring in port or underway, and any event may be either a major (primary) or concurrent employment. The ship must have one major employment schedule for every day of the quarter. Again, the item facility was used, with data items as follows: employment abbreviation, start date, end date, major or concurrent employment, and inport or underway.

Employment abbreviations are stored in a background field, and a corresponding field of formatted data for viewing. These fields do not change, with all data being a reproduction of table 8-1 of NWP 10-1-10. When a schedule abbreviation is entered during creation or modification, a check is made using the find function to ensure its validity. If it is not a valid entry, the user is notified. On a valid entry, the inport/underway status of the event is retrieved and the user is asked to select either major or concurrent employment. A check is made to ensure that major employments do not overlap and valid data is entered into the schedule. When a major employment is scheduled, an annotation is made in a card field signifying that a major employment is scheduled for the appropriate days.

When the schedule is saved, this field is checked to ensure major employment for every day of the quarter. This field must also be saved with the schedule, and retrieved for use when modifying the schedule.

Information on the underway and inport dates is stored in the "official" schedule, since this information is required by other functional areas. The term "official" is used because the user may want to store several alternative schedules for the same time period during the schedule planning process. Only the information designated official will be available for use by other modules.

V. CONCLUSIONS

The design and implementation of the ARGOS operations module has demonstrated not only the feasibility of such a system, but also the strengths of HyperCard/HyperTalk as a system prototyping tool. The four subareas modeled are representative of basic areas of responsibility of the fleet operations officer. These areas are by no means all inclusive or complete.

Throughout the design process, an effort was made to keep the system as user-friendly and simple to operate as possible. The ARGOS operations module makes information available where and when it is needed. Thus, the user will be more productive, efficient, and make fewer errors. He can spend more time producing (i.e., writing a training schedule or operational report) and less time investigating. Formatted messages can be drafted quickly and virtually error free. Employment schedules and training schedules can be created and maintained quickly, and information can be extracted easily. The end result of the development of the ARGOS operations subarea is that the job efficiency of the people using the system will increase substantially.

Before the operations functional area can be fully implemented, there are several problem areas that must be addressed. First and foremost is security. the majority of publications, messages, and information the operations officer deals with on a daily basis carry at least a confidential classification. This fact limited the scope of development of the operations functional area, since it was desired to keep the ARGOS prototype unclassified. The solution to the security issue will undoubtedly involve a combination of the use of HyperCard's password capabilities and additional physical security measures.

Another need for full implementation is the requirement to integrate some type of ROEM (removable optical erasable media) and/or CD-ROM (compact disk - read only

memory) mass storage device. This capability is especially needed as a storage device for publications and instructions. Having reference publications on some computer accessible medium would allow rapid searching for subject matter by keywords. This capability, like all others in the ARGOS system, would greatly increase efficiency.

There are several areas of development in the operations functional area that are worthy of consideration for future research and development:

- Addressing the problems of computer security associated with the ARGOS system.
- Complete implementation of the message generation subarea, including computer interfaces with the ship's communication system.
- Development of the training sub-area as its own functional area, or the development of a transportable training module for use as an add-on to the administrative functional area.
- Development of a mass storage (ROEM/CD-ROM) capability for ARGOS.
- Design and Implementation of a navigation subarea or functional area.

Obviously, the above list is not a complete representation of the possible areas of improvement and expansion of the ARGOS system. A major portion of the acceptance of a new system such as ARGOS involves salesmanship. Demonstration of other applications of Macintosh and HyperCard/HyperTalk capabilities would only serve to increase the attractiveness of ARGOS as a system. For example, developing a personnel training module, while not directly associated with ARGOS, would make ARGOS more attractive, since the personnel training would use the same hardware. Alternatively, making ARGOS transportable to the MS-DOS environment would make the system very attractive, since that capability already exists in the fleet.

The primary goal in the development of the ARGOS system is to substantially reduce or eliminate the need for paper aboard ship. It is clear that this goal is met in the operations functional area. Additionally, significant increase in efficiency will be realized when using a fully implemented ARGOS system, since data is more accesible to the user than it is when stored on paper.

LIST OF REFERENCES

- 1. Chickering, J. E., "The Advent of the Paperless Ship," Naval Engineers Journal, May, 1988.
- 2. Shell, Barry, Running HyperCard With HyperTalk, Management Information Service, Inc., 1988.
- 3. Goodman, Danny, The Complete HyperCard Handbook, Bantam Books, 1988.

APPENDIX A. OPERATIONS STACK SCRIPTS

** BACKGROUND #1: Operations *************** on openStack hide message box show menuBar pass openStack end openStack ** CARD #1, BUTTON #1: Up ********************** on mouseUp visual effect zoom out go to card id 10931 of stack argos end mouseUp ** CARD #1, BUTTON #2: Reports ************************ on mouseUp go to reports end mouseUp ** CARD #1, BUTTON #3: Training *********** on mouseUp go to training end mouseUp ** CARD #1, BUTTON #4: Publications ************************ on mouseUp go to pubs end mouseUp ** CARD #1, BUTTON #5: Schedules ****************** on mouseUp go to schedules end mouseUp ** CARD #1, BUTTON #6: EXIT ****** on mouseUp go argos end mouseUp

SCRIPTS FOR STACK: operations

APPENDIX B. REPORTS STACK SCRIPTS

SCRIPTS FOR STACK: Reports ** BACKGROUND #1: Operations ************** on openStack hide message box show menuBar pass openStack end openStack ** CARD #1: reports ****** on openCard global draftflag put "false" into draftflag end openCard ** CARD #1, BUTTON #1: exit ********* on mouseUp go argos end mouseUp ** CARD #1, BUTTON #2: reports ********* on mouseDown put "Service" into menul put return & "Maritime" after menul put return & "General Purpose" after menul put return & "Air Defense\Control" after menul put return & "FlagVOTC" after menul put return & "NGFS" after menul put return & "Joint Msgs" after menul put return & "OpRep 3, Pinnacle NucFlash, Pinnacle Front Burner, Pinnacle Emergency Destruction-Disablement, Pinnacle Emergency Evacuation, Pinnacle Broken Arrow, Pinnacle, Navy Blue Faded Giant, Navy Blue Bent Spear, Navy Blue Dull Sword, Navy Blue, Unit SitRep" after menul get HPopupMenu(menu1,0,74,67) if it is not zero then Put Item 1 of it into TheLine put Item 2 of it into TheItem If TheLine = 1 and TheItem = 2 then push card go to card id 4268 end if If TheLine=8 and TheItem=2 then push card

go to card "pinnacle"

```
If TheLine = 8 and TheItem = 11 then
   push card
   go to card navy_blue
  end if
  If TheLine=8 and TheItem=4 then
   go to card id
  end if
  If TheLine=1 and TheItem=3 then
   go to card id
  end if
 end if
end mouseDown
** CARD #1, BUTTON #3: Msg File **********
on mouseUp
 push card
 go to card msg_file
end mouseUp
** CARD #1, BUTTON #4: Msg Settings *********
on mouseUp
 push card
 go to card settings
end mouseUp
** CARD #1, BUTTON #5: return *****
on mouseUp
 go to operations
end mouseUp
** CARD #2: navy_blue *******
on openCard
 global msgtype, drafter, msgflag,msgflag2, draftflag, oldnum, serno,-
 status, class
 put empty into msgtype
 put "OPREP-3" into msgtype
 put empty into msgflag
 put "NAVYBLUE" into msgflag
 put empty into msgflag2
 put "-" into msgflag2
 if draftflag <> "true" then
  put "true" into draftflag
  set lockscreen to true
  put empty into drafter
  put card field orig of card settings into drafter
  put card field orig of card settings into card field orig of card -
  put card field action of card settings & return into -
  card field action of card addees
  put card field info of card settings & return into card field info-
```

end if

```
of card addees
set lockscreen to false
answer "Initial, Amplification, or Final report" with "Initial" or-
"Amplification" or "Final"
put it into response
answer "Classification of message?" with "Secret" or "Confidential"-
or "Unclas"
if it = "Secret" then
 put "SECRET" into class
else
 if it = "Confidential" then
  put "CONFIDENTIAL" into class
 else
  put "UNCLAS" into class
 end if
end if
if response = "initial" then
 put "INIT" into status
 if card field ser_no of card settings is empty then
  put empty into oldnum
  put "001" into serno
  put serno into card field ser_no of card settings
  put card field ser_no of card settings into oldnum
  put char 1 to 3 of oldnum into temp
  put temp + 1 into newnum
  if newnum < 10 then
   put "00" & newnum into serno
   put serno into card field ser_no of card settings
  else
   if newnum < 100 then
    put "0" & newnum into serno
    put serno into card field ser_no of card settings
   else
    put newnum into serno
    put serno into card field ser_no of card settings
   end if
  end if
 end if
 exit openCard
end if
if response = "amplification" then
 put "FOLUP" into status
else
 put "FINAL" into status
put card field ser_no of card settings into oldnum
put the length of oldnum into len
if len = 3 then
 put oldnum & "A" into serno
 put serno into card field ser_no of card settings
 exit openCard
```

```
end if
  if len = 4 then
    if char 4 of oldnum = "Z" then
     put char 1 to 3 of oldnum & "AA" into semo
     put serno into card field ser_no of card settings
    else
     put char 1 to 3 of oldnum & -
     numToChar(CharToNum(char 4 of oldnum) + 1) into serno
     put serno into card field ser_no of card settings
    end if
    exit openCard
  end if
  if len = 5 then
   if char 5 of oldnum = "Z" then
     if char 4 of oldnum = "Z" then
      put char 1 to 3 of oldnum & "AAA" into serno
      put serno into card field ser_no of card settings
     else
      put char 1 to 3 of oldnum & -
      numToChar(CharToNum(char 4 of oldnum) + 1) & "A" into serno
      put serno into card field ser no of card settings
     end if
    else
     put char 1 to 4 of oldnum &-
     numToChar(CharToNum(char 5 of oldnum) + 1) into semo
     put semo into card field ser_no of card settings
   end if
  end if
 end if
end openCard
** CARD #2, BUTTON #1: Return *****
on mouseUp
 answer "Message will be deleted" with "OK" or "Return"
 if it is "ok" then
  global msgtype,drafter,serno,msgflag,msgflag2,status,draftflag,oldnum
  put empty into msgtype
  put empty into drafter
  put empty into semo
  put empty into msgflag
  put empty into msgflag2
  put empty into status
  put empty into draftflag
  put oldnum into card field ser_no of card settings
  put empty into oldnum
  set lockScreen to true
  go to card scratch of stack set library
  put empty into card field test
  go to card "navy blue" of stack reports
  pop card
 end if
end mouseUp
```

```
** CARD #2, BUTTON #2: exer *******
on mouseUp
 push card
 set lockScreen to true
 go to card scratch of stack set library
 if "OPER/" is in card field test then
  answer "'OPER' Field used" with "return"
  pop card
  set lockScreen to false
  exit mouseUp
 end if
 go to card exer of stack set library
end mouseUp
** CARD #2, BUTTON #3: oper ********
on mouseUp
 push card
 set lockScreen to true
 go to card scratch of stack set library
 if "EXER/" is in card field test then
  answer "EXER' Field used" with "return"
  pop card
  set lockScreen to false
  exit mouseUp
 end if
 go to card oper of stack set library
end mouseUp
** CARD #2, BUTTON #4 ******
on mouseUp
 push card
 go to card msgid of stack set library
end mouseUp
** CARD #2, BUTTON #5: ref *****************
on mouseUp
 push card
 go to card ref of stack set library
end mouseUp
** CARD #2, BUTTON #6: ampn ************
on mouseUp
 push card
 go to card ampn of stack set library
end mouseUp
** CARD #2, BUTTON #7: narr *******
on mouseUp
 push card
 go to card narr of stack set library
end mouseUp
```

```
** CARD #2, BUTTON #8: flagword **********
on mouseUp
 push card
 go to card flagword of stack set library
end mouseUp
** CARD #2, BUTTON #9: timeloc ************************
on mouseUp
 push card
 go to card timeloc of stack set library
end mouseUp
** CARD #2, BUTTON #10: gentext ****************************
on mouseUp
 push card
 go to card gentext of stack set library
end mouseUp
** CARD #2, BUTTON #11: rmks ***********************
on mouseUp
 push card
 go to card rmks of stack set library
end mouseUp
** CARD #2. BUTTON #12: clostext *********
on mouseUp
 push card
 go to card clostext of stack set library
end mouseUp
** CARD #2, BUTTON #13: dec1 *******
on mouseUp
 push card
 go to card decl of stack set library
end mouseUp
** CARD #2, BUTTON #14: Classification **********
on mouseUp
 global class
 answer "What is the classification?" with "Secret" or "Confidential"—
 or "Unclas"
 if it = "secret" then
 put "SECRET" into class
 if it = "confidential" then
 put "CONFIDENTIAL" into class
 end if
 if it = "unclas" then
 put "UNCLAS" into class
end if
end mouseUp
```

```
** CARD #2, BUTTON #15; Addressees ****
on mouseUp
 push card
 go to card addees
end mouseUp
** CARD #2, BUTTON #16: Standard settings *****
on mouseUp
 push card
 go to card settings
end mouseUp
** CARD #2, BUTTON #17: Print ******
on mouseUp
 set lockscreen to true
 global msgtype,drafter,semo,msgflag,msgflag2,status,draftflag,oldnum
 put msgflag & "_" & serno into filename
 put empty into msgtype
 put empty into drafter
 put empty into msgflag
 put empty into msgflag2
 put empty into status
 put serno into card field ser no of card settings
 put empty into semo
 put empty into oldnum
 go to card scratch of stack set library
 put "BT" after last char of card field test
 put card field test into tempmsg
 printField(card field test)
 go to card navy_blue of stack reports
 if tempmsg <> "BT" then
  put filename & return after last char of field listing of card-
  msg file
  set lockscreen to true
  doMenu "new card"
  set the name of this card to filename
  go to card filename
  doMenu "new field"
  set style of card field 1 to opaque
  set rect of card field 1 to 0,0,512,342
  set textfont of card field 1 to courier
  set textsize of card field 1 to 12
  set lockText of card field 1 to true
  doMenu "new field"
  set style of card field 2 to scrolling
  set rect of card field 2 to 1,26,510,280
  set textfont of card field 2 to courier
  set textsize of card field 2 to 12
  doMenu new button
  set icon of card button 1 to 14953
  set rect of card button 1 to 0,303,48,342
```

```
set showName of card button 1 to false
  set autoHilite of card button 1 to false
  set style of card button 1 to transparent
  put "on mouseUp" & return & "pop card" & return & "end mouseUp" -
  into tempscript
  set script of card button 1 to tempscript
  put tempmsg into card field 2
  go to card navy_blue
  set lockscreen to false
  put empty into draftflag
  choose browse tool
  repeat with j = 1 to 12
   show card field j
  end repeat
  go to card reports
 else
  answer "Message is empty" with "return"
 end if
end mouseUp
** CARD #2, BUTTON #18: Cut Tape ******
on mouseUp
 push card
 go to card cut_tape
end mouseUp
** CARD #2, BUTTON #19: Review *****
on mouseUp
 push card
 go to card scratch of stack set library
end mouseUp
** CARD #2, BUTTON #20: Cancel ******
on mouseUp
 global msgtype,drafter,semo,msgflag,msgflag2,status,draftflag,oldnum
 put empty into msgtype
 put empty into drafter
 put empty into semo
 put empty into msgflag
 put empty into msgflag2
 put empty into status
 put empty into draftflag
 put oldnum into card field ser_no of card settings
 put empty into oldnum
 repeat with j = 1 to 12
  show card field i
 end repeat
 set lockScreen to true
 go to card scratch of stack set library
 put empty into card field test
 go to card "navy blue" of stack reports
 pop card
```

```
end mouseUp
** CARD #2, BUTTON #21: EXIT *********
on mouseUp
 go argos
end mouseUp
** CARD #3, BUTTON #1: New Button *****
on mouseUp
 pop card
end mouseUp
** CARD #4, BUTTON #1: New Button ******
on mouseUp
 pop card
end mouseUp
** CARD #5, BUTTON #1: New Button *******
on mouseUp
 pop card
end mouseUp
** CARD #6: addees ********************
on openCard
 select after last char of card field orig
end openCard
** CARD #6, FIELD #1: ORIG ************
on tabKey
 select after last char of card field action
end tabKey
** CARD #6, FIELD #2: ACTION ******************
on tabKey
 select after last char of card field "info"
end tabKey
** CARD #6, FIELD #3: info **********************
on tabKey
 select after last char of card field "orig"
end tabKev
** CARD #6, BUTTON #1: Return **************
on mouseUp
play "RETURN"
 pop card
end mouseUp
** CARD #6, BUTTON #2: Additional Addee Info ********
on mouseUp
 push card
 go to card "addee info"
end mouseUp
** CARD #6, BUTTON #3: Enter *******
on mouseUp
 global class
```

```
set lockScreen to true
 put "FROM" & return & card field orig & return & return & "TO" & -
 return & card field action & return & "INFO" & return & card field -
 info & return & "BT" & return & class & return into temp
 push card
 go to card scratch of stack "set library"
 put temp before line 1 of card field test
 pop card
 pop card
end mouseUp
** CARD #7: addee info ****
on openCard
 if "COMNAVAIRSYSCOM WASHINGTON DC" is in card field "info" of card -
 addees then
  hide card field one
 else
  show card field one
 end if
 if "CMC WASHINGTON DC" is in card field "info" of card addees then
  hide card field two
 else
  show card field two
 end if
end openCard
** CARD #7, BUTTON #1: Return ******
on mouseUp
 play "RETURN"
 pop card
end mouseUp
** CARD #7, BUTTON #2: airsyscom *******
on mouseUp
 if "COMNAVAIRSYSCOM WASHINGTON DC" is in card field "info" of -
 card addees then
  answer "That address has already been entered" with "return"
  put "COMNAVAIRSYSCOM WASHINGTON DC" & return after last char -
  of card field "info" of card addees
  hide card field one
 end if
end mouseUp
** CARD #7, BUTTON #3: cmc *******************
on mouseUp
 if "CMC WASHINGTON DC" is in card field "info" of -
 card addees then
  answer "That address has already been entered" with "return"
 else
  put "CMC WASHINGTON DC" & return after last char -
  of card field "info" of card addees
```

```
hide card field two
 end if
end mouseUp
** CARD #7, BUTTON #4: NEXT PAGE *****
on mouseUp
 go to card "addee info2"
end mouseUp
** CARD #8: ADDEE INFO2 *************
on openCard
 if "COMNAVSECINVCOM WASHINGTON DC//22D//" is in card field "info" of -
 card addees then
  hide card field one
 else
  show card field one
 end if
 if "COMSC WASHINGTON DC" is in card field "info" of card addees then
  hide card field two
 else
  show card field two
 end if
 if "NAVXDIVINGSU PANAMA CITY FL" is in card field "info" of card -
 addees then
  hide card field three
 else
  show card field three
 end if
 if "CNO OP ZERO ONE WASHINGTON DC" is in card field "info" of card -
 addees then
  hide card field four
 else
  show card field four
 end if
 if "NAVSAFECEN NORFOLK VA" is in card field "info" of card addees then
  hide card field five
 else
  show card field five
 end if
end openCard
** CARD #8, BUTTON #1: Return **********
on mouseUp
 play "RETURN"
 pop card
end mouseUp
** CARD #8, BUTTON #2: PREV PAGE ********
on mouseUp
 go to card "addee info"
end mouseUp
```

```
** CARD #8, BUTTON #3: nis ********
on mouseUp
 if "COMNAVSECINVCOM WASHINGTON DC//22D//" is in card field "info" of -
 card addees then
  answer "That address has already been entered" with "return"
  put "COMNAVSECINVCOM WASHINGTON DC//22D//" & return after last char-
 of card field "info" of card addees
  hide card field one
 end if
end mouseUp
** CARD #8, BUTTON #4: msc *******
on mouseUp
if "COMSC WASHINGTON DC" is in card field "info" of -
card addees then
  answer "That address has already been entered" with "return"
else
  put "COMSC WASHINGTON DC" & return after last char -
  of card field "info" of card addees
  hide card field two
 end if
end mouseUp
** CARD #8, BUTTON #5: dive ********
on mouseUp
if "COMNAVSEASYSCOM WASHINGTON DC" is in card field "info" of card -
 addees and "NAVXDIVINGSU PANAMA CITY FL" is in card field "info" of -
card addees then
  answer "That address has already been entered" with "return"
 exit mouseUp
end if
if "COMNAVSEASYSCOM WASHINGTON DC" is not in card field "info" of -
 card addees and "NAVXDIVINGSU PANAMA CITY FL" is not in card field -
 "info" of card addees then
  put "COMNAVSEASYSCOM WASHINGTON DC" & return & -
  "NAVXDIVINGSU PANAMA CITY FL" & return after last char -
  of card field "info" of card addees
  hide card field three
 exit mouseUp
if "COMNAVSEASYSCOM WASHINGTON DC" is in card field "info" of card ¬
addees and "NAVXDIVINGSU PANAMA CITY FL" is not in card field "info"—
of card addees then
 put "NAVXDIVINGSU PANAMA CITY FL" & return after last char -
 of card field "info" of card addees
 hide card field three
 exit mouseUp
if "COMNAVSEASYSCOM WASHINGTON DC" is not in card field "info" of -
card addees and "NAVXDIVINGSU PANAMA CITY FL" is in card field -
"info" of card addees then
```

```
put "COMNAVSEASYSCOM WASHINGTON DC" & return after last char -
  of card field "info" of card addees
  hide card field three
 end if
end mouseUp
** CARD #8, BUTTON #6: milpers ********
on mouseUp
 if "COMNAVMILPERSCOM WASHINGTON DC" is in card field "info" of card —
 addees and "CNO OP ZERO ONE WASHINGTON DC" is in card field "info" of -
 card addees then
  answer "That address has already been entered" with "return"
  exit mouseUp
 end if
 if "COMNAVMILPERSCOM WASHINGTON DC" is not in card field "info" of -
 card addees and "CNO OP ZERO ONE WASHINGTON DC" is not in card field -
 "info" of card addees then
  put "COMNAVMILPERSCOM WASHINGTON DC" & return & ¬
  "CNO OP ZERO ONE WASHINGTON DC" & return after last char -
  of card field "info" of card addees
  hide card field four
  exit mouseUp
 end if
 if "COMNAVMILPERSCOM WASHINGTON DC" is in card field "info" of card -
 addees and "CNO OP ZERO ONE WASHINGTON DC" is not in card field "info"-
 of card addees then
  put "CNO OP ZERO ONE WASHINGTON DC" & return after last char -
  of card field "info" of card addees
  hide card field four
  exit mouseUp
 end if
 if "COMNAVMILPERSCOM WASHINGTON DC" is not in card field "info" of -
 card addees and "CNO OP ZERO ONE WASHINGTON DC" is in card field -
 "info" of card addees then
  put "COMNAVMILPERSCOM WASHINGTON DC" & return after last char -
  of card field "info" of card addees
  hide card field four
 end if
end mouseUp
** CARD #8, BUTTON #7: safety ***********
on mouseUp
 if "NAVSAFECEN NORFOLK VA" is in card field "info" of -
 card addees then
  answer "That address has already been entered" with "return"
  put "NAVSAFECEN NORFOLK VA" & return after last char -
  of card field "info" of card addees
  hide card field five
end if
end mouseUp
```

```
** CARD #8, BUTTON #8: NEXT PAGE *******
on mouseUp
 go to card "addee info3"
end mouseUp
** CARD #9: Addee info3 ***********************
on openCard
 if "COMNAVMEDCOM WASHINGTON DC" is in card field "info" of -
 card addees then
  hide card field one
 else
  show card field one
 end if
 if "NAVINSGEN WASHINGTON DC" is in card field "info" of card addees -
  hide card field two
 else
  show card field two
 end if
 if "COMNAVSEASYSCOM WASHINGTON DC" is in card field "info" of card -
 addees then
  hide card field three
 else
  show card field three
 end if
end openCard
** CARD #9, BUTTON #1: Return ****
on mouseUp
play "RETURN"
 pop card
end mouseUp
** CARD #9, BUTTON #2: PREV PAGE *********
on mouseUp
go to card "addee info2"
end mouseUp
** CARD #9, BUTTON #3: med *******
on mouseUp
if "COMNAVMEDCOM WASHINGTON DC" is in card field "info" of -
card addees then
 answer "That address has already been entered" with "return"
 put "COMNAVMEDCOM WASHINGTON DC" & return after last char -
 of card field "info" of card addees
 hide card field one
end if
end mouseUp
** CARD #9, BUTTON #4: ig *********
on mouseUp
```

```
if "NAVINSGEN WASHINGTON DC" is in card field "info" of -
 card addees then
  answer "That address has already been entered" with "return"
  put "NAVINSGEN WASHINGTON DC" & return after last char -
  of card field "info" of card addees
  hide card field two
 end if
end mouseUp
** CARD #9, BUTTON #5: navsea ***************
on mouseUp
 if "COMNAVSEASYSCOM WASHINGTON DC" is in card field "info" of -
 card addees then
  answer "That address has already been entered" with "return"
  put "COMNAVSEASYSCOM WASHINGTON DC" & return after last char -
  of card field "info" of card addees
  hide card field three
 end if
end mouseUp
** CARD #9, BUTTON #6: shore com ***********
on mouseUp
 ask "Enter PLAD of Major shore commander"
 if it is in card field "info" of card addees then
  answer "That address has already been entered" with "return"
 else
  if it is not empty then
   put it & return after last char of card field "info" of card addees
  end if
 end if
end mouseUp
** CARD #9, BUTTON #7: NEXT PAGE ********
on mouseUp
 go to card "addee info4"
end mouseUp
** CARD #10, BUTTON #1: Return *************
on mouseUp
 play "RETURN"
 pop card
end mouseUp
** CARD #10, BUTTON #2: PREV PAGE *********
on mouseUp
 go to card "addee info3"
end mouseUp
** CARD #10, BUTTON #3: SYSCOM ************************
on mouseUp
 ask "Enter PLAD of SYSCOM"
```

```
if it is in card field "info" of card addees then
  answer "That address has already been entered" with "return"
 else
  if it is not empty then
   put it & return after last char of card field "info" of card addees
  end if
 end if
end mouseUp
** CARD #10, BUTTON #4: CGUARD *******
on mouseUp
 ask "Enter PLAD of Coast Guard District"
 if it is in card field "info" of card addees then
  answer "That addressee has already been entered" with "return"
 else
  if it is not empty then
   put it & return after last char of card field "info" of card addees
  end if
 end if
end mouseUp
** CARD #10, BUTTON #5: SOPA *********
on mouseUp
 ask "Enter PLAD of SOPA"
 if it is in card field "info" of card addees then
  answer "That addressee has already been entered" with "return"
 else
  if it is not empty then
   put it & return after last char of card field "info" of card addees
  end if
 end if
end mouseUp
** CARD #10, BUTTON #6: addee **********************
on mouseUp
 ask "Enter PLAD"
 if it is in card field "info" of card addees then
  answer "That addressee has already been entered" with "return"
 else
  if it is not empty then
   put it & return after last char of card field "info" of card addees
  end if
 end if
end mouseUp
** CARD #11: settings ***********
on closeCard
 global drafter, serno
 put card field ser_no into serno
 put card field orig into drafter
end closeCard
** CARD #11, BUTTON #1: Return *******
```

```
on mouseUp
 play "RETURN"
 pop card
end mouseUp
** CARD #11, BUTTON #2: EXIT ************
on mouseUp
 go argos
end mouseUp
** CARD #12, BUTTON #1: Return *********
on mouseUp
 pop card
end mouseUp
** CARD #13: msg_file *******
on openCard
 show field 1
end openCard
on closeCard
 hide field 1
end closeCard
** CARD #13, BUTTON #1: Print *******
on mouseUp
 ask "Enter message name"
 if it is empty then
  exit mouseUp
 end if
 put it into msgname
 go to card msgname
 if it is not empty then
  answer "Message not found" with "Return"
  exit mouseUp
 else
  printField(card field 2)
  go to card msg_file
 end if
end mouseUp
** CARD #13, BUTTON #2: View *****************
on mouseUp
 ask "Enter message name"
 if it is not in field listing then
  if it is not empty then
   answer it && "is not on file" with "return"
   exit mouseUp
  else
   exit mouseUp
  end if
 else
```

```
push card
  go to card it
 end if
end mouseUp
** CARD #13, BUTTON #3: Delete *********
on mouseUp
 ask "Enter message name"
 if it is not in field listing then
  if it is not empty then
   answer it && "is not on file" with "return"
   exit mouseUp
  else
   exit mouseUp
  end if
 else
  set lockscreen to true
  put it into tempname
  find tempname in field listing
  put the foundLine into temp
  delete temp
  push card
  go to card it
  doMenu delete card
  pop card
  set lockscreen to false
 end if
end mouseUp
** CARD #13, BUTTON #4: Return ****
on mouseUp
 pop card
end mouseUp
```

APPENDIX C. SET LIBRARY STACK SCRIPTS

SCRIPTS FOR STACK: Set library

```
** STACK SCRIPT ********
on openStack
 hide field field name
 set textArrows to true
end openStack
** BKGND #1, FIELD #2 ******
on mouseUp
end mouseUp
** CARD #1: ampn ********************
on openCard
 show card field ampn_id
 click at 500,200
 hide card field enter
 put "AMPN/" into card field ampn_field
 select after last char of card field ampn field
end openCard
on idle
 send idle to card field ampn_field
end idle
** CARD #1, FIELD #1: ampn field ********
on idle
 if "AMPN/" is not in line 1 of card field ampn_field then
  get the length of line 1 of card field ampn_field
  put char 5 to it of line 1 of card field ampn_field into tempstring
  put "AMPN/" & tempstring into line 1 of card field amon field
  select after char 5 of line 1 of card field amon field
 end if
 if the scroll of card field ampn_field > 0 then
  hide card field ampn_id
 else
  show card field ampn_id
 end if
end idle
on tabKey
end tabKey
** CARD #1, BUTTON #1: Enter *****
on mouseUp
 put "
             Checking Data" into line 5 of card field enter
 show card field enter
 set cursor to 4
 repeat while the length of last line of card field ampn_field = 0
  delete last line of card field ampn_field
```

```
end repeat
if the number of lines in card field ampn, field = 1 then
 if offset(return,card field ampn_field) = 6 then
  hide card field enter
  answer "Field is empty" with "return"
  put "AMPN/" into card field ampn_field
  select after last char of card field ampn_field
  exit mouseUp
 end if
end if
if the length of card field ampn_field < 6 then
 beep
 hide card field enter
 answer "Field is empty" with "return"
 put "AMPN/" into card field ampn_field
 select after last char of card field ampn_field
 exit mouseUp
end if
put offset("//",card field ampn_field) into temp
if temp \Leftrightarrow 0 then
 hide card field enter
 beep
 answer "EOSM in field" with "return"
 if temp = 5 then
  select char 6 of card field ampn_field
  exit mouseUp
 else
  select char temp to temp + 1 of card field ampn_field
  exit mouseUp
 end if
end if
put "
             Entering Data" into line 5 of card field enter
put word 1 of card field ampn_field into tempstring
repeat with j = 2 to the number of words in card field ampn_field
 if j = the number of words in card field ampn field then
  put the length of word j of card field ampn_field -
  into lastword
  if the length of tempstring + lastword < 67 then
   put " " & word j of card field ampn_field after last char-
   of tempstring
   put tempstring & "//" & return after last char of card -
   field test of card id 3502
   put empty into field field_name
   hide card field enter
   pop card
   exit repeat
  else
   put tempstring & return after last char of card field test -
   of card id 3502
   put word j of card field ampn_field & "//" & return after -
   last char of card field test of card id 3502
```

```
put empty into field field_name
     hide card field enter
     pop card
     exit repeat
    end if
  end if
  put the length of word j of card field ampn_field into wordlength
   put the length of tempstring into linelength
   if linelength + wordlength < 69 then
    if i = 1 then
     put word i of card field ampn_field after -
     last char of tempstring
     next repeat
     put " " & word j of card field ampn_field after -
     last char of tempstring
     next repeat
    end if
  else
    put tempstring & return after last char of card field test -
   of card id 3502
    put empty into tempstring
   put word j of card field ampn_field into tempstring
   next repeat
  end if
 end repeat
end mouseUp
** CARD #1, BUTTON #2: Cancel *******
on mouseUp
 put empty into card field ampn_field
 put empty into field field_name
 pop card
end mouseUp
** CARD #1, BUTTON #3: Delete ***
on mouseUp
 set cursor to 4
 -- set lockScreen to true
 go to card scratch
 put empty into firstline
 repeat with j = 1 to the number of lines in card field test
  if "ampn/" is in line j of card field test then
   put j into firstline
   put j into lastline
   if offset("//",line j of card field test) = 0 then
     repeat with k = j to the number of lines in card field test
      if offset("//",line k of card field test) = 0 then
       next repeat
      else
       put k into lastline
       exit repeat
```

```
end if
     end repeat
    end if
    exit repeat
  end if
 end repeat
 if firstline is not empty then
  delete line firstline to lastline of card field test
 end if
 go to card ampn
end mouseUp
** CARD #2: exer ********
on openCard
 hide card field enter
 put "exercise_name" into field field_name
 select after last char of card field exercise_name
end openCard
on idle
 if "exercise_name" is in field field_name then
  send idle to card field exercise name
  send idle to card field addl_id
 end if
end idle
** CARD #2, FIELD #2: exercise_name ******
on mouseEnter
 put "exercise_name" into field field_name
 select after last char of card field exercise_name
end mouseEnter
on openField
 put "exercise_name" into field field_name
end openField
on idle
 put the number of chars in card field exercise_name into temp
 if temp > 56 then
  beep
  put char 1 to 56 of card field exercise_name into validstring
  put validstring into card field exercise_name
  select after last char of card field exercise name
 get offset("/",card field exercise_name)
 if it \diamond 0 then
  beep
  delete char it of card field exercise name
  select after last char of card field exercise_name
 end if
end idle
on tabKey
 put "addl_id" into field field_name
 select after last char of card field addl_id
end tabKey
```

```
** CARD #2, FIELD #3 ***
on mouseEnter
 put "addl id" into field field name
 select after last char of card field addl id
end mouseEnter
on openField
 put "addl_id" into field field_name
end openField
on idle
 put the number of chars in card field addl_id into temp
 if temp > 16 then
  beep
  put char 1 to 16 of card field addl_id into validstring
  put validstring into card field addl_id
  select after last char of card field addl_id
 end if
 get offset("/",card field addl_id)
 if it \diamond 0 then
  beep
  delete char it of card field addl id
  select after last char of card field addl_id
 end if
end idle
on tabKey
 put "exercise_name" into field field_name
 select after last char of card field exercise name
end tabKey
** CARD #2, BUTTON #1: Enter ****
on mouseUp
put "
             Checking Data" into line 5 of card field enter
 show card field enter
 set cursor to 4
 if card field exercise_name is empty then
  hide card field enter
  answer "Field 1 is MANDATORY. It is empty" with "return"
  put "exercise_name" into field field name
  select after last char of card field exercise name
  exit mouseUp
end if
if card field addl_id is empty then
  hide card field enter
  beep
  answer "Field 2 is MANDATORY. It is empty" with "return"
  put "addl_id" into field field name
  select after last char of card field addl id
  exit mouseUp
end if
put "
             Entering Data" into line 5 of card field enter
put the length of card field exercise_name into temp1
put the length of card field addl id into temp2
if temp1 + temp2 \le 61 then
```

```
put "EXER/" & card field exercise_name & "/" & card field addl_id &-
   "//" & return after last char of card field test of card id 3502
 else
   put "EXER/" & card field exercise_name & return & "/" & card field -
   addl_id & "//" & return after last char of card field test of -
   card id 3502
 end if
 put empty into field field_name
 pop card
end mouseUp
** CARD #2, BUTTON #2: Cancel '
on mouseUp
 put empty into card field exercise_name
 put empty into card field addl_id
 put empty into field field_name
 pop card
end mouseUp
** CARD #2, BUTTON #3: Delete ****
on mouseUp
 set cursor to 4
 set lockScreen to true
 go to card scratch
 repeat with j = 1 to the number of lines in card field test
  if "exer/" is in line i of card field test then
    if offset("//",line j of card field test) <> 0 then
     delete line j of card field test
     exit repeat
    else
     delete line j to j + 1 of card field test
     exit repeat
   end if
  end if
 end repeat
 go to card exer
end mouseUp
** CARD #3: oper *********
on openCard
 hide card field enter
 put "codeword" into field field_name
 select after last char of card field codeword
end openCard
on idle
 if "codeword" is in field field name then
  send idle to card field codeword
 end if
 if "orig_refno" is in field field_name then
  send idle to card field orig_refno
 end if
if "nickname" is in field field_name then
```

```
send idle to card field nickname
 end if
 if "nickname2" is in field field name then
  send idle to card field nickname2
 end if
end idle
** CARD #3, FIELD #2: CODEWORD *
on mouseEnter
 put "codeword" into field field name
 select after last char of card field codeword
end mouseEnter
on openField
 put "codeword" into field field_name
end openField
on idle
 put the number of chars in card field codeword into temp
 if temp > 32 then
  beep
  put char 1 to 32 of card field codeword into validstring
  put validstring into card field codeword
  select after last char of card field codeword
 end if
 get offset("/",card field codeword)
 if it \diamond 0 then
  beep
  delete char it of card field codeword
  select after last char of card field codeword
 end if
end idle
on tabKey
 put "orig_refno" into field field_name
 select after last char of card field orig_refno
end tabKev
** CARD #3, FIELD #4: orig_refno ******************
on mouseEnter
 put "orig_refno" into field field_name
 select after last char of card field orig refno
end mouseEnter
on openField
 put "orig_refno" into field field_name
end openField
on idle
 put the number of chars in card field orig_refno into temp
 if temp > 23 then
  put char 1 to 23 of card field orig_refno into validstring
  put validstring into card field orig refno
  select after last char of card field orig refno
 end if
 get offset("/",card field orig_refno)
 if it \diamond 0 then
  been
```

```
delete char it of card field orig refno
  select after last char of card field orig_refno
 end if
end idle
on tabKey
 put "nickname" into field field_name
 select after last char of card field nickname
end tabKey
** CARD #3, FIELD #6: nickname ****
on mouseEnter
 put "nickname" into field field_name
 select after last char of card field nickname
end mouseEnter
on openField
 put "nickname" into field field_name
end openField
on idle
 put the number of chars in card field nickname into temp
 if temp > 23 then
   beep
   put char 1 to 23 of card field nickname into validstring
  put validstring into card field nickname
   select after last char of card field nickname
 end if
 get offset("/",card field nickname)
 if it \Leftrightarrow 0 then
  beep
  delete char it of card field nickname
  select after last char of card field nickname
 end if
end idle
on tabKey
 put "nickname2" into field field_name
 select after last char of card field nickname2
end tabKev
** CARD #3, FIELD #8: nickname2 *****
on mouseEnter
 put "nickname2" into field field_name
 select after last char of card field nickname2
end mouseEnter
on openField
 put "nickname2" into field field_name
end openField
on idle
 put the number of chars in card field nickname2 into temp
 if temp > 23 then
  beep
  put char 1 to 23 of card field nickname2 into validstring
  put validstring into card field nickname2
  select after last char of card field nickname2
 end if
 get offset("/",card field nickname2)
```

```
if it 00 then
  beep
  delete char it of card field nickname2
  select after last char of card field nickname2
 end if
end idle
on tabKey
put "codeword" into field field_name
select after last char of card field codeword
end tabKey
** CARD #3, BUTTON #1: Enter *********
on mouseUp
             Checking Data" into line 5 of card field enter
put "
show card field enter
 set cursor to 4
if card field codeword is empty then
  hide card field enter
  beep
  answer "Field 1 is MANDATORY. It is empty" with "return"
  put "codeword" into field field_name
  select after last char of card field codeword
  exit mouseUp
end if
if card field orig_refno is empty then
  hide card field enter
  beep
  answer "Field 2 is MANDATORY. It is empty" with "return"
  put "orig_refno" into field field_name
  select after last char of card field orig_refno
  exit mouseUp
end if
             Entering Data" into line 5 of card field enter
if card field nickname is empty and card field nickname2 is empty -
then
  put "OPER/" & card field codeword & "/" & card field orig_refno-
  & "//" & return after last char of card field test of card id 3502
end if
if card field nickname is not empty and card field -
nickname2 is empty then
  put the length of card field codeword into temp1
  put the length of card field orig_refno into temp2
  put the length of card field nickname into temp3
  if temp1 + temp2 + temp3 \le 60 then
   put "OPER/" & card field codeword & "/" & card field -
   orig_refno & "/" & card field nickname & "//" & return after -
   last char of card field test of card id 3502
  else
   put "OPER/" & card field codeword & "/" & card field -
   orig_refno & return after last char of card field test -
   of card id 3502
   put "/" & card field nickname & "//" & return after last char -
   of card field test of card id 3502.
```

```
end if
 end if
 if card field nickname is empty and card field -
 nickname2 is not empty then
   put the length of card field codeword into temp1
   put the length of card field orig_refno into temp2
   put the length of card field nickname2 into temp3
   if temp1 + temp2 + temp3 \leq 58 then
    put "OPER/" & card field codeword & "/" & card field -
    orig_refno & "/" & "-" & "/" & card field nickname2 & -
    "//" & return after last char of card field test of card id 3502
   else
    put "OPER/" & card field codeword & "/" & card field -
    orig_refno & "/" & "-" & return after last char of card -
    field test of card id 3502
   put "/" & card field nickname2 & "//" & return -
   after last char of card field test of card id 3502
  end if
 end if
 if card field nickname is not empty and card field -
 nickname2 is not empty then
  put the length of card field codeword into temp1
  put the length of card field orig_refno into temp2
  put the length of card field nickname into temp3
  put the length of card field nickname2 into temp4
  if temp1 + temp2 + temp3 + temp4 <= 59 then
   put "OPER/" & card field codeword & "/" & card field -
   orig refno & "/" & card field nickname & "/" & card field -
   nickname2 & "//" & return after last char of card field -
   test of card id 3502
  else
   if temp1 + temp2 + temp3 <= 62 then
     put "OPER/" & card field codeword & "/" & card field -
     orig_refno & "/" & card field nickname & -
     return after last char of card field test of card id 3502
     put "/" & card field nickname2 & "//" & return after last -
     char of card field test of card id 3502
     put "OPER/" & card field codeword & "/" & card field -
     orig refno & return after last char of card field test of -
     card id 3502
     put "/" & card field nickname & "/" & card field -
     nickname2 & "//" & return after last char of card field -
     test of card id 3502
   end if
  end if
 end if
 put empty into field field_name
 hide card field enter
 pop card
end mouseUp
```

```
** CARD #3, BUTTON #2: Cancel *
on mouseUp
 put empty into card field codeword
 put empty into card field orig_refno
 put empty into card field nickname
 put empty into card field nickname2
 put empty into field field_name
 pop card
end mouseUp
** CARD #3, BUTTON #3: Delete *****
on mouseUp
 set cursor to 4
 set lockScreen to true
 go to card scratch
 repeat with i = 1 to the number of lines in card field test
  if "oper/" is in line j of card field test then
   if offset("//",line j of card field test) <> 0 then
     delete line j of card field test
     exit repeat
   else
     delete line j to j + 1 of card field test
     exit repeat
   end if
  end if
 end repeat
 go to card oper
end mouseUp
** CARD #4 *********
on openCard
 hide card field enter
 global msgtype, drafter, semo
 put msgtype into card field msg_type
 put drafter into card field originator
 put serno into card field ser_no
 get the long date
 put char 1 to 3 of word 2 of it into tempmonth
 repeat with j = 2 to 3
  put numToChar(charToNum(char j of tempmonth) - 32) into -
  char j of tempmonth
 end repeat
 put tempmonth into card field month
 put "msg_type" into field field name
 select after last char of card field msg type
end openCard
on idle
 if "msg_type" is in field field_name then
  send idle to card field msg_type
 end if
 if "originator" is in field field_name then
  send idle to card field originator
```

```
end if
 if "ser_no" is in field field_name then
  send idle to card field ser_no
 end if
 if "month" is in field field_name then
   send idle to card field month
 end if
end idle
** CARD #4, FIELD #2: msg_type *
on mouseEnter
 put "msg_type" into field field_name
 select after last char of card field msg_type
end mouseEnter
on openField
 put "msg_type" into field field_name
 select after last char of card field msg_type
end openField
on idle
 put the number of chars in card field msg_type into temp
 if temp > 20 then
  beep
  put char 1 to 20 of card field msg_type into validstring
  put validstring into card field msg_type
  select after last char of card field msg_type
 get offset("/",card field msg_type)
 if it \diamond 0 then
  beep
  delete char it of card field msg_type
  select after last char of card field msg_type
 end if
end idle
on tabKey
 put "originator" into field field_name
 select after last char of card field originator
end tabKev
** CARD #4, FIELD #4: ORIGINATOR *****
on mouseEnter
 put "originator" into field field_name
 select after last char of card field originator
end mouseEnter
on openField
 put "originator" into field field_name
 select after last char of card field originator
end openField
on idle
 put the number of chars in card field originator into temp
 if temp > 20 then
  beep
  put char 1 to 20 of card field originator into validstring
  put validstring into card field originator
  select after last char of card field originator
```

```
end if
 get offset("/",card field originator)
 if it \Leftrightarrow 0 then
   beep
   delete char it of card field originator
   select after last char of card field originator
 end if
end idle
on tabKev
 put "ser_no" into field field_name
 select after last char of card field ser_no
end tabKev
** CARD #4, FIELD #6: ser_no *****
on mouseEnter
 put "ser_no" into field field_name
 select after last char of card field ser no
end mouseEnter
on openField
 put "ser no" into field field_name
 select after last char of card field ser_no
end openField
on idle
 put the number of chars in card field ser_no into temp
 if temp > 7 then
  beep
  put char 1 to 7 of card field ser_no into validstring
  put validstring into card field ser_no
  select after last char of card field ser no
 end if
 get offset("/",card field ser_no)
 if it \diamond 0 then
  delete char it of card field ser no
  select after last char of card field ser no
 end if
end idle
on tabKey
 put "month" into field field name
 select after last char of card field month
end tabKey
** CARD #4, FIELD #8: MONTH ****
on mouseEnter
 put "month" into field field name
 select after last char of card field month
end mouseEnter
on openField
 put "month" into field field name
 select after last char of card field month
end openField
on idle
 put the number of chars in card field month into temp
 if temp > 3 then
```

```
beep
  put char 1 to 3 of card field month into validstring
  put validstring into card field month
  select after last char of card field month
 end if
 get offset("/",card field month)
 if it 0 then
  beep
  delete char it of card field month
  select after last char of card field month
 end if
end idle
on tabKey
 put "msg_type" into field field_name
 select after last char of card field msg_type
end tabKey
** CARD #4, BUTTON #1: Enter ******
on mouseUp
             Checking Data" into line 5 of card field enter
 put "
 show card field enter
 set cursor to 4
 if card field msg_type is empty then
  hide card field enter
  beep
  answer "Field 1 is MANDATORY. It is empty" with "return"
  put "msg type" into field field name
  select after last char of card field msg_type
  exit mouseUp
 end if
 if card field originator is empty then
  hide card field enter
  beep
  answer "Field 2 is MANDATORY. It is empty" with "return"
  put "originator" into field field_name
  select after last char of card field originator
  exit mouseUp
end if
if card field ser no is empty then
  hide card field enter
  beep
  answer "Field 3 is MANDATORY. It is empty" with "return"
  put "ser_no" into field field name
  select after last char of card field ser_no
  exit mouseUp
end if
if card field month is empty then
  hide card field enter
  beep
  answer "Field 4 is MANDATORY. It is empty" with "return"
  put "month" into field field name
  select after last char of card field month
  exit mouseUp
```

```
end if
              Entering Data" into line 5 of card field enter
 put "
 put "MSGID/" & card field msg_type & "/" & card field originator & -
 "/" & card field ser_no & "/" & card field month & "//" & return -
 after last char of card field test of card id 3502
 put empty into field field name
 pop card
end mouseUp
** CARD #4, BUTTON #2: Cancel ****
on mouseUp
 put empty into card field msg_type
 put empty into card field originator
 put empty into card field ser_no
 put empty into card field month
 put empty into field field_name
 pop card
end mouseUp
** CARD #4, BUTTON #3: Delete ***
on mouseUp
 set lockScreen to true
 go to card scratch
 repeat with j = 1 to the number of lines in card field test
  if "msgid/" is in line j of card field test then
   delete line i of card field test
   exit repeat
  end if
 end repeat
 go to card msgid
end mouseUp
** CARD #5: ref *****
on openCard
 hide card field enter
 if field field_name is empty then
  put "serial ltr" into field field name
  select after last char of card field serial_ltr
 else
  put field field_name into temp
  select after last char of card field temp
 end if
end openCard
on idle
 if "serial_ltr" is in field field_name then
  send idle to card field serial_ltr
 end if
 if "msg_type" is in field field_name then
  send idle to card field msg_type
 end if
 if "originator" is in field field_name then
  send idle to card field originator
```

```
end if
 if "day_month" is in field field_name then
   send idle to card field day_month
 if "ser_no" is in field field_name then
   send idle to card field ser no
 end if
 if "spec_notation" is in field field_name then
   send idle to card field spec_notation
 end if
end idle
** CARD #5, FIELD #2: serial_ltr ***
on mouseEnter
 put "serial_ltr" into field field_name
 select after last char of card field serial_ltr
end mouseEnter
on openField
 put "serial_ltr" into field field_name
end openField
on idle
 if the number of chars in card field serial ltr > 1 then
  put char 1 of card field serial_ltr into validstring
  put validstring into card field serial_ltr
  select after last char of card field serial_ltr
 end if
 if card field serial_ltr is not empty then
  get card field serial_ltr
  if it is not in "ABCDEFGHIJKLMNOPQRSTUVWXYZ" then
   put empty into card field serial_ltr
    select after last char of card field serial_ltr
  end if
 end if
end idle
on tabKey
 put "msg_type" into field field_name
 select after last char of card field msg_type
end tabKey
** CARD #5, FIELD #4: msg_type **
on mouseEnter
 put "msg_type" into field field_name
 select after last char of card field msg_type
end mouseEnter
on openField
 put "msg_type" into field field_name
end openField
on idle
 put the number of chars in card field msg_type into temp
 if temp > 20 then
  beep
  put char 1 to 20 of card field msg_type into validstring
```

```
put validstring into card field msg_type
  select after last char of card field msg_type
 end if
 get offset("/",card field msg_type)
 if it  0  then
  beep
  delete char it of card field msg_type
  select after last char of card field msg_type
 end if
end idle
on tabKey
 put "originator" into field field_name
 select after last char of card field originator
end tabKey
** CARD #5, FIELD #6: originator ****
on mouseEnter
 put "originator" into field field_name
 select after last char of card field originator
end mouseEnter
on openField
 put "originator" into field field_name
end openField
on idle
 put the number of chars in card field originator into temp
 if temp > 20 then
  beep
  put char 1 to 20 of card field originator into validstring
  put validstring into card field originator
  select after last char of card field originator
 end if
 get offset("/",card field originator)
 if it \diamond 0 then
  beep
  delete char it of card field originator
  select after last char of card field originator
 end if
end idle
on tabKey
 put "day_month" into field field_name
 select after last char of card field day_month
end tabKey
** CARD #5, FIELD #8: day month ******
on mouseEnter
 put "day_month" into field field_name
 select after last char of card field day_month
end mouseEnter
on openField
 put "day_month" into field field_name
end openField
on idle
 put the number of chars in card field day_month into temp
 if temp > 12 then
```

```
put char 1 to 12 of card field day_month into validstring
   put validstring into card field day_month
   select after last char of card field day_month
 end if
 get offset("/",card field day_month)
 if it \diamond 0 then
  beep
  delete char it of card field day_month
  select after last char of card field day_month
 end if
end idle
on tabKey
 put "ser no" into field field_name
 select after last char of card field ser_no
end tabKey
** CARD #5, FIELD #10: ser_no ****
on mouseEnter
 put "ser_no" into field field_name
 select after last char of card field ser_no
end mouseEnter
on openField
 put "ser_no" into field field_name
end openField
on idle
 put the number of chars in card field ser_no into temp
 if temp > 7 then
  beep
  put char 1 to 7 of card field ser_no into validstring
  put validstring into card field ser_no
  select after last char of card field ser_no
 end if
 get offset("/",card field ser_no)
 if it \Leftrightarrow 0 then
  delete char it of card field ser no
  select after last char of card field ser_no
 end if
end idle
on tabKey
 put "spec notation" into field field name
 select after last char of card field spec_notation
end tabKey
** CARD #5, FIELD #12: spec_notation *
on mouseEnter
 put "spec_notation" into field field name
 select after last char of card field spec_notation
end mouseEnter
on openField
 put "spec_notation" into field field_name
end openField
on idle
```

```
put the number of chars in card field spec_notation into temp
 if temp > 5 then
  beep
  put char 1 to 5 of card field spec_notation into validstring
  put validstring into card field spec_notation
  select after last char of card field spec_notation
 end if
 get offset("/",card field spec_notation)
 if it \diamond 0 then
  beep
  delete char it of card field spec_notation
  select after last char of card field spec notation
 end if
end idle
on tabKey
 put "serial ltr" into field field_name
 select after last char of card field serial_ltr
end tabKey
** CARD #5, BUTTON #1: Continue **********
on mouseUp
 put card field serial_ltr into card field serial_ltr of card ref2
 put card field msg type into card field msg type of card ref2
 put card field originator into card field originator of card ref2
 put card field day month into card field day month of card ref2
 put card field ser no into card field ser no of card ref2
 put card field spec notation into card field spec notation of card -
 put field field name into field field name of card ref2
 go to card ref2
end mouseUp
** CARD #5, BUTTON #2: Enter ***********
on mouseUp
             Checking Data" into line 5 of card field enter
 put "
 show card field enter
 set cursor to 4
 if card field serial ltr is empty then
  hide card field enter
  beep
  answer "Field 1 is MANDATORY. It is empty" with "return"
  put "serial_ltr" into field field name
  select after last char of card field serial ltr
  exit mouseUp
 end if
 if card field msg_type is empty then
  hide card field enter
  beep
  answer "Field 2 is MANDATORY. It is empty" with "return"
  put "msg_type" into field field_name
  select after last char of card field msg_type
  exit mouseUp
 end if
```

```
if card field originator is empty then
 hide card field enter
 beep
 answer "Field 3 is MANDATORY. It is empty" with "return"
 put "originator" into field field_name
 select after last char of card field originator
 exit mouseUp
end if
if card field day_month is empty then
 hide card field enter
 beep
 answer "Field 4 is MANDATORY. It is empty" with "return"
 put "day_month" into field field_name
 select after last char of card field day_month
 exit mouseUp
end if
put "
             Entering Data" into line 5 of card field enter
if card field ser_no is empty and card field spec_notation is -
empty then
 put "REF/" & card field serial ltr & "/" & card field msg_type & -
 "/" & card field originator & "/" & card field day_month & "//" & ¬
 return after last char of card field test of card id 3502
 put empty into field field name
 hide card field enter
 pop card
 exit mouseUp
if card field ser_no is not empty and card field spec_notation -
is empty then
 put the length of card field msg type into temp1
 put the length of card field originator into temp2
 put the length of card field day_month into temp3
 put the length of card field ser_no into temp4
 if temp1 + temp2 + temp3 + temp4 <= 58 then
  put "REF/" & card field serial_ltr & "/" & card field msg_type & -
  "/" & card field originator & "/" & card field day_month & "/" & ¬
  card field ser_no & "//" & return after last char of card field -
  test of card id 3502
  put empty into field field_name
  hide card field enter
  pop card
  exit mouseUp
  put "REF/" & card field serial_ltr & "/" & card field msg_type & -
  "/" & card field originator & "/" & card field day_month & return-
  after last char of card field test of card id 3502
  put "/" & card field ser no & "//" & return after last char -
  of card field test of card id 3502
  put empty into field field_name
  hide card field enter
  pop card
  exit mouseUp
```

```
end if
 end if
 if card field ser_no is empty and card field spec_notation -
 is not empty then
   put "REF/" & card field serial_ltr & "/" & card field -
   msg_type & "/" & card field originator & "/" & card field -
   day_month & "/" & "-" & "/" & card field spec_notation & "//" -
   & return after last char of card field test of card id 3502
   put empty into field field name
   hide card field enter
  pop card
  exit mouseUp
 else
   put "REF/" & card field serial_ltr & "/" & card field msg_type & -
   "/" & card field originator & "/" & card field day_month & "/" & ¬
  card field ser_no & "/" & card field spec_notation & "//" & return -
  after last char of card field test of card id 3502
  put empty into field field name
  hide card field enter
  pop card
  exit mouseUp
 end if
end mouseUp
** CARD #5, BUTTON #3: Cancel ****
on mouseUp
 put empty into card field serial_ltr
 put empty into card field msg type
 put empty into card field originator
 put empty into card field day_month
 put empty into card field ser no
 put empty into card field spec notation
 put empty into card field serial_ltr of card ref2
 put empty into card field msg_type of card ref2
 put empty into card field originator of card ref2
 put empty into card field day_month of card ref2
 put empty into card field ser no of card ref2
 put empty into card field spec notation of card ref2
 put empty into field field name
 pop card
end mouseUp
** CARD #5, BUTTON #4: Delete *****
on mouseUp
 set cursor to 4
 set lockScreen to true
 go to card scratch
 repeat with j = 1 to the number of lines in card field test
  if "ref/" is in line j of card field test then
   if offset("//",line j of card field test) <> 0 then
     delete line j of card field test
     exit repeat
```

```
else
     delete line j to j + 1 of card field test
     exit repeat
    end if
  end if
 end repeat
 go to card ref
end mouseUp
** CARD #6: ref2 *
on openCard
 hide card field enter
 if field field_name is empty then
  put "serial_ltr" into field field_name
  select after last char of card field serial_ltr
 else
  put field field_name into temp
  select after last char of card field temp
 end if
end openCard
on idle
 if "serial_ltr" is in field field_name then
  send idle to card field serial ltr
 end if
 if "msg_type" is in field field_name then
  send idle to card field msg_type
 end if
 if "originator" is in field field_name then
  send idle to card field originator
 end if
 if "day_month" is in field field_name then
  send idle to card field day_month
 if "ser_no" is in field field_name then
  send idle to card field ser no
 end if
 if "spec_notation" is in field field_name then
  send idle to card field spec_notation
 end if
end idle
** CARD #6, FIELD #2: serial_ltr ****
on mouseEnter
 put "serial_ltr" into field field_name
 select after last char of card field serial_ltr
end mouseEnter
on openField
put "serial_ltr" into field field_name
end openField
on idle
 if the number of chars in card field serial 1tr > 1 then
  put char 1 of card field serial_ltr into validstring
```

```
put validstring into card field serial_ltr
  select after last char of card field serial_ltr
 end if
 if card field serial_ltr is not empty then
  get card field serial_ltr
  if it is not in "ABCDEFGHIJKLMNOPQRSTUVWXYZ" then
    put empty into card field serial_ltr
    select after last char of card field serial_ltr
  end if
 end if
end idle
on tabKey
 put "msg_type" into field field_name
 select after last char of card field msg_type
end tabKey
** CARD #6, FIELD #4: msg_type **
on mouseEnter
 put "msg_type" into field field_name
 select after last char of card field msg_type
end mouseEnter
on openField
 put "msg_type" into field field_name
end openField
on idle
 put the number of chars in card field msg_type into temp
 if temp > 20 then
  beep
  put char 1 to 20 of card field msg_type into validstring
  put validstring into card field msg_type
  select after last char of card field msg_type
 end if
 get offset("/",card field msg_type)
 if it 0 then
  delete char it of card field msg_type
  select after last char of card field msg type
 end if
end idle
on tabKey
 put "originator" into field field_name
 select after last char of card field originator
end tabKey
** CARD #6, FIELD #6: originator ****
on mouseEnter
 put "originator" into field field name
 select after last char of card field originator
end mouseEnter
on openField
 put "originator" into field field_name
end openField
on idle
```

```
put the number of chars in card field originator into temp
 if temp > 20 then
  beep
  put char 1 to 20 of card field originator into validstring
  put validstring into card field originator
  select after last char of card field originator
 end if
 get offset("/",card field originator)
 if it \diamond 0 then
  beep
  delete char it of card field originator
  select after last char of card field originator
 end if
end idle
on tabKey
 put "day_month" into field field_name
 select after last char of card field day_month
end tabKey
** CARD #6, FIELD #8: day_month **
on mouseEnter
 put "day_month" into field field_name
 select after last char of card field day_month
end mouseEnter
on openField
 put "day_month" into field field_name
end openField
on idle
 put the number of chars in card field day_month into temp
 if temp > 12 then
  beep
  put char 1 to 12 of card field day_month into validstring
  put validstring into card field day_month
  select after last char of card field day_month
 end if
 get offset("/",card field day_month)
 if it \diamond 0 then
  beep
  delete char it of card field day month
  select after last char of card field day_month
 end if
end idle
on tabKey
 put "ser_no" into field field_name
 select after last char of card field ser_no
end tabKey
** CARD #6, FIELD #10: ser no **
on mouseEnter
 put "ser_no" into field field_name
 select after last char of card field ser_no
end mouseEnter
on openField
 put "ser_no" into field field_name
```

```
end openField
on idle
 put the number of chars in card field ser_no into temp
 if temp > 7 then
  beep
  put char 1 to 7 of card field ser_no into validstring
  put validstring into card field ser_no
  select after last char of card field ser no
 end if
 get offset("/",card field ser_no)
 if it \diamond 0 then
  been
  delete char it of card field ser_no
  select after last char of card field ser_no
 end if
end idle
on tabKey
 put "spec_notation" into field field_name
 select after last char of card field spec_notation
end tabKev
** CARD #6, FIELD #12: spec_notation **
on mouseEnter
 put "spec_notation" into field field_name
 select after last char of card field spec_notation
end mouseEnter
on openField
 put "spec notation" into field field_name
end openField
on idle
 put the number of chars in card field spec_notation into temp
 if temp > 5 then
  put char 1 to 5 of card field spec_notation into validstring
  put validstring into card field spec_notation
  select after last char of card field spec notation
 end if
 get offset("/",card field spec_notation)
 if it \diamond 0 then
  beep
  delete char it of card field spec_notation
  select after last char of card field spec_notation
 end if
end idle
on tabKey
 put "serial_ltr" into field field_name
 select after last char of card field serial_ltr
end tabKev
** CARD #6, BUTTON #1: Continue ******
on mouseUp
 put card field serial_ltr into card field serial_ltr of card ref
 put card field msg_type into card field msg_type of card ref
 put card field originator into card field originator of card ref
```

```
put card field day_month into card field day_month of card ref
 put card field ser_no into card field ser_no of card ref
 put card field spec_notation into card field spec_notation of card ref
 put field field_name into field field_name of card ref
 go to card ref
end mouseUp
** CARD #6, BUTTON #2: Cancel *****
on mouseUp
 put empty into card field serial_ltr
 put empty into card field msg_type
 put empty into card field originator
 put empty into card field day_month
 put empty into card field ser_no
 put empty into card field spec_notation
 put empty into card field serial_ltr of card ref2
 put empty into card field msg_type of card ref2
 put empty into card field originator of card ref2
 put empty into card field day_month of card ref2
 put empty into card field ser_no of card ref2
 put empty into card field spec_notation of card ref2
 put empty into field field_name
 pop card
end mouseUp
** CARD #6, BUTTON #3: Enter ***
on mouseUp
 put "
             Checking Data" into line 5 of card field enter
 show card field enter
 set cursor to 4
 if card field serial_ltr is empty then
  hide card field enter
  beep
  answer "Field 1 is MANDATORY. It is empty" with "return"
  put "serial ltr" into field field name
  select after last char of card field serial ltr
  exit mouseUp
 end if
 if card field msg_type is empty then
  hide card field enter
  answer "Field 2 is MANDATORY. It is empty" with "return"
  put "msg_type" into field field_name
  select after last char of card field msg_type
  exit mouseUp
 end if
 if card field originator is empty then
  hide card field enter
  answer "Field 3 is MANDATORY. It is empty" with "return"
  put "originator" into field field_name
  select after last char of card field originator
```

```
exit mouseUp
end if
if card field day_month is empty then
 hide card field enter
 beep
 answer "Field 4 is MANDATORY. It is empty" with "return"
 put "day_month" into field field_name
 select after last char of card field day_month
 exit mouseUp
end if
put "
             Entering Data" into line 5 of card field enter
if card field ser no is empty and card field spec_notation is -
empty then
 put "REF/" & card field serial_ltr & "/" & card field msg_type & -
 "/" & card field originator & "/" & card field day_month & "//" & ¬
 return after last char of card field test of card id 3502
 put empty into field field name
 hide card field enter
 pop card
 exit mouseUp
end if
if card field ser no is not empty and card field spec notation -
is empty then
 put the length of card field msg_type into temp1
 put the length of card field originator into temp2
 put the length of card field day month into temp3
 put the length of card field ser no into temp4
 if temp1 + temp2 + temp3 + temp4 <= 58 then
  put "REF/" & card field serial_ltr & "/" & card field msg_type & -
  "/" & card field originator & "/" & card field day_month & "/" & ¬
  card field ser_no & "//" & return after last char of card field -
  test of card id 3502
  put empty into field field name
  hide card field enter
  pop card
  exit mouseUp
  put "REF/" & card field serial_ltr & "/" & card field msg_type & -
  "/" & card field originator & "/" & card field day_month & return-
  after last char of card field test of card id 3502
  put "/" & card field ser_no & "//" & return after last char -
  of card field test of card id 3502
  put empty into field field name
  hide card field enter
  pop card
  exit mouseUp
 end if
end if
if card field ser_no is empty and card field spec_notation -
is not empty then
 put "REF/" & card field serial_ltr & "/" & card field -
 msg_type & "/" & card field originator & "/" & card field -
```

```
day month & "/" & "-" & "/" & card field spec_notation & "//" -
   & return after last char of card field test of card id 3502
   put empty into field field_name
  hide card field enter
  pop card
  exit mouseUp
 else
  put "REF/" & card field serial_ltr & "/" & card field msg_type & -
   "/" & card field originator & "/" & card field day_month & "/" & ¬
  card field ser_no & "/" & card field spec_notation & "//" & return -
  after last char of card field test of card id 3502
  put empty into field field name
  hide card field enter
  pop card
  exit mouseUp
 end if
end mouseUp
** CARD #6, BUTTON #4: Delete ****
on mouseUp
 set cursor to 4
 set lockScreen to true
 go to card scratch
 repeat with j = 1 to the number of lines in card field test
  if "ref/" is in line j of card field test then
   if offset("//",line j of card field test) <> 0 then
     delete line j of card field test
     exit repeat
   else
     delete line j to j + 1 of card field test
     exit repeat
   end if
  end if
 end repeat
 go to card ref
end mouseUp
** CARD #7: flagword *****
on openCard
hide card field enter
 global msgflag
 put msgflag into card field flagword
 global msgflag2
 put msgflag2 into card field flagword2
 put "flagword" into field field name
 select after last char of card field flagword
end openCard
on idle
if "flagword" is in field field name then
  send idle to card field flagword
end if
if "flagword2" is in field field_name then
```

```
send idle to card field flagword2
 end if
end idle
** CARD #7, FIELD #2: FLAGWORD *
on mouseEnter
 put "flagword" into field field name
 select after last char of card field flagword
end mouseEnter
on openField
 put "flagword" into field field_name
end openField
on idle
 put the number of chars in card field flagword into temp
 if temp > 8 then
  beep
  put char 1 to 8 of card field flagword into validstring
  put validstring into card field flagword
  select after last char of card field flagword
 end if
 get offset("/",card field flagword)
 if it \diamond 0 then
  delete char it of card field flagword
  select after last char of card field flagword
 end if
end idle
on tabKey
 put "flagword2" into field field_name
 select after last char of card field flagword2
end tabKey
** CARD #7, FIELD #4: flagword2 **
on mouseEnter
 put "flagword2" into field field_name
 select after last char of card field flagword2
end mouseEnter
on openField
 put "flagword2" into field field_name
end openField
on idle
 put the number of chars in card field flagword2 into temp
 if temp > 21 then
  beep
  put char 1 to 21 of card field flagword2 into validstring
  put validstring into card field flagword2
  select after last char of card field flagword2
 end if
 get offset("/",card field flagword2)
 if it \diamond 0 then
  beep
  delete char it of card field flagword2
  select after last char of card field flagword2
 end if
```

```
end idle
on tabKey
 put "flagword" into field field_name
 select after last char of card field flagword
end tabKev
** CARD #7, BUTTON #1: Enter ******
on mouseUp
             Checking Data" into line 5 of card field enter
 put "
 show card field enter
 set cursor to 4
 if card field flagword is empty then
  hide card field enter
  beep
  answer "Field 1 is MANDATORY. It is empty" with "return"
  put "flagword" into field field_name
  select after last char of card field flagword
  exit mouseUp
 end if
 if card field flagword2 is empty then
  hide card field enter
  beep
  answer "Field 2 is MANDATORY. It is empty" with "return"
  put "flagword2" into field field_name
  select after last char of card field flagword2
  exit mouseUp
 end if
 put "
              Entering Data" into line 5 of card field enter
 put "FLAGWORD/" & card field flagword & "/" & card field flagword2 & --
 "//" & return after last char of card field test of card id 3502
 put empty into field field_name
 hide card field enter
 pop card
 exit mouseUp
end mouseUp
** CARD #7, BUTTON #2: Cancel ****
on mouseUp
 put empty into card field flagword
 put empty into card field flagword2
 put empty into field field name
 pop card
end mouseUp
** CARD #7, BUTTON #3: Delete ******
on mouseUp
 set lockScreen to true
 go to card scratch
 repeat with j = 1 to the number of lines in card field test
  if "flagword/" is in line i of card field test then
   delete line i of card field test
   exit repeat
  end if
```

```
end repeat
 go to card flagword
end mouseUp
** CARD #8: timeloc *
on openCard
 global status
 put status into card field report_status
 hide card field enter
 put "day_time" into field field_name
 select after last char of card field day_time
end openCard
on idle
 if "day_time" is in field field_name then
  send idle to card field day_time
 end if
 if "location" is in field field name then
  send idle to card field location
 end if
 if "report_status" is in field field_name then
  send idle to card field report_status
 end if
end idle
** CARD #8, FIELD #2: day_time ******
on mouseEnter
put "day_time" into field field_name
 select after last char of card field day time
end mouseEnter
on openField
put "day_time" into field field_name
end openField
on idle
 put the number of chars in card field day_time into temp
 if temp > 7 then
  beep
  put char 1 to 7 of card field day_time into validstring
  put validstring into card field day_time
  select after last char of card field day_time
 get offset("/",card field day_time)
 if it \diamond 0 then
  beep
  delete char it of card field day time
  select after last char of card field day time
 end if
end idle
on tabKey
 put "location" into field field name
 select after last char of card field location
end tabKev
** CARD #8, FIELD #4: location ******
on mouseEnter
 put "location" into field field name
```

```
select after last char of card field location
end mouseEnter
on openField
 put "location" into field field_name
end openField
on idle
 put the number of chars in card field location into temp
 if temp > 20 then
  beep
  put char 1 to 20 of card field location into validstring
  put validstring into card field location
  select after last char of card field location
 end if
 get offset("/",card field location)
 if it  0  then
  been
  delete char it of card field location
  select after last char of card field location
 end if
end idle
on tabKey
 put "report_status" into field field_name
 select after last char of card field report_status
end tabKey
** CARD #8, FIELD #6: report_status **
on mouseEnter
 put "report_status" into field field_name
 select after last char of card field report_status
end mouseEnter
on openField
 put "report_status" into field field_name
end openField
on idle
 put the number of chars in card field report_status into temp
 if temp > 5 then
  beep
  put char 1 to 5 of card field report_status into validstring
  put validstring into card field report_status
  select after last char of card field report_status
 end if
 get offset("/",card field report_status)
 if it \diamond 0 then
  beep
  delete char it of card field report_status
  select after last char of card field report_status
 end if
end idle
on tabKey
 put "day_time" into field field_name
 select after last char of card field day_time
end tabKey
** CARD #8, BUTTON #1: Enter ******
```

```
on mouseUp
             Checking Data" into line 5 of card field enter
 put "
 show card field enter
 set cursor to 4
 if card field day_time is empty then
  hide card field enter
  been
  answer "Field 1 is MANDATORY. It is empty" with "return"
  put "day_time" into field field_name
  select after last char of card field day_time
  exit mouseUp
end if
if the length of card field day time \Leftrightarrow 7 then
  hide card field enter
  been
  answer "Date-Time group must be 7 characters" with "return"
  put "day time" into field field name
  select after last char of card field day, time
  exit mouseUp
end if
if card field location is empty then
  hide card field enter
  been
  answer "Field 2 is MANDATORY. It is empty" with "return"
  put "location" into field field_name
  select after last char of card field location
  exit mouseUp
end if
if card field report_status is empty then
  hide card field enter
  been
  answer "Field 3 is MANDATORY. It is empty" with "return"
  put "report_status" into field field_name
  select after last char of card field report_status
  exit mouseUp
else
 if card field report_status <> "INIT" and card field -
  report_status <> "FOLUP" and card field report_status <> ¬
  "FINAL" then
   hide card field enter
   beep
   answer "Field 3 entry Must be TNIT', 'FOLUP' or 'FINAL'" with -
   put "report_status" into field field_name
   select char 1 to 5 of card field report_status
   exit mouseUp
 end if
end if
put "
             Entering Data" into line 5 of card field enter
put "TIMELOC/" & card field day_time & "/" & card field location & -
"/" & card field report_status & "//" & return after last char of -
card field test of card id 3502
```

```
put empty into field field_name
 hide card field enter
 pop card
end mouseUp
** CARD #8, BUTTON #2: Cancel **
on mouseUp
 put empty into card field day_time
 put empty into card field location
 put empty into card field report_status
 put empty into field field_name
 pop card
end mouseUp
** CARD #8, BUTTON #3: Delete *
on mouseUp
 set lockScreen to true
 go to card scratch
 repeat with j = 1 to the number of lines in card field test
  if "timeloc/" is in line j of card field test then
   delete line i of card field test
   exit repeat
  end if
 end repeat
 go to card timeloc
end mouseUp
** CARD #9: narr ****
on openCard
 hide card field enter
 show card field narr_id
 click at 500,200
 put "NARR/" into card field narr_field
 put "narr_field" into field field_name
 select after last char of card field narr field
end openCard
on idle
 send idle to card field narr_field
end idle
** CARD #9, FIELD #1: narr field ***
on idle
 if "NARR/" is not in line 1 of card field 1 then
  get the length of line 1 of card field 1
  put char 5 to it of line 1 of card field 1 into tempstring
  put "NARR/" & tempstring into line 1 of card field 1
  select after char 5 of line 1 of card field 1
 end if
 repeat with j = 1 to the number of lines in card field 1
  GET the length of line j of card field 1
  if it > 69 then
   beep
   put char 1 to 69 of line j of card field 1 into -
```

```
line i of card field 1
   answer "Line is longer than 69 characters" with "return"
   select after char 69 of line i of card field 1
   exit repeat
  end if
 end repeat
end idle
on tabKey
end tabKey
** CARD #9, BUTTON #1: Enter
on mouseUp
              Checking Data" into line 5 of card field enter
 put "
 show card field enter
 set cursor to 4
 repeat while the length of last line of card field narr_field = 0
  delete last line of card field narr_field
 end repeat
 if the number of lines in card field narr_field = 1 then
  if offset(return,card field narr_field) = 6 then
   hide card field enter
   answer "Field is empty" with "return"
   put "NARR/" into card field narr_field
   select after last char of card field narr_field
   exit mouseUp
  end if
 end if
 if the length of card field narr_field < 6 then
  beep
  hide card field enter
  answer "Field is empty" with "return"
  put "NARR/" into card field narr field
  select after last char of card field narr_field
  exit mouseUp
 end if
 put offset("//",card field narr_field) into temp
 if temp \Leftrightarrow 0 then
  hide card field enter
  been
  answer "EOSM in field" with "return"
  if temp = 5 then
   select char 6 of card field narr field
   exit mouseUp
  else
   select char temp to temp + 1 of card field narr_field
   exit mouseUp
  end if
 end if
put "
              Entering Data" into line 5 of card field enter
 put the number of lines in card field narr_field into temp
 if temp > 1 then
  if the length of line temp of card field narr field > 67 then
```

```
put the number of words in line temp of card field narr_field -
    into temp1
    put line 1 to temp - 1 of card field narr_field & return after -
    last char of card field "test" of card id 3502
    put word 1 to temp1 - 1 of line temp of card field narr_field & -
    return after last char of card field test of card id 3502
    put word temp1 of line temp of card field narr_field & "//" & -
    return after last char of card field test of card id 3502
    put card field narr_field & "//" & return -
    after last char of card field test of card id 3502
  end if
 else
  if the length of card field narr_field > 67 then
    put the number of words in card field narr_field into temp1
    put word 1 to temp1 - 1 of card field narr_field & return -
    after last char of card field test of card id 3502
    put word temp1 of card field narr_field & "//" & return -
    after last char of card field test of card id 3502
    put card field narr_field & "//" & return -
   after last char of card field test of card id 3502
  end if
 end if
 put empty into field field_name
 hide card field enter
 pop card
end mouseUp
** CARD #9, BUTTON #2: Cancel ****
on mouseUp
 put empty into card field narr field
put empty into field field_name
 pop card
end mouseUp
** CARD #9, BUTTON #3: Delete ******
on mouseUp
 set cursor to 4
 set lockScreen to true
 go to card scratch
put empty into firstline
repeat with j = 1 to the number of lines in card field test
  if "narr/" is in line j of card field test then
   put i into firstline
   put i into lastline
   if offset("//",line j of card field test) = 0 then
    repeat with k = j to the number of lines in card field test
      if offset("//",line k of card field test) = 0 then
       next repeat
      else
       put k into lastline
```

```
exit repeat
      end if
     end repeat
    end if
    exit repeat
  end if
 end repeat
 if firstline is not empty then
  delete line firstline to lastline of card field test
 end if
 go to card narr
end mouseUp
** CARD #10: gentext *********
on openCard
 hide card field enter
 if the mouseV > 197 and the mouseV < 278 then
  put "gentext_field" into field field_name
  select after last char of card field gentext_field
  put "text indicator" into field field name
  select after last char of card field text_indicator
 end if
 global msgtype
 if msgtype is "OPREP-3" then
  put "INCIDENT IDENTIFICATION AND DETAILS" into card field-
  text indicator
  select after last char of card field gentext_field
 end if
end openCard
on idle
 if field field_name contains "text_indicator" then
  send idle to card field text_indicator
 else
  send idle to card field gentext_field
 end if
end idle
** CARD #10, FIELD #2: text_indicator ***
on mouseEnter
 put "text_indicator" into field field_name
 select after last char of card field text_indicator
end mouseEnter
on openField
 put "text_indicator" into field field_name
end openField
on idle
 put card field text_indicator into tempstring
 get the length of tempstring
 if it > 58 then
  beep
  put char 1 to 58 of me into validstring
```

```
select after char 58 of me
 end if
 get offset("/",tempstring)
 if it \diamond 0 then
  beep
  delete char it of card field text_indicator
  select after last char of card field text_indicator
 end if
end idle
on returnInField
 tabKev
end returnInField
on tabkey
 put "gentext_field" into field field_name
 if card field gentext_field = return then
  select before last char of card field gentext_field
 else
  select after last char of card field gentext_field
 end if
end tabkey
** CARD #10, FIELD #4: gentext_field *******
on mouseDown
 beep
 send mouseUp to card "gentext"
end mouseDown
on mouseEnter
 put "gentext_field" into field field_name
 if card field gentext_field = return then
  select before last char of card field gentext_field
  select after last char of card field gentext_field
 end if
end mouseEnter
on idle
end idle
on tabkey
 put "text_indicator" into field field_name
 select after last char of card field text_indicator
end tabkey
** CARD #10, BUTTON #1: Enter *********
on mouseUp
 put "
              Checking Data" into line 5 of card field enter
 show card field enter
 set cursor to 4
 if card field text_indicator is empty then
  hide card field enter
```

put validstring into me

```
answer "Field 1 is MANDATORY It is empty" with "return"
 put "text_indicator" into field field_name
 select after last char of card field text_indicator
 exit mouseUp
end if
repeat
 if the number of lines in card field gentext_field > 1 then
  if last line of card field gentext_field is empty then
   delete last line of card field gentext_field
  else
   exit repeat
  end if
 else
  if the length of line 1 of card field gentext_field <= 1 then
   if card field gentext_field = return or -
   card field gentext_field is empty then
     beep
     hide card field enter
     answer "Field 2 is MANDATORY It is empty" with "return"
     select before last char of card field gentext_field
     exit mouseUp
     exit repeat
   end if
  end if
  exit repeat
 end if
end repeat
put offset("//",card field gentext_field) into temp
if temp \diamond 0 then
 hide card field enter
 beep
 answer "EOSM in field" with "return"
 select char temp to temp + 1 of card field gentext_field
 exit mouseUp
end if
put "
             Entering Data" into line 5 of card field enter
put "GENTEXT/" & card field text_indicator & "/" into tempstring
repeat with j = 1 to the number of words in card field gentext_field
 if j = the number of words in card field gentext_field then
  put the length of word j of card field gentext_field -
  into lastword
  if the length of tempstring + lastword < 67 then
   put " " & word j of card field gentext_field after last char-
   of tempstring
   put tempstring & "//" & return after last char of card -
   field test of card id 3502
   put empty into field field name
   hide card field enter
   pop card
   exit repeat
  else
```

```
put tempstring & return after last char of card field test -
     of card id 3502
     put word j of card field gentext_field & "//" & return after -
     last char of card field test of card id 3502
     put empty into field field_name
     hide card field enter
     pop card
     exit repeat
    end if
  end if
  put the length of word i of card field gentext_field into wordlength
  put the length of tempstring into linelength
  if linelength + wordlength < 69 then
    if j = 1 then
     put word j of card field gentext_field after -
     last char of tempstring
     next repeat
    else
     put " " & word j of card field gentext_field after -
     last char of tempstring
     next repeat
    end if
  else
    put tempstring & return after last char of card field test -
   of card id 3502
    put empty into tempstring
    put word j of card field gentext_field into tempstring
    next repeat
  end if
 end repeat
end mouseUp
** CARD #10, BUTTON #2: Cancel *****
on mouseUp
 put empty into card field text_indicator
 put empty into card field gentext_field
 put empty into field field name
 hide card field enter
 pop card
end mouseUp
** CARD #10, BUTTON #3: Delete ****
on mouseUp
 set cursor to 4
 set lockScreen to true
 go to card scratch
 put empty into firstline
 repeat with j = 1 to the number of lines in card field test
  if "gentext/" is in line i of card field test then
   put j into firstline
   put j into lastline
```

```
if offset("//",line j of card field test) = 0 then
     repeat with k = j to the number of lines in card field test
      if offset("//",line k of card field test) = 0 then
       next repeat
      else
       put k into lastline
       exit repeat
      end if
     end repeat
   end if
   exit repeat
  end if
 end repeat
 if firstline is not empty then
  delete line firstline to lastline of card field test
 end if
 go to card gentext
end mouseUp
** CARD #11: rmks *****
on openCard
 hide card field enter
 show card field rmks id
 click at 500,200
 put "RMKS/" into card field rmks_field
 put "rmks field" into field field_name
 select after last char of card field rmks_field
end openCard
on idle
 send idle to card field rmks_field
** CARD #11, FIELD #1: rmks field *****
on idle
 if "RMKS/" is not in line 1 of card field 1 then
  get the length of line 1 of card field 1
  put char 5 to it of line 1 of card field 1 into tempstring
  put "RMKS/" & tempstring into line 1 of card field 1
  select after char 5 of line 1 of card field 1
 end if
 repeat with j = 1 to the number of lines in card field 1
  GET the length of line j of card field 1
  if it > 69 then
   put char 1 to 69 of line j of card field 1 into -
   line i of card field 1
   answer "Line is longer than 69 characters" with "return"
   select after char 69 of line j of card field 1
   exit repeat
  end if
 end repeat
end idle
on tabKey
```

```
end tabKey
** CARD #11, BUTTON #1: Enter
on mouseUp
 put "
             Checking Data" into line 5 of card field enter
 show card field enter
 set cursor to 4
 repeat while the length of last line of card field rmks_field = 0
  delete last line of card field rmks_field
 if the number of lines in card field rmks_field = 1 then
  if offset(return,card field rmks_field) = 6 then
   hide card field enter
   answer "Field is empty" with "return"
   put "RMKS/" into card field rmks_field
   select after last char of card field rmks_field
   exit mouseUp
  end if
 end if
 if the length of card field rmks_field < 6 then
  beep
  hide card field enter
  answer "Field is empty" with "return"
  put "RMKS/" into card field rmks_field
  select after last char of card field rmks field
  exit mouseUp
 end if
 put offset("//",card field rmks_field) into temp
 if temp \Leftrightarrow 0 then
  hide card field enter
  beep
  answer "EOSM in field" with "return"
  if temp = 5 then
   select char 6 of card field rmks_field
   exit mouseUp
   select char temp to temp + 1 of card field rmks_field
   exit mouseUp
  end if
 end if
 put "
              Entering Data" into line 5 of card field enter
 put the number of lines in card field rmks_field into temp
 if temp > 1 then
  if the length of line temp of card field rmks_field > 67 then
   put the number of words in line temp of card field rmks field -
   into temp1
   put line 1 to temp - 1 of card field rmks_field & return after -
   last char of card field "test" of card id 3502
   put word 1 to temp1 - 1 of line temp of card field rmks_field & -
   return after last char of card field test of card id 3502
   put word temp1 of line temp of card field rmks_field & "//" & ¬
   return after last char of card field test of card id 3502
```

```
else
    put card field rmks_field & "//" & return -
    after last char of card field test of card id 3502
  end if
 else
  if the length of card field rmks field > 67 then
    put the number of words in card field rmks_field into templ
    put word 1 to temp1 - 1 of card field rmks_field & return -
    after last char of card field test of card id 3502
    put word temp1 of card field rmks_field & "//" & return -
    after last char of card field test of card id 3502
  else
    put card field rmks_field & "//" & return -
   after last char of card field test of card id 3502
  end if
 end if
 put empty into field field name
 hide card field enter
 pop card
end mouseUp
** CARD #11, BUTTON #2: Cancel ******
on mouseUp
 put empty into card field rmks_field
 put empty into field field_name
 pop card
end mouseUp
** CARD #11, BUTTON #3: Delete ***************
on mouseUp
 set cursor to 4
 set lockScreen to true
 go to card scratch
 put empty into firstline
 repeat with j = 1 to the number of lines in card field test
  if "rmks/" is in line j of card field test then
   put i into firstline
   put j into lastline
   if offset("//",line j of card field test) = 0 then
     repeat with k = j to the number of lines in card field test
      if offset("//",line k of card field test) = 0 then
       next repeat
      else
       put k into lastline
       exit repeat
      end if
    end repeat
   end if
   exit repeat
  end if
 end repeat
 if firstline is not empty then
```

```
delete line firstline to lastline of card field test
 end if
 go to card rmks
end mouseUp
** CARD #12: clostext ******
on openCard
 hide card field enter
 put "decl_inst" into field field_name
 select after last char of card field decl_inst
end openCard
on idle
 send idle to card field decl_inst
end idle
** CARD #12, FIELD #2: decl_inst ******
on mouseEnter
 put "decl_inst" into field field_name
 select after last char of card field decl_inst
end mouseEnter
on openField
 put "decl_inst" into field field_name
end openField
on idle
 put the number of chars in card field decl_inst into temp
 if temp > 58 then
  beep
  put char 1 to 58 of card field decl_inst into validstring
  put validstring into card field decl_inst
  select after last char of card field decl_inst
 end if
 get offset("/",card field decl_inst)
 if it \Leftrightarrow 0 then
  beep
  delete char it of card field decl_inst
  select after last char of card field decl_inst
 end if
end idle
** CARD #12, BUTTON #1: Enter ****
on mouseUp
 put "
              Checking Data" into line 5 of card field enter
 show card field enter
 set cursor to 4
 if card field decl_inst is empty then
  hide card field enter
  beep
  answer "Field is empty" with "return"
  put "decl_inst" into field field_name
  select after last char of card field decl_inst
  exit mouseUp
 end if
 put "
              Entering Data" into line 5 of card field enter
```

```
put "CLOSTEXT/" & card field decl_inst & "//" & return after last-
 char of card field test of card id 3502
 put empty into field field name
 hide card field enter
 pop card
end mouseUp
** CARD #12, BUTTON #2: Cancel ****
on mouseUp
 put empty into card field decl_inst
 put empty into field field_name
 pop card
end mouseUp
** CARD #12, BUTTON #3: Delete ******
on mouseUp
 set lockScreen to true
 go to card scratch
 repeat with i = 1 to the number of lines in card field test
  if "clostext/" is in line j of card field test then
   delete line i of card field test
   exit repeat
  end if
 end repeat
 go to card clostext
end mouseUp
** CARD #13: decl *******
on openCard
 hide card field enter
 put "decl inst" into field field name
 select after last char of card field decl_inst
end openCard
on idle
 send idle to card field decl_inst
end idle
** CARD #13, FIELD #2: decl inst ******
on mouseEnter
 put "decl_inst" into field field_name
 select after last char of card field decl_inst
end mouseEnter
on openField
 put "decl_inst" into field field_name
end openField
on idle
 put the number of chars in card field decl inst into temp
 if temp > 25 then
  beep
  put char 1 to 25 of card field decl_inst into validstring
  put validstring into card field decl_inst
  select after last char of card field decl inst
 end if
```

```
get offset("/",card field decl_inst)
 if it 0 then
  beep
  delete char it of card field decl_inst
  select after last char of card field decl_inst
 end if
end idle
** CARD #13, BUTTON #1: Enter ****
on mouseUp
             Checking Data" into line 5 of card field enter
 put "
 show card field enter
 set cursor to 4
 if card field decl_inst is empty then
  beep
  hide card field enter
  answer "Field is empty" with "return"
  put "decl_inst" into field field_name
  select after last char of card field decl_inst
  exit mouseUp
 end if
 put "
              Entering Data" into line 5 of card field enter
 put "DECL/" & card field decl inst & "//" & return after last char -
 of card field test of card id 3502
 put empty into field field_name
 pop card
end mouseUp
** CARD #13, BUTTON #2: Cancel ***
on mouseUp
 put empty into card field decl_inst
 put empty into field field_name
 pop card
end mouseUp
** CARD #13, BUTTON #3: Delete *****
on mouseUp
 set lockScreen to true
 go to card scratch
 repeat with j = 1 to the number of lines in card field test
  if "decl/" is in line j of card field test then
   delete line i of card field test
   exit repeat
  end if
end repeat
 go to card decl
end mouseUp
** CARD #14, FIELD #1: test ****
on idle
if "AMPN/" is not in line 1 of card field 1 then
  get the length of line 1 of card field 1
```

```
put char 5 to it of line 1 of card field 1 into tempstring
  put "AMPN/" & tempstring into line 1 of card field 1
  select after char 5 of line 1 of card field 1
 end if
 repeat with j = 1 to the number of lines in card field 1
  GET the length of line j of card field 1
  if it > 69 then
   beep
   put char 1 to 69 of line j of card field 1 into -
   line j of card field 1
   answer "Line is longer than 69 characters" with "return"
   select after char 69 of line j of card field 1
   exit repeat
  end if
end repeat
end idle
** CARD #14, BUTTON #1: Cancel *************
on mouseUp
put empty into field field_name
pop card
end mouseUp
```

APPENDIX D. TRAINING STACK SCRIPTS

SCRIPTS FOR STACK: Training

```
** STACK SCRIPT ************
function validDate date
 put date into tempdate
 if the length of tempdate < 6 or the length of tempdate > 8 then
  return false
 else
  if the length of tempdate = 6 then
   if char 1 of tempdate is not in "123456789" then
    return false
   end if
   if char 2 of tempdate \infty "/" then
    return false
   end if
   if char 3 of tempdate is not in "123456789" then
    return false
   end if
   if char 4 of tempdate <> "/" then
    return false
   end if
   if char 5 of tempdate is not in "1234567890" then
    return false
   end if
   if char 6 of tempdate is not in "1234567890" then
    return false
   end if
  end if
  if the length of tempdate = 7 then
   if char 3 of tempdate = "/" then
    if char 1 of tempdate is not in "12" then
     return false
    end if
    if char 2 of tempdate is not in "012" then
     return false
    end if
    if char 4 of tempdate is not in "123456789" then
     return false
    end if
    if char 5 of tempdate <> "/" then
     return false
    end if
    if char 6 of tempdate is not in "1234567890" then
     return false
```

```
end if
 if char 7 of tempdate is not in "1234567890" then
   return false
 end if
else
 if char 2 of tempdate = "/" then
  if char 1 of tempdate is not in "123456789" then
    return false
  end if
   if char 3 of tempdate is not in "123" then
   return false
  end if
  if char 4 of tempdate is not in "1234567890" then
   return false
  end if
  if char 5 of tempdate <> "/" then
   return false
  end if
  if char 6 of tempdate is not in "1234567890" then
   return false
  end if
  if char 7 of tempdate is not in "1234567890" then
   return false
  end if
  if char 1 of tempdate = 2 then
   if char 3 of tempdate = 3 then
     return false
   else
     if char 3 of tempdate = 2 then
      if char 4 of tempdate = 9 then
       put char 6 to 7 of tempdate into year
       if year mod 4 \Leftrightarrow 0 then
         return false
       end if
      end if
     end if
   end if
  end if
  if char 1 of tempdate is in "469" then
   if char 3 of tempdate = 3 then
     if char 4 of tempdate \Leftrightarrow 0 then
      return false
    end if
   end if
  end if
  if char 3 of tempdate = 3 then
   if char 4 of tempdate > 1 then
     return false
   end if
  end if
 end if
end if
```

```
end if
   if the length of tempdate = 8 then
    if char 3 of tempdate \Leftrightarrow "/" then
     return false
    end if
    if char 6 of tempdate <> "/" then
     return false
    end if
    if char 1 of tempdate \Leftrightarrow 1 then
     return false
    end if
    if char 2 of tempdate is not in "012" then
     return false
    if char 4 of tempdate is not in "123" then
     return false
    end if
    if char 5 of tempdate is not in "1234567890" then
     return false
    end if
    if char 7 of tempdate is not in "1234567890" then
     return false
    end if
    if char 8 of tempdate is not in "1234567890" then
     return false
    end if
    if char 2 of tempdate = 1 then
     if char 4 of tempdate = 3 then
      if char 5 of tempdate <> 0 then
       return false
      end if
     end if
    end if
    if char 4 of tempdate = 3 then
     if char 5 of tempdate > 1 then
      return false
     end if
   end if
  end if
 end if
 return true
end validDate
function validQtr qtr
 if the length of qtr \diamond 4 then
  return false
 end if
 if char 1 of qtr is not in "1234" then
  return false
 end if
 if char 2 of qtr is not in "-/" then
  return false
 end if
```

```
if char 3 of qtr is not in "1234567890" then
  return false
 end if
 if char 4 of qtr is not in "1234567890" then
  return false
 end if
 return true
end validQtr
function goodDate start,date
 convert date to seconds
 convert start to seconds
 if date < start then
  return false
 end if
 convert date to dateItems
 convert start to dateItems
 if item 2 of date > item 2 of start + 2 then
  return false
 end if
 if item 1 of date > item 1 of start then
  return false
 end if
 return true
end goodDate
function expDate compDate, period
 convert compDate to dateItems
 put item 2 of compDate + period into month
 repeat until month < 13
  put month - 12 into month
  put item 1 of compDate + 1 into item 1 of compDate
 end repeat
 put month into item 2 of compDate
 if item 2 of compDate = 2 and item 3 of compDate > 29 then
  put "29" into item 3 of compDate
 end if
 convert compDate to short date
 return compDate
end expDate
function milDate date
 if date is empty then
  return empty
 end if
 convert date to abbr date
 if the length of item 2 of date = 6 then
  put "0" & char 6 of item 2 of date into temp
else
  put char 6 to 7 of item 2 of date into temp
put space & char 2 of item 2 of date after last char of temp
put numToChar(charToNum(char 3 of item 2 of date) - 32) -
after last char of temp
put numToChar(charToNum(char 4 of item 2 of date) - 32) -
```

```
after last char of temp
 put space & char 4 to 5 of item 3 of date after last char of temp
 return temp
end milDate
function msgDate date
 if date is empty then
  return empty
 end if
 convert date to dateItems
 put char 3 to 4 of item 1 of date into temp
 if the length of item 2 of date = 1 then
  put "0" & item 2 of date after last char of temp
 else
  put item 2 of date after last char of temp
 end if
 if the length of item 3 of date = 1 then
  put "0" & item 3 of date after last char of temp
 else
  put item 3 of date after last char of temp
 end if
 return temp
end msgDate
function convertQtr qtr
 put char 1 of qtr * 3 - 2 into tempdate
 put "/" & 1 after last char of tempdate
 put "/" & char 3 to 4 of qtr after last char of tempdate
 return tempdate
end convertQtr
** BACKGROUND #1: Operations *********
on openStack
 hide message box
 show menuBar
 pass openStack
end openStack
** CARD #1, BUTTON #1: return ******
on mouseUp
 go to operations
end mouseUp
** CARD #1, BUTTON #2: exit ********
on mouseUp
 go argos
end mouseUp
** CARD #1,BUTTON#3:Training
on mouseDown
 put "PQS, New Schedule, Record Accomplishment, Modify Schedule, Delete Schedule, Draw Chart" into menul
```

```
put return & "STR-TRADA, View-Update Data base, Draft Trarep" after menul
 put return & "Lesson Plans" after menul
 get HPopupMenu(menu1,0,80,65)
 if it is not zero then
  Put Item 1 of it into TheLine
  put Item 2 of it into TheItem
  If TheLine = 1 and TheItem = 2 then
   go to card newsked
  end if
  If TheLine = 1 and TheItem = 3 then
   go to card record
  end if
  If TheLine = 1 and TheItem = 4 then
   go to card modify
  end if
  If TheLine = 1 and TheItem = 5 then
   go to card skedfile
  end if
  if TheLine = 1 and TheItem = 6 then
   go to card draw
  end if
  if TheLine = 2 and TheItem = 2 then
   go to card view_data
  end if
  if TheLine = 2 and TheItem = 3 then
   go to card trarep
  end if
 end if
end mouseDown
** CARD #2: newsked ********
on openCard
 put card field start into oldstart
 put empty into card field title
 put empty into card field start
 put empty into card field sked box
 ask "Title of New schedule"
 if it is not empty then
  put it into card field title
  repeat until validQtr(it)
   ask "Enter calendar quarter of schedule"
   if validQtr(it) then
    put convertQtr(it) into card field start
    select after last char of card field enter_box
    exit repeat
    ask "Enter calendar quarter of schedule"
    if validQtr(it) then
      put convertQtr(it) into card field start
      select after last char of card field enter_box
      exit repeat
    end if
```

```
end if
  end repeat
  if oldstart <> card field start then
   send mouseUp to card button draw
  end if
  select after last char of card field enter_box
  send mouseUp to card button "return"
 end if
end openCard
** CARD #2, FIELD #4: enter_box ***********
on tabKey
 send mouseUp to card button "enter_info"
end tabKey
** CARD #2, BUTTON #1: Save Sked ********
on mouseUp
 if card field sked_box is empty then
  answer "No schedule to save" with "return"
  exit mouseUp
 else
  set lockMessages to true
  set lockScreen to true
  put card field start into startdate
  put card field title into skedtitle
  put card field title & " " into skedname
  put the length of card field start into len
  if len = 6 then
   put (char 1 of card field start + 2)/3 after last char of skedname
   put char len - 2 to len of card field start after last char of -
   skedname
   go to card skedname
  else
   put (char 1 to 2 of card field start + 2)/3 after last char -
   of skedname
   put char len - 2 to len of card field start after last char of -
   skedname
   go to card skedname
  end if
  if the result is empty then
   beep
   go to card newsked
   answer "That schedule title is saved" with "Cancel" or-
   "Change title" or "Replace Sked"
   if it is "cancel" then
    exit mouseUp
    if it is "Change title" then
     send mouseUp to card button "change title"
     exit mouseUp
    else
      go to card skedname
     put card field sked_box of card newsked into card field sked
```

```
put skedtitle into card field title
      put startdate into card field start
      go to card newsked
      put empty into card field title
      put empty into card field sked_box
      exit mouseUp
     end if
    end if
  end if
  set lockscreen to true
  doMenu "new card"
  set the name of this card to skedname
  go to card skedname
  doMenu "new field"
  set name of card field 1 to "sked"
  set style of card field 1 to scrolling
  set rect of card field 1 to 1.26.510.280
  set textfont of card field 1 to courier
  set textsize of card field 1 to 12
  doMenu "new field"
  set name of card field 2 to "title"
  set style of card field 2 to transparent
  set rect of card field 2 to 0,6,220,23
  set textfont of card field 2 to courier
  set textsize of card field 2 to 12
  doMenu "new field"
  set name of card field 3 to "start"
  set style of card field 3 to transparent
  set rect of card field 3 to 427,6,509,23
  set textfont of card field 3 to courier
  set textsize of card field 3 to 12
  put card field sked_box of card newsked into card field sked
  put skedtitle into card field title
  put startdate into card field start
  choose browse tool
  put empty into card field title of card newsked
  put empty into card field sked_box of card newsked
  go to card skedfile
  put skedname & return after last char of card field listing
  set lockMessages to false
  go to card newsked
  set lockscreen to false
  select after last char of card field enter box
 end if
end mouseUp
** CARD #2, BUTTON #2: Delete Sked ******
on mouseUp
 if card field sked_box is empty then
  answer "No schedule to delete" with "return"
  put empty into card field enter box
```

```
put empty into card field sked_box
  put empty into card field title
  put empty into card field start
  send openCard to card newsked
 end if
end mouseUp
** CARD #2, BUTTON #3: Return ******
on mouseUp
 answer "Unsaved schedule will be lost" with "OK" or "Return"
 if it is "return" then
  select after last char of card field enter_box
  exit mouseUp
 end if
 put empty into card field title
 put empty into card field sked_box
 put empty into card field enter_box
 go to card training
end mouseUp
** CARD #2, BUTTON #4: enter_info *********
on mouseUp
 if card field title is empty then
  answer "Schedule must have a title" with "Cancel" or "Title"
  if it is "cancel" then
   exit mouseUp
   send mouseUp to card button "change title"
  end if
 end if
 if card field start is empty then
  answer "No schedule quarter entered" with "Cancel" or "Enter"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "change qtr"
   send mouseUp to card button "draw"
  end if
 end if
 if line 1 of card field enter_box is empty then
  ask "No lesson name, Enter lesson name"
  if it is empty then
   put empty into card field enter_box
   select after last char of card field enter_box
   exit mouseUp
  end if
  put it into line 1 of card field enter_box
 put line 1 of card field enter_box & "," after last char-
 of tempname
 put line 2 of card field enter_box into it
 repeat until validDate(it) is true and -
```

```
goodDate(card field start,it) is true
  if validDate(it) is false then
   ask it && "Not a valid date, Enter correct date"
  end if
  if it is empty then
   select after last char of card field enter_box
   exit mouseUp
  end if
  if goodDate(card field start,it) is false then
   ask "Date must be in sked quarter, enter date"
  end if
  if it is empty then
   select after last char of card field enter_box
   exit mouseUp
  end if
 end repeat
 if the number of lines in card field sked_box >= 15 then
  answer "Schedule is full (15 Items max)" with "Cancel" or-
  "Save sked"
  if it is "cancel" then
   exit mouseUp
    send mouseUp to card button "save sked"
   exit mouseUp
  end if
 end if
 put it after last char of tempname
 put tempname & ",s" & return after last char of card field sked_box
 put empty into card field enter_box
 select after last char of card field enter_box
end mouseUp
** CARD #2, BUTTON #5; Delete Item *****
on mouseUp
 if card field sked_box is empty then
  answer "No lessons to delete" with "return"
  exit mouseUp
 end if
 ask "Enter lesson name"
 if it is empty then
  select after last char of card field enter_box
  exit mouseUp
 else
  put it into tgt
  repeat with j = 1 to the number of lines in card field sked_box
   if tgt = item 1 of line j of card field sked_box then
    delete line j of card field sked box
    select after last char of card field enter box
    exit mouseUp
   end if
   if j = the number of lines in card field sked_box then
    answer "Lesson not found" with "Return"
```

```
select after last char of card field enter_box
    end if
  end repeat
 end if
end mouseUp
** CARD #2, BUTTON #6: Change Title ******
on mouseUp
 ask "Enter new title"
 if it is empty then
  select after last char of card field enter_box
  exit mouseUp
 else
  put it into card field title
  select after last char of card field enter_box
 end if
end mouseUp
** CARD #2, BUTTON #7: Change Qtr ********
on mouseUp
 ask "Enter new Quarter (Q/YY)"
 if it is empty then
  select after last char of card field enter_box
  exit mouseUp
 else
  if validQtr(it) then
   put char 1 of it * 3 - 2 into tempdate
   put "/" & 1 after last char of tempdate
   put "/" & char 3 to 4 of it after last char of tempdate
   put tempdate into card field start
   select after last char of card field enter box
   exit mouseUp
   repeat until validQtr(it)
    ask "Invalid, Enter calendar quarter of schedule"
     if it is empty then
      select after last char of card field enter box
      exit mouseUp
     end if
     if validQtr(it) then
      put char 1 of it * 3 - 2 into tempdate
      put "/" & 1 after last char of tempdate
      put "/" & char 3 to 4 of it after last char of tempdate
      put tempdate into card field start
      select after last char of card field enter box
      exit mouseUp
    end if
   end repeat
  end if
 end if
end mouseUp
```

```
** CARD #2, BUTTON #8: DRAW *****
on mouseUp
 if card field start is empty then
  exit mouseUp
 end if
 set cursor to 4
 show card field working
 set lockScreen to true
 choose pencil tool
click at 50,110
click at 400,100
choose select tool
drag from 0,80 to 190,290
type "x" with commandKey
drag from 360,80 to 513,200
type "x" with commandKey
choose text tool
set textSize to 9
set textFont to geneva
set textAlign to left
set textStyle to plain
set textHeight to 9
click at 49,103
type "S"
click at 63,103
type "M"
click at 79,103
type "T"
click at 94,103
type "W"
click at 109,103
type "T"
click at 126,103
type "F"
click at 140,103
type "S"
put card field start into temp
convert temp to long date
click at 48,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 31 + 15 * loc, lineloc
 if item 3 of temp > 9 then
   type item 3 of temp
 else
   type " " & item 3 of temp
 end if
 if loc = 7 then
```

```
put lineloc + 13 into lineloc
 end if
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
convert temp to long date
click at 48,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 31 + 15 * loc, lineloc
 if item 3 of temp > 9 then
   type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
 end if
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
click at 387,103
type "S"
click at 401,103
type "M"
click at 417,103
type "T"
click at 432,103
type "W"
click at 447,103
type "T"
click at 464,103
type "F"
click at 478,103
type "S"
convert temp to long date
click at 386.91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 369 + 15 * loc,lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
```

```
else
          " & item 3 of temp
   type "
  end if
  if loc = 7 then
   put lineloc + 13 into lineloc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
 end repeat
 choose browse tool
 hide card field working
end mouseUp
** CARD #3, BUTTON #1: Return *
on mouseUp
 go to card training
end mouseUp
** CARD #3, BUTTON #2: Delete Schedule ***
on mouseUp
 set lockScreen to true
 set lockMessages to true
 if card field listing is empty then
  answer "No schedules on file" with "Return"
  exit mouseUp
 end if
 ask "Enter name of schedule to delete"
 if it is empty then
  exit mouseUp
 else
  put "card" && quote & it & quote into tempname
  go to tempname
 end if
 if the result is not empty then
  repeat until the result is empty
   go to card "skedfile"
   ask "Schedule not found, Enter schedule name"
   if it is empty then
    exit mouseUp
   end if
   put "card" && quote & it & quote into tempname
   go to tempname
  end repeat
 end if
 doMenu "delete card"
 go to card skedfile
 repeat with j = 1 to the number of lines in card field listing
  if it is in line j of card field listing then
   delete line j of card field listing
   exit repeat
  end if
```

```
end repeat
end mouseUp
```

```
** CARD #4: record **
on openCard
put card field start into oldstart
put card field listing of card skedfile into card field listing
show card field listing
hide card field title
set lockScreen to true
set lockMessages to true
ask "Enter schedule name"
if it is empty then
  hide card field listing
  show card field title
  send mouseUp to card button "return"
  exit openCard
else
  put quote & it & quote into tempname
  put tempname into card field skedname
  put "card" && quote & it & quote into tempname
  go to tempname
end if
if the result is not empty then
  repeat until the result is empty
   go to card "record"
   ask "Schedule not found, Enter schedule name"
   if it is empty then
    hide card field listing
    show card field title
    send mouseUp to card button "return"
    exit openCard
   end if
   put quote & it & quote into tempname
   put tempname into card field skedname
   put "card" && quote & it & quote into tempname
   go to tempname
  end repeat
end if
put the short id of this card into card field card_id of card record
put card field sked into card field sked box of card record
put card field title into card field title of card record
put card field start into card field start of card record
go to card "record"
set lockScreen to false
if oldstart \Leftrightarrow card field start then
  send mouseUp to card button draw
end if
hide card field listing
show card field title
set lockMessages to false
select after last line of card field enter box
```

```
end openCard
** CARD #4, FIELD #1: enter box
on tabKey
 send mouseUp to card button "enter_info"
end tabKey
** CARD #4, BUTTON #1: Return *********
on mouseUp
 answer "Unsaved changes will be lost" with "OK" or "Return"
 if it is "return" then
  exit mouseUp
 end if
 put empty into card field sked box
put empty into card field title
 put empty into card field enter_box
 go to card training
end mouseUp
** CARD #4, BUTTON #2: enter info *******
on mouseUp
 if line 1 of card field enter_box is empty then
  ask "No lesson name, Enter lesson name"
  if it is empty then
   put empty into card field enter_box
   select after last char of card field enter_box
   exit mouseUp
  end if
  put it into line 1 of card field enter box
put line 1 of card field enter_box into lessonname
put line 1 of card field enter_box & "," after last char-
of tempname
put line 2 of card field enter box into it
repeat until validDate(it) is true and -
  goodDate(card field start,it) is true
  if validDate(it) is false then
   ask it && "Not a valid date, Enter correct date"
  end if
  if it is empty then
   select after last char of card field enter box
   exit mouseUp
  end if
  if goodDate(card field start,it) is false then
   ask "Date must be in sked quarter, enter date"
  end if
  if it is empty then
   select after last char of card field enter_box
   exit mouseUp
 end if
end repeat
put it into tempdate
put tempdate after last char of tempname
repeat with j = 1 to the number of lines in card field sked box
```

```
if lessonname = item 1 of line j of card field sked_box then
   put tempname & ",c" into line j of card field sked_box
   put empty into card field enter_box
   select after last char of card field enter_box
   exit repeat
  end if
  if j = the number of lines in card field sked_box then
   answer "Lesson not found" with "return"
   put empty into card field enter_box
   select after last char of card field enter_box
   exit mouseUp
  end if
 end repeat
end mouseUp
** CARD #4, BUTTON #3: Save Changes *******
on mouseUp
 if card field sked_box is empty then
  answer "No schedule to save" with "Return"
  exit mouseUp
 end if
 put card field card_id into card_id
 put card field sked_box into card field sked of card id card_id
 put empty into card field skedname
 put empty into card field sked_box
 put empty into card field title
 put empty into card field enter_box
 show card field "msg"
 wait 60
 hide card field "msg"
 send openCard to card "record"
end mouseUp
** CARD #4, BUTTON #4: Cancel Changes *******
on mouseUp
 put card field card_id into card_id
 put card field sked of card id card_id into card field sked_box
 select after last char of card field enter_box
end mouseUp
** CARD #4, BUTTON #5: Get Schedule *******
on mouseUp
 put card field start into oldstart
 put card field listing of card skedfile into card field listing
 show card field listing
 hide card field title
 set lockMessages to true
 set lockScreen to true
 ask "Enter schedule name"
 if it is empty then
  hide card field listing
  show card field title
```

```
send mouseUp to card button "return"
   exit mouseUp
 else
   put quote & it & quote into tempname
   put tempname into card field skedname
   put "card" && quote & it & quote into tempname
   go to tempname
 end if
 if the result is not empty then
  repeat until the result is empty
    go to card "record"
    ask "Schedule not found, Enter schedule name"
    if it is empty then
     hide card field listing
     show card field title
     send mouseUp to card button "return"
     exit mouseUp
    end if
    put quote & it & quote into tempname
    put tempname into card field skedname
    put "card" && quote & it & quote into tempname
    go to tempname
  end repeat
 end if
 put the short id of this card into card field card id of card record
 put card field sked into card field sked box of card record
 put card field title into card field title of card record
 put card field start into card field start of card record
 go to card "record"
 set lockScreen to false
 if oldstart <> card field start then
  send mouseUp to card button draw
 end if
 hide card field listing
 show card field title
 set lockScreen to false
 select after last char of card field enter box of card record
end mouseUp
** CARD #4, BUTTON #6: Delete Change ***********
on mouseUp
 ask "Enter lesson name"
 if it is empty then
  put empty into card field enter_box
  select after last char of card field enter_box
  exit mouseUp
 end if
put it into lessonname
put it & "," after last char-
of tempname
ask "Enter date scheduled"
if it is empty then
```

```
exit mouseUp
 end if
 repeat until validDate(it) is true and -
   goodDate(card field start,it) is true
   if validDate(it) is false then
    ask it && "Not a valid date, Enter correct date"
   end if
   if it is empty then
    select after last char of card field enter_box
    exit mouseUp
   end if
   if goodDate(card field start,it) is false then
    ask "Date must be in sked quarter, enter date"
   end if
   if it is empty then
    select after last char of card field enter_box
    exit mouseUp
  end if
 end repeat
 put it into tempdate
 put tempdate after last char of tempname
 repeat with i = 1 to the number of lines in card field sked_box
  if lessonname = item 1 of line j of card field sked_box then
   put tempname & ",s" into line j of card field sked_box
   put empty into card field enter_box
   select after last char of card field enter_box
   exit repeat
  end if
  if j = the number of lines in card field sked_box then
   answer "Lesson not found" with "return".
  end if
 end repeat
end mouseUp
** CARD #4, BUTTON #7: DRAW ******
on mouseUp
 if card field start is empty then
  exit mouseUp
 end if
 show card field working
 set cursor to 4
 set lockScreen to true
 choose pencil tool
 click at 50,110
 click at 400,100
 choose select tool
 drag from 0,80 to 160,290
 type "x" with commandKey
 drag from 360,80 to 513,200
 type "x" with commandKey
 choose text tool
 set textSize to 9
```

```
set textFont to geneva
set textAlign to left
set textStyle to plain
set textHeight to 9
click at 49,103
type "S"
click at 63,103
type "M"
click at 79,103
type "T"
click at 94,103
type "W"
click at 109,103
type "T"
click at 126,103
type "F"
click at 140,103
type "S"
put card field start into temp
convert temp to long date
click at 48.91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 31 + 15 * loc, lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
 end if
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
convert temp to long date
click at 48,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 31 + 15 * loc, lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
```

```
type " " & item 3 of temp
  end if
  if loc = 7 then
   put lineloc + 13 into lineloc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
 end repeat
 click at 387,103
 type "S"
 click at 401,103
 type "M"
 click at 417,103
 type "T"
 click at 432,103
 type "W"
 click at 447,103
 type "T"
 click at 464,103
 type "F"
 click at 478,103
 type "S"
 convert temp to long date
 click at 386,91
 type word 1 of item 2 of temp && item 3 of temp
 convert temp to dateItems
 put item 2 of temp into mon
 put 115 into lineloc
 repeat while item 2 of temp = mon
  put item 7 of temp into loc
  click at 369 + 15 * loc, lineloc
  if item 3 of temp > 9 then
   type item 3 of temp
  else
   type " " & item 3 of temp
  end if
  if loc = 7 then
   put lineloc + 13 into lineloc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
 end repeat
 choose browse tool
 hide card field working
end mouseUp
** CARD #5: modify *******
on openCard
 put card field start into oldstart
 put card field listing of card skedfile into card field listing
```

```
show card field listing
 hide card field title
 set lockMessages to true
 set lockScreen to true
 ask "Enter schedule name"
 if it is empty then
  send mouseUp to card button "return"
  exit openCard
 else
  put quote & it & quote into tempname
  put tempname into card field skedname
  put "card" && quote & it & quote into tempname
  go to tempname
 end if
 if the result is not empty then
  repeat until the result is empty
   go to card "modify"
   ask "Schedule not found, Enter schedule name"
   put quote & it & quote into tempname
   put tempname into card field skedname
   put "card" && quote & it & quote into tempname
   go to tempname
  end repeat
 end if
 put the short id of this card into card field card_id of card modify
 put card field sked into card field sked_box of card modify
 put card field title into card field title of card modify
 put card field start into card field start of card modify
 go to card "modify"
 set lockscreen to false
 if oldstart <> card field start then
  send mouseUp to card button draw
 end if
 hide card field listing
 show card field title
 select after last char of card field enter_box
end openCard
** CARD #5, FIELD #1: enter_box *********
on tabKey
 send mouseUp to card button "enter_info"
end tabKey
** CARD #5, BUTTON #1: Return ************************
on mouseUp
 answer "Unsaved changes will be lost" with "OK" or "Return"
 if it is "return" then
  exit mouseUp
 end if
 put empty into card field sked box
 put empty into card field title
 put empty into card field enter box
 go to card training
end mouseUp
```

```
** CARD #5, BUTTON #2: Delete Lesson
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
   exit mouseUp
   send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 ask "Enter lesson name"
 if it is empty then
  exit mouseUp
 else
  put it into tgt
  repeat with j = 1 to the number of lines in card field sked_box
   if tgt = item 1 of line j of card field sked box then
     delete line j of card field sked_box
     exit mouseUp
   end if
   if j = the number of lines in card field sked_box then
    answer "Lesson not found" with "Return"
   end if
  end repeat
 end if
end mouseUp
** CARD #5, BUTTON #3: Change Date ********
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
   exit mouseUp
   send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 ask "Enter lesson name"
 if it is empty then
  exit mouseUp
 else
  put it into tgt
  repeat with j = 1 to the number of lines in card field sked_box
   if tgt = item 1 of line j of card field sked_box then
    put j into linenum
    exit repeat
   end if
   if j = the number of lines in card field sked_box then
    answer "Lesson not found" with "Return"
```

```
exit mouseUp
    end if
   end repeat
   ask "Enter new sked date"
   if it is empty then
    exit mouseUp
   else
    repeat until validDate(it) is true and -
     goodDate(card field start,it) is true
     if validDate(it) is false then
      ask it && "Not a valid date, Enter correct date"
     end if
     if it is empty then
      select after last char of card field enter_box
      exit mouseUp
     end if
     if goodDate(card field start,it) is false then
      ask "Date must be in sked quarter, enter date"
     if it is empty then
      select after last char of card field enter_box
      exit mouseUp
     end if
    end repeat
    put it into item 2 of line linenum of card field sked_box
  end if
 end if
end mouseUp
** CARD #5, BUTTON #4: Add Lesson ***
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 put empty into card field enter_box
 select after last char of card field enter box
end mouseUp
** CARD #5, BUTTON #5: Save Changes ********
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "get sked"
```

```
exit mouseUp
  end if
 end if
 put card field card_id into card_id
 put card field sked_box into card field sked of card id card_id
 put empty into card field skedname
 put empty into card field sked_box
 put empty into card field title
 put empty into card field enter_box
 send openCard to card modify
end mouseUp
** CARD #5, BUTTON #6: Cancel Changes *********
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
   exit mouseUp
  else
    send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 put card field card_id into card_id
 put card field sked of card id card_id into card field sked_box
 select after last char of card field enter_box
end mouseUp
** CARD #5, BUTTON #7: Get Sked ************
on mouseUp
 put card field start into oldstart
 put card field listing of card skedfile into card field listing
 set lockMessages to true
 show card field listing
 hide card field title
 set lockScreen to true
 ask "Enter schedule name"
 if it is empty then
  send mouseUp to card button "return"
  exit mouseUp
 else
  put quote & it & quote into tempname
  put tempname into card field skedname
  put "card" && quote & it & quote into tempname
  go to tempname
 end if
 if the result is not empty then
  repeat until the result is empty
   go to card "modify"
   ask "Schedule not found, Enter schedule name"
   put quote & it & quote into tempname
   put tempname into card field skedname
```

```
put "card" && quote & it & quote into tempname
    go to tempname
  end repeat
 end if
 put the short id of this card into card field card_id of card modify
 put card field sked into card field sked_box of card modify
 put card field title into card field title of card modify
 put card field start into card field start of card modify
 go to card "modify"
 set lockScreen to false
 if oldstart <> card field start then
  send mouseUp to card button draw
 end if
 hide card field listing
 show card field title
 select after last char of card field enter box
end mouseUp
** CARD #5, BUTTON #8: DRAW ***************
on mouseUp
 if card field start is empty then
  exit mouseUp
 end if
 set cursor to 4
 show card field working
 set lockScreen to true
 choose pencil tool
 click at 50,110
 click at 400,100
choose select tool
 drag from 0,80 to 160,290
 type "x" with commandKey
drag from 360,80 to 513,200
 type "x" with commandKey
choose text tool
set textSize to 9
set textFont to geneva
set textAlign to left
set textStyle to plain
set textHeight to 9
click at 49,103
type "S"
click at 63,103
type "M"
click at 79,103
type "T"
click at 94,103
type "W"
click at 109,103
type "T"
click at 126,103
type "F"
```

```
click at 140,103
type "S"
put card field start into temp
convert temp to long date
click at 48,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 31 + 15 * loc,lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
convert temp to long date
click at 48,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 31 + 15 * loc,lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
 end if
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
click at 387,103
type "S"
click at 401,103
type "M"
click at 417,103
type "T"
click at 432,103
```

```
type "W"
 click at 447,103
 type "T"
 click at 464,103
 type "F"
 click at 478,103
 type "S"
 convert temp to long date
 click at 386,91
 type word 1 of item 2 of temp && item 3 of temp
 convert temp to dateItems
 put item 2 of temp into mon
 put 115 into lineloc
 repeat while item 2 of temp = mon
  put item 7 of temp into loc
  click at 369 + 15 * loc, lineloc
  if item 3 of temp > 9 then
   type item 3 of temp
   type " " & item 3 of temp
  end if
  if loc = 7 then
   put lineloc + 13 into lineloc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
 end repeat
 choose browse tool
 hide card field working
end mouseUp
** CARD #5, BUTTON #9: enter info *****
on mouseUp
 if card field title is empty then
  answer "Schedule must have a title" with "Cancel" or "Title"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "change title"
  end if
 end if
 if card field start is empty then
  answer "No schedule quarter entered" with "Cancel" or "Enter"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "change qtr"
   send mouseUp to card button "draw"
  end if
 end if
 if line 1 of card field enter box is empty then
```

```
ask "No lesson name, Enter lesson name"
   if it is empty then
    put empty into card field enter_box
    select after last char of card field enter_box
    exit mouseUp
   end if
   put it into line 1 of card field enter_box
 end if
 put line 1 of card field enter_box & "," after last char-
 of tempname
 put line 2 of card field enter_box into it
 repeat until validDate(it) is true and -
   goodDate(card field start,it) is true
   if validDate(it) is false then
    ask it && "Not a valid date, Enter correct date"
  end if
  if it is empty then
    select after last char of card field enter_box
    exit mouseUp
   end if
   if goodDate(card field start,it) is false then
    ask "Date must be in sked quarter, enter date"
  end if
   if it is empty then
    select after last char of card field enter_box
    exit mouseUp
  end if
 end repeat
 if the number of lines in card field sked_box >= 15 then
  answer "Schedule is full (15 Items max)" with "Cancel" or-
   "Save sked"
  if it is "cancel" then
    exit mouseUp
  else
    send mouseUp to card button "save sked"
    exit mouseUp
  end if
 end if
 put it after last char of tempname
 put tempname & ",s" & return after last char of card field sked box
 put empty into card field enter box
 select after last char of card field enter box
end mouseUp
** CARD #6: draw ********
on openCard
 put card field listing of card skedfile into card field listing
 show card field header
 show card field list_head
 show card field listing
end openCard
on idle
```

```
hide card field shield
end idle
** CARD #6, BUTTON #1: Return *
on mouseUp
 send mouseUp to card button erase
 put empty into card field sked_box
 put empty into card field start
 put empty into card field title
 put empty into card field listing
 go to card training
end mouseUp
** CARD #6, BUTTON #2: Print *******
on mouseUp
 set cursor to 4
 show card field shield
 open printing
 print this card
 close printing
end mouseUp
** CARD #6, BUTTON #3: Erase ***
on mouseUp
 set cursor to 4
 set lockScreen to true
 choose pencil tool
 drag from 0,0 to 0,1
 choose select tool
 drag from 0,0 to 512,342
 type "x" with commandKey
 show card field header
 choose browse tool
end mouseUp
** CARD #6, BUTTON #4: Draw ****
on mouseUp
 set cursor to 4
 set lockScreen to true
 if card field start is empty then
  answer "Get a schedule to draw" with "Cancel" or "Get Sked"
  if it = "cancel" then
   exit mouseUp
   send mouseUp to card button "get sked"
  end if
 end if
 if card field start is empty then
  exit mouseUp
 end if
 hide card field header
 hide card field listing
 hide card field list_head
```

```
choose bucket tool
set pattern to 1
click at 100,100
choose text tool
set the textFont to courier
set the textSize to 10
set the textStyle to plain
set the textHeight to 9
set textAlign to left
put card field start into startsecs
convert startsecs to seconds
repeat with j = 1 to the number of lines in card field sked_box
  click at 30,65 + j * 15
  type char 1 to 11 of item 1 of line j of card field sked_box
  put item 2 of line j of card field sked_box into secs
  convert secs to seconds
  put (secs - startsecs)/86400 into temp
  if secs = startsecs then
   click at 99,65 + j * 15
  else
   convert secs to dateItems
   if item 7 of secs = 2 then
    click at 4 * temp + 99,65 + j * 15
    click at 4 * temp + 98,65 + j * 15
   end if
 end if
 type item 3 of line j of card field sked_box
end repeat
set the textFont to geneva
set the textSize to 9
set the textStyle to plain
set the textHeight to 9
set textAlign to left
choose line tool
drag from 98,61 to 466,61
repeat with i = 1 to 16
 put 53 + 15 * j into horiz
 drag from 466, horiz to 28, horiz
end repeat
drag from 27,68 to 27,293
drag from 98,68 to 98,293
put 94 into loc
repeat with j = 1 to 93
 drag from loc + 4 * j,62 to loc + 4 * j,67
end repeat
drag from 466,68 to 466,293
choose browse tool
put card field start into begin
convert begin to dateitems
get last char of begin
put it into temp
```

```
if temp > 2 then
 put temp - 3 into temp
else
 if temp = 2 then
  put 6 into temp
 else
  put 5 into temp
 end if
end if
put 122 - 4 * temp into location
put begin into tempdate
put last char of begin into temp
put (9 - temp) mod 7 into temp
convert tempdate to seconds
put tempdate + 86400 * temp into tempdate
set the textFont to geneva
set the textSize to 9
set the textStyle to plain
set the textHeight to 9
set textAlign to left
repeat until location > 465
 choose line tool
 drag from location,53 to location,292
 choose text tool
 convert tempdate to abbr date
 put the length of word 3 of tempdate into len
 put char 1 to len - 1 of word 3 of tempdate into day
 click at location + 2,58
 type day
 if day < 8 then
  put char 2 of item 2 of tempdate into mon
  put numToChar(charToNum(char 3 of item 2 of tempdate) - 32) after-
  last char of mon
  put numToChar(charToNum(char 4 of item 2 of tempdate) - 32) after-
  last char of mon
  type mon
 end if
 convert tempdate to seconds
 put 604800 + tempdate into tempdate
 put location + 28 into location
end repeat
click at 28.66
type "LESSON NAME"
click at 256,25
set textAlign to center
set textHeight to 12
set textSize to 12
type "TRAINING SCHEDULE:" && card field title
click at 256,40
put card field start into temp
convert temp to long date
type word 1 of item 2 of temp && "-"
```

```
convert temp to seconds
 put temp + 6048000 into temp
 convert temp to long date
 type word 1 of item 2 of temp && item 3 of temp
 choose browse tool
end mouseUp
** CARD #6, BUTTON #5: Get Sked ************
on mouseUp
 set cursor to 4
 show card field list_head
 show card field listing
 set lockScreen to true
 set lockMessages to true
 put card field listing of card skedfile into card field listing
 if card field listing is empty then
  answer "No schedules on file" with "Return"
  exit mouseUp
 end if
 ask "Enter schedule name"
 if it is empty then
  exit mouseUp
 else
  put quote & it & quote into tempname
  put "card" && quote & it & quote into tempname
  go to tempname
 end if
 if the result is not empty then
  repeat until the result is empty
   go to card "draw"
   ask "Schedule not found, Enter schedule name"
   if it is empty then
    exit mouseUp
   end if
   put quote & it & quote into tempname
   put "card" && quote & it & quote into tempname
   go to tempname
  end repeat
 end if
 put card field sked into card field sked_box of card draw
 put card field title into card field title of card draw
 put card field start into card field start of card draw
 go to card "draw"
 hide card field list_head
 hide card field listing
end mouseUp
** CARD #11, BUTTON #1: RETURN *******
on mouseUp
 go to card training
end mouseUp
```

```
** CARD #11, BUTTON #2: draft ***
on mouseUp
 set cursor to 4
 set lockScreen to true
set lockMessages to true
put empty into card field tempmsg
global oldnum, olddtg
put card field serno into oldnum
put card field lastdtg into olddtg
put card field semo + 1 into tempnum
if tempnum = 1000 then
  put "001" into tempnum
end if
if tempnum < 10 then
  put "00" & tempnum into tempnum
end if
if tempnum < 100 and tempnum > 9 then
 put "0" & tempnum into tempnum
end if
put empty into tempmsgline
go to card draw
repeat with k = 1 to 4
  go to next card
  put field 2 into field 3
  repeat with j = 1 to the number of lines in field 1
   if item 9 of line j of field 1 is "PDG" then
    put tempnum into item 9 of line j of field 1
    put item 1 of line j of field 1 & "/" &-
    msgDate(item 5 of line j of field 1) after last char of -
    tempmsgline
    if item 8 of line j of field 1 = "OBS" then
     put "/0/" after last char of tempmsgline
    else
     if item 8 of line j of field 1 = "S-OBS" then
       put "/2/" after last char of tempmsgline
     else
      put "/4/" after last char of tempmsgline
     end if
    end if
    put item 7 of line j of field 1 & "/A/" &-
    item 2 of line j of field 1 & return after last char of -
    tempmsgline
    find whole item 1 of line j of field 1 in field 2
    put word 2 of the foundLine into newlinenum
    put item 1 of line j of field 1 & space into templine
    put item 2 of line j of field 1 into temp
    repeat until the length of temp = 13
     put space after last char of temp
    end repeat
    put temp after last char of templine
    put item 3 of line j of field 1 into temp
    repeat until the length of temp = 20
```

```
put space after last char of temp
    end repeat
    put temp after last char of templine
    put "M-" & item 4 of line j of field 1 & space & space-
    after last char of templine
    if item 5 of line j of field 1 is empty then
     put space & -
      space & space & space & space after last char of templine
     put mildate(item 5 of line j of field 1) & space -
     & space after last char of templine
    end if
    if item 6 of line j of field 1 is empty then
     put space & space & space & space & space & space & -
     space & space & space & space after last char of templine
     put mildate(item 6 of line j of field 1) & space -
     & space after last char of templine
    end if
    put item 7 of line j of field 1 & space &-
    item 8 of line j of field 1 & space & -
    item 9 of line j of field 1 after last char of templine
    put templine into line newlinenum of field 2
   end if
 end repeat
end repeat
go to card trarep
if tempmsgline is empty then
 answer "No accomplishments to report" with "return"
 put oldnum into card field serno
 put olddtg into card field lastdtg
 exit mouseUp
end if
put card field header into card field tempmsg
put tempnum after last char of card field tempmsg
put the date into today
convert today to dateItems
if item 3 of today < 10 then
 put "0" & item 3 of today into dtg
else
 put item 3 of today into dtg
end if
put the long time into now
if the length of now = 7 then
 put "0" & char 1 of now & char 3 to 4 of now after last char of dtg
 put char 1 to 2 of now & char 4 to 5 of now after last char of dtg
end if
put "Z" after last char of dtg
convert today to abbr date
put char 2 of item 2 of today after last char of dtg
put numToChar(charToNum(char 3 of item 2 of today) - 32) after -
```

```
last char of dtg
put numToChar(charToNum(char 4 of item 2 of today) - 32) after -
last char of dtg
put space & char 4 to 5 of item 3 of today after last char of dtg
put " AS OF " & dtg & return after last char of card field tempmsg
put card field line 1 & return after last char of card field tempmsg
put tempmsgline after last char of card field tempmsg
answer "Any Air Controller data to report?" with "Yes" or "No"
if it is "yes" then
 repeat until it is "no"
   answer "Choose qualification type" with "AICS" or "AIC" or "ASAC"
   if it is "aics" then
    put "AICS" into qualline
   else
    if it is "aic" then
     put "AIC" into qualline
     put "ASAC" into qualline
    end if
   end if
   ask "Enter Name (Last, FI.MI.)"
  if it is empty then
    exit repeat
   end if
   put space & it after last char of qualline
   ask "Enter rank/rate"
  if it is empty then
    exit repeat
  end if
  put "/" & it after last char of qualline
  ask "Enter PRD"
  if it is empty then
    exit repeat
  end if
  put "/" & it after last char of qualline
  ask "Enter total hours/intercepts since desig"
  if it is empty then
   exit repeat
  end if
  put "/" & it after last char of qualline
  put qualline & return after last char of card field tempmsg
  answer "Any more Air Controller data to report?" with "No" or -
  "Yes"
 end repeat
answer "Any Gram Analysis data to report?" with "Yes" or "No"
if it is "yes" then
 repeat until it is "no"
  ask "Enter Name (Last, FI.MI.)"
  if it is empty then
   exit repeat
  end if
```

```
put it into qualline
   ask "Enter rank/rate"
   if it is empty then
     exit repeat
   end if
   put "/" & it after last char of qualline
   ask "Enter PRD"
   if it is empty then
     exit repeat
   end if
   put "/" & it after last char of qualline
   ask "Enter total hours in month"
   if it is empty then
     exit repeat
   end if
   put "/" & it after last char of qualline
   put qualline & return after last char of card field tempmsg
   answer "Any more Gram Analysis data to report?" with "No" or -
    "Yes"
  end repeat
 end if
 put "MOB" into tempmrating
 put char 5 to 9 of card field mob_mrating of card mob_n into pct
 put 100 * pct into pct
 set numberFormat to "00"
 put " " & pct && "PCT" && "(" & "M" & char 3 -
 of card field mob_mrating of card mob_n & ")" & return after -
 last char of tempmrating
 put tempmrating after last char of card field tempmsg
 put the date into today
 convert today to short date
 put the number of chars in today into length
 put char length - 1 to length of today into year
 put year + 6 into year
 put year into char length - 1 to length of today
 put "DECL " & mildate(today) & return & "BT" & return after -
 last char of card field tempmsg
 put tempnum into card field serno
 put dtg into card field lastdtg
end mouseUp
** CARD #11, BUTTON #3: Cancel *************
on mouseUp
 set cursor to 4
 set lockScreen to true
 set lockMessages to true
 global oldnum, olddtg
 put card field serno into tempserno
 put oldnum into card field serno
 put olddtg into card field lastdtg
 put empty into card field tempmsg
 go to card draw
```

```
repeat with k = 1 to 4
  go to next card
  put field 3 into field 2
  repeat with i = 1 to the number of lines in field 1
    if item 9 of line j of field 1 = tempserno then
     put "PDG" into item 9 of line j of field 1
   end if
  end repeat
 end repeat
 go to card trarep
end mouseUp
** CARD #11, BUTTON #4: Print *******
on mouseUp
 set textFont to courier
 set textSize to 12
 set textStyle to plain
 PrintField(card field tempmsg)
 reset paint
end mouseUp
** CARD #12: view_data **********************
on openCard
 put empty into field viewer
 put empty into card field marea
 put empty into card field mrating
 put empty into card field as_of
 put empty into card field update
end openCard
** CARD #12, FIELD #2: marea ******
on upperCase
 if card field marea is not empty then
  repeat with j = 1 to the length of card field marea
   get char i of card field marea
   if charToNum(it) > 96 and charToNum(it) < 123 then
     put numToChar(charToNum(it) - 32) into char j of card field marea
   end if
  end repeat
 end if
end upperCase
** CARD #12, BUTTON #1: Get Data ***
on mouseUp
 hide field viewer
 hide card field header
 hide card field title
 hide card field tranum
 show card field missionareas
 ask "Enter mission area"
 if it is empty then
  hide card field missionareas
  exit mouseUp
 else
```

```
put it into area
 if it is not in card field missionareas or the length of it < 3 -
 or it is in "mission areas" then
  repeat
   answer "Invalid mission area, Try again"
   ask "Enter mission area"
   if it is empty then
     hide card field missionareas
     exit mouseUp
   else
     put it into area
     if it is not in card field missionareas or -
     the length of it < 3 or it is in "mission areas" then
      next repeat
     else
      exit repeat
     end if
   end if
  end repeat
 end if
end if
set cursor to 4
set lockScreen to true
if area is "mob-e" then
 put "mob_e" into card field marea
end if
if area is "mob-d" then
 put "mob_d" into card field marea
end if
if area is "mob-s" then
 put "mob_s" into card field marea
end if
if area is "mob-n" then
 put "mob_n" into card field marea
end if
if area is "mob" then
 put "mob" into card field marea
end if
if area <> "mob" then
 put card field marea into tempname
 put field tempname of card tempname into field viewer
 put card field mrating of card tempname into card field mrating
 put card field as_of of card tempname into card field as_of
 put card field update of card tempname into card field update
else
 if area = "mob" then
   put area into card field marea
  put field mob_e of card mob_e into field viewer
  put field mob_d of card mob_d after last char of field viewer
  put field mob_s of card mob_s after last char of field viewer
  put field mob_n of card mob_n after last char of field viewer
  put card field mob_mrating of card mob_n into card field mrating
```

```
put card field mob_as_of of card mob_n into card field as_of
   put card field update of card mob_n into card field update
  else
   put card field marea into tempname
   put field tempname of card tempname into field viewer
   put card field mrating of card tempname into card field mrating
   put card field as_of of card tempname into card field as_of
   put card field update of card tempname into card field update
  end if
 end if
 send upperCase to card field marea
 hide card field missionareas
 show field viewer
 show card field header
 click at 504,103
 set lockscreen to false
end mouseUp
** CARD #12, BUTTON #2; RETURN **********
on mouseUp
 go to card training
end mouseUp
** CARD #12, BUTTON #3: M-Rating **********
on mouseUp
 if card field marea is empty then
  answer "No data present" with "return"
  exit mouseUp
 end if
 set numberFormat to "0.###"
 set cursor to 4
 set lockScreen to true
 set lockMessages to true
 put 0 into m1
put 0 into m2
 put 0 into m3
put 0 into m4
put card field marea into pma
 if pma <> "mob" then
  go to card pma
  repeat with j = 1 to the number of lines in field 1
   if item 4 of line j of field 1 = 1 then
    put m1 + 1 into m1
   end if
   if item 4 of line j of field 1 = 2 then
    put m2 + 1 into m2
   end if
   if item 4 of line i of field 1 = 3 then
    put m3 + 1 into m3
   end if
   if item 4 of line j of field 1 = 4 then
    put m4 + 1 into m4
```

```
end if
  end repeat
 else
  go to card draw
  repeat with cardnum = 1 to 4
   go to next card
   repeat with j = 1 to the number of lines in field 1
    if item 4 of line j of field 1 = 1 then
      put m1 + 1 into m1
     end if
     if item 4 of line j of field 1 = 2 then
      put m2 + 1 into m2
     end if
     if item 4 of line j of field 1 = 3 then
      put m3 + 1 into m3
     end if
     if item 4 of line j of field 1 = 4 then
      put m4 + 1 into m4
     end if
   end repeat
  end repeat
 end if
 go to card view_data
 put (4 * m1 + 3 * m2 + 2 * m3)/(4 * (m1 + m2 + m3 + m4)) into-
 if readfactor > 0.849 then
  put "M-1" && readfactor into card field mrating
  if readfactor > 0.699 then
   put "M-2" && readfactor into card field mrating
  else
   if readfactor > 0.549 then
     put "M-3" && readfactor into card field mrating
   else
     put "M-4" && readfactor into card field mrating
   end if
  end if
 end if
 get the short date
 put mildate(it) into card field as_of
 if card field marea <> "mob" then
  put card field mrating into card field mrating of card pma
  put card field as_of into card field as_of of card pma
 else
  put card field mrating into card field mob_mrating of card mob_n
  put card field as_of into card field mob as of of card mob n
 end if
end mouseUp
** CARD #12, BUTTON #4: enter data ********
on mouseUp
 set lockScreen to true
```

```
set lockMessages to true
if card field marea is empty then
 answer "No data present" with "Cancel" or "Get Data"
 if it is "cancel" then
  exit mouseUp
 else
  set lockScreen to false
  send mouseUp to card button "get data"
  if card field marea is empty then
   exit mouseUp
  end if
  set lockScreen to true
 end if
end if
put card field marea into cardname
ask "Enter exercise id"
if it is empty then
 exit mouseUp
end if
put it into idnum
if cardname is "mob" then
 if char 3 of idnum = "0" then
  put "mob e" into cardname
 else
  if char 3 of idnum = "2" then
   put "mob_d" into cardname
   if char 3 of idnum = "3" then
     put "mob_s" into cardname
   else
     put "mob_n" into cardname
   end if
  end if
 end if
end if
go to card cardname
find whole idnum in field 1
repeat until the result is empty
 find whole idnum in field 1
 if the result <> empty or the length of idnum <> 6 then
  answer "Invalid number, try again" with "return"
  ask "Enter exercise id"
  if it is empty then
   go to card view_data
   exit mouseUp
   put it into idnum
  end if
 end if
end repeat
put word 2 of the foundLine into linenum
ask "Enter completion date (MM/DD/YY)"
```

```
if it is empty then
 go to card view_data
 exit mouseUp
end if
put it into compdate
if validDate(compdate) is false then
 repeat until validDate(compdate) is true
  ask "Invalid date, Enter completion date (MM/DD/YY)"
  if it is empty then
    go to card view_data
    exit mouseUp
  end if
  put it into compdate
 end repeat
end if
ask "Enter score (Must be 4 digits or 'NONE')" with "NONE"
if it is empty then
 go to card view_data
 exit mouseUp
end if
put it into score
repeat with charnum = 1 to the length of score
 if char charnum of score is not in "NOE0123456789" then
  put true into invalid
  exit repeat
 else
  put false into invalid
 end if
end repeat
if the length of score \Leftrightarrow 4 or invalid is true then
 repeat until the length of score = 4 and invalid is false
  ask "Score must be 4 digits (No decimal point)"
  if it is empty then
   go to card view_data
   exit mouseUp
  end if
  put it into score
  repeat with charmum = 1 to the length of score
   if char charnum of score is not in "NOE0123456789" then
     put true into invalid
     exit repeat
   else
     put false into invalid
   end if
  end repeat
 end repeat
end if
answer "What evaluation method?" with "Equivalent" or "Observed" or -
"Self Observed"
if it is "equivalent" then
 put "EQUIV" into eval
else
```

```
if it is "Observed" then
  put "OBS" into eval
 else
   put "S-OBS" into eval
 end if
end if
put compdate into item 5 of line linenum of field 1
if char 4 of idnum = 5 then
 put expDate(compdate, item 10 of line linenum of field 1) into-
 item 6 of line linenum of field 1
 put expDate(compdate,21) into item 6 of line linenum of field 1
end if
put "1" into item 4 of line linenum of field 1
put score into item 7 of line linenum of field 1
put eval into item 8 of line linenum of field 1
put "PDG" into item 9 of line linenum of field 1
find idnum in field 2
put word 2 of the foundLine into newlinenum
put item 1 of line linenum of field 1 & space into templine
put item 2 of line linenum of field 1 into temp
repeat until the length of temp = 13
 put space after last char of temp
end repeat
put temp after last char of templine
put item 3 of line linenum of field 1 into temp
repeat until the length of temp = 20
 put space after last char of temp
end repeat
put temp after last char of templine
put "M-" & item 4 of line linenum of field 1 & space & space-
after last char of templine
if item 5 of line linenum of field 1 is empty then
 put space & space & space & space & space & space & -
 space & space & space & space after last char of templine
else
 put mildate(item 5 of line linenum of field 1) & space -
 & space after last char of templine
end if
if item 6 of line linenum of field 1 is empty then
 put space & space & space & space & space & space & -
 space & space & space & space after last char of templine
 put mildate(item 6 of line linenum of field 1) & space -
 & space after last char of templine
end if
put item 7 of line linenum of field 1 & space &-
item 8 of line linenum of field 1 & space & -
item 9 of line linenum of field 1 after last char of templine
put templine into line newlinenum of field 2
if card field marea of card view_data <> "mob" then
 put field 2 into field viewer of card view data
```

```
go to card view_data
 else
  go to card view_data
  find whole idnum in field viewer
  put word 2 of the foundLine into here
  put templine into line here of field viewer
  click at 100,100
 end if
end mouseUp
** CARD #12, BUTTON #5: Update *
on mouseUp
 if card field marea is empty then
  answer "No data present" with "Return"
  exit mouseUp
 end if
 set cursor to 4
 set lockScreen to true
 set lockMessages to true
 put the seconds into today
 if card field marea <> "mob" then
  put card field marea into cardname
  go to card cardname
  repeat with j = 1 to the number of lines in field 1
   if item 6 of line j of field 1 is empty then
     next repeat
   else
     put item 6 of line j of field 1 into baddate
     convert baddate to seconds
     if baddate > today then
      next repeat
     else
      if char 4 of item 1 of line j of field 1 \Leftrightarrow "5" then
       put empty into item 6 of line j of field 1
       put "4" into item 4 of line j of field 1
       find item 1 of line j of field 1 in field 2
       put word 2 of the foundLine into linenum
       put item 1 of line j of field 1 & space into templine
       put item 2 of line j of field 1 into temp
       repeat until the length of temp = 13
        put space after last char of temp
       end repeat
       put temp after last char of templine
       put item 3 of line j of field 1 into temp
       repeat until the length of temp = 20
        put space after last char of temp
       end repeat
       put temp after last char of templine
       put "M-" & item 4 of line j of field 1 & space & space—
       after last char of templine
       if item 5 of line j of field 1 is empty then
        put space & space & space & space & space & space & -
```

```
space & space & space & space after last char of templine
 else
   put mildate(item 5 of line j of field 1) & space -
   & space after last char of templine
 end if
 if item 6 of line i of field 1 is empty then
   put space & space & space & space & space & space & -
   space & space & space & space after last char of templine
 else
   put mildate(item 6 of line j of field 1) & space -
   & space after last char of templine
 end if
 put item 7 of line j of field 1 & space &-
 item 8 of line j of field 1 & space & -
 item 9 of line j of field 1 after last char of templine
 put templine into line linenum of field 2
else
 put expDate(item 5 of line j of field 1,-
 item 12 of line j of field 1) into temp3
 convert temp3 to seconds
 if temp3 < today then
   put empty into item 6 of line i of field 1
  put "4" into item 4 of line j of field 1
 else
  put expDate(item 5 of line j of field 1,-
  item 11 of line j of field 1) into temp2
  convert temp2 to seconds
  if temp2 < today then
    convert temp3 to short date
    put temp3 into item 6 of line j of field 1
    put "3" into item 4 of line j of field 1
    put expDate(item 5 of line j of field 1,-
    item 10 of line j of field 1) into temp1
    convert temp1 to seconds
    if temp1 < today then
     convert temp2 to short date
     put temp2 into item 6 of line j of field 1
     put "2" into item 4 of line j of field 1
    end if
  end if
 end if
end if
find item 1 of line j of field 1 in field 2
put word 2 of the foundLine into linenum
put item 1 of line j of field 1 & space into templine
put item 2 of line j of field 1 into temp
repeat until the length of temp = 13
put space after last char of temp
end repeat
put temp after last char of templine
put item 3 of line j of field 1 into temp
```

```
repeat until the length of temp = 20
      put space after last char of temp
     end repeat
     put temp after last char of templine
     put "M-" & item 4 of line j of field 1 & space & space-
     after last char of templine
     if item 5 of line j of field 1 is empty then
      put space & space & space & space & space & space & -
      space & space & space & space after last char of templine
     else
      put mildate(item 5 of line j of field 1) & space -
      & space after last char of templine
     end if
     if item 6 of line j of field 1 is empty then
      put space & space & space & space & space & space & -
      space & space & space & space after last char of templine
      put mildate(item 6 of line j of field 1) & space -
      & space after last char of templine
     put item 7 of line j of field 1 & space &-
     item 8 of line j of field 1 & space & -
     item 9 of line j of field 1 after last char of templine
     put templine into line linenum of field 2
   end if
  end if
 end repeat
 put empty into field viewer of card view_data
 put field 2 of this card into field viewer of card view_data
 go to card view_data
 convert today to short date
 put mildate(today) into card field update
 put card field update into card field update of card cardname
else
 go to card draw
 repeat with cardnum = 1 to 4
  go to next card
  repeat with j = 1 to the number of lines in field 1
   if item 6 of line j of field 1 is empty then
     next repeat
   else
     put item 6 of line j of field 1 into baddate
     convert baddate to seconds
     if baddate > today then
      next repeat
     else
      if char 4 of item 1 of line j of field 1 \circ "5" then
       put empty into item 6 of line j of field 1
       put "4" into item 4 of line j of field 1
       find item 1 of line j of field 1 in field 2
       put word 2 of the foundLine into linenum
       put item 1 of line j of field 1 & space into templine
```

```
put item 2 of line j of field 1 into temp
 repeat until the length of temp = 13
  put space after last char of temp
 end repeat
 put temp after last char of templine
 put item 3 of line j of field 1 into temp
 repeat until the length of temp = 20
  put space after last char of temp
 end repeat
 put temp after last char of templine
 put "M-" & item 4 of line j of field 1 & space & space-
 after last char of templine
 if item 5 of line i of field 1 is empty then
  put space & space & space & space & space & space & -
  space & space & space & space after last char of templine
  put mildate(item 5 of line j of field 1) & space -
  & space after last char of templine
 end if
 if item 6 of line j of field 1 is empty then
  put space & space & space & space & space & space & -
  space & space & space & space after last char of templine
 else
  put mildate(item 6 of line j of field 1) & space -
  & space after last char of templine
 end if
 put item 7 of line i of field 1 & space &-
 item 8 of line j of field 1 & space & -
 item 9 of line j of field 1 after last char of templine
 put templine & return into linenum
else
 put expDate(item 5 of line j of field 1,-
 item 12 of line j of field 1) into temp3
 convert temp3 to seconds
 if temp3 < today then
  put empty into item 6 of line j of field 1
  put "4" into item 4 of line j of field 1
  put expDate(item 5 of line j of field 1,-
  item 11 of line j of field 1) into temp2
  convert temp2 to seconds
  if temp2 < today then
   convert temp3 to short date
   put temp3 into item 6 of line j of field 1
   put "3" into item 4 of line j of field 1
  else
   put expDate(item 5 of line j of field 1,-
   item 10 of line j of field 1) into temp1
   convert temp1 to seconds
   if temp1 < today then
    convert temp2 to short date
    put temp2 into item 6 of line j of field 1
```

```
put "2" into item 4 of line j of field 1
         end if
        end if
      end if
     end if
     find item 1 of line i of field 1 in field 2
     put word 2 of the foundLine into linenum
     put item 1 of line j of field 1 & space into templine
     put item 2 of line j of field 1 into temp
     repeat until the length of temp = 13
      put space after last char of temp
     end repeat
     put temp after last char of templine
     put item 3 of line j of field 1 into temp
     repeat until the length of temp = 20
      put space after last char of temp
     end repeat
     put temp after last char of templine
     put "M-" & item 4 of line j of field 1 & space & space-
     after last char of templine
     if item 5 of line i of field 1 is empty then
      put space & space & space & space & space & space & -
      space & space & space & space after last char of templine
     else
      put mildate(item 5 of line j of field 1) & space -
      & space after last char of templine
     end if
     if item 6 of line j of field 1 is empty then
      put space & space & space & space & space & space & -
      space & space & space & space after last char of templine
     else
      put mildate(item 6 of line j of field 1) & space -
      & space after last char of templine
     end if
     put item 7 of line j of field 1 & space &-
     item 8 of line j of field 1 & space & -
     item 9 of line j of field 1 after last char of templine
     put templine into line linenum of field 2
    end if
  end if
 end repeat
end repeat
go to card view_data
put empty into field viewer
go to card draw
repeat with cardnum = 1 to 4
 go to next card
 put field 2 after last char of field viewer of card view_data
end repeat
go to card view_data
convert today to short date
put milDate(today) into card field update
```

put card field update into card field mob_update of card mob_n end if end mouseUp

APPENDIX E. SCHEDULES STACK SCRIPTS

SCRIPTS FOR STACK: schedules

```
** STACK SCRIPT **********************
function validDate date
 put date into tempdate
if the length of tempdate < 6 or the length of tempdate > 8 then
  return false
else
  if the length of tempdate = 6 then
   if char 1 of tempdate is not in "123456789" then
    return false
   end if
   if char 2 of tempdate <> "/" then
    return false
   end if
   if char 3 of tempdate is not in "123456789" then
    return false
   end if
   if char 4 of tempdate <> "/" then
    return false
  end if
  if char 5 of tempdate is not in "1234567890" then
    return false
  end if
  if char 6 of tempdate is not in "1234567890" then
    return false
  end if
 end if
 if the length of tempdate = 7 then
  if char 3 of tempdate = "/" then
    if char 1 of tempdate is not in "12" then
     return false
    end if
    if char 2 of tempdate is not in "012" then
     return false
    end if
    if char 4 of tempdate is not in "123456789" then
     return false
    end if
    if char 5 of tempdate <> "/" then
     return false
    end if
    if char 6 of tempdate is not in "1234567890" then
     return false
```

```
end if
  if char 7 of tempdate is not in "1234567890" then
   return false
  end if
else
  if char 2 of tempdate = "/" then
   if char 1 of tempdate is not in "123456789" then
    return false
   end if
   if char 3 of tempdate is not in "123" then
    return false
   end if
   if char 4 of tempdate is not in "1234567890" then
    return false
   end if
   if char 5 of tempdate <> "/" then
    return false
   end if
   if char 6 of tempdate is not in "1234567890" then
    return false
   end if
   if char 7 of tempdate is not in "1234567890" then
    return false
   end if
   if char 1 of tempdate = 2 then
    if char 3 of tempdate = 3 then
     return false
    else
     if char 3 of tempdate = 2 then
      if char 4 of tempdate = 9 then
        put char 6 to 7 of tempdate into year
        if year mod 4 \Leftrightarrow 0 then
         return false
        end if
      end if
     end if
   end if
  end if
   if char 1 of tempdate is in "469" then
    if char 3 of tempdate = 3 then
     if char 4 of tempdate \Leftrightarrow 0 then
      return false
     end if
    end if
  end if
   if char 3 of tempdate = 3 then
    if char 4 of tempdate > 1 then
     return false
    end if
  end if
 end if
end if
```

```
end if
   if the length of tempdate = 8 then
    if char 3 of tempdate \( \infty "/" then
     return false
    end if
    if char 6 of tempdate <> "/" then
     return false
    end if
    if char 1 of tempdate <> 1 then
     return false
    end if
    if char 2 of tempdate is not in "012" then
     return false
    if char 4 of tempdate is not in "123" then
     return false
    end if
    if char 5 of tempdate is not in "1234567890" then
     return false
    end if
    if char 7 of tempdate is not in "1234567890" then
     return false
    end if
    if char 8 of tempdate is not in "1234567890" then
     return false
    end if
    if char 2 of tempdate = 1 then
     if char 4 of tempdate = 3 then
      if char 5 of tempdate <> 0 then
        return false
      end if
     end if
    end if
    if char 4 of tempdate = 3 then
     if char 5 of tempdate > 1 then
      return false
     end if
   end if
  end if
 end if
 return true
end validDate
function validQtr qtr
 if the length of qtr \Leftrightarrow 4 then
  return false
 end if
 if char 1 of qtr is not in "1234" then
  return false
 end if
 if char 2 of qtr is not in "-/" then
  return false
 end if
```

```
if char 3 of qtr is not in "1234567890" then
  return false
 end if
 if char 4 of qtr is not in "1234567890" then
  return false
 end if
 return true
end validQtr
function goodDate start,date
 convert date to seconds
 convert start to seconds
 if date < start then
  return false
 end if
 convert date to dateItems
 convert start to dateItems
 if item 2 of date > item 2 of start + 2 then
  return false
 end if
 if item 1 of date > item 1 of start then
  return false
 end if
 return true
end goodDate
function convertQtr qtr
 put char 1 of qtr * 3 - 2 into tempdate
 put "/" & 1 after last char of tempdate
 put "/" & char 3 to 4 of qtr after last char of tempdate
 return tempdate
end convertQtr
function lastDay date
 if the length of date = 7 or char 1 of date = 7 then
  return 93
 end if
 if char 1 of date = 4 then
  return 92
 end if
 put char 5 to 6 of date into yr
 if yr mod 4 = 0 and yr \Leftrightarrow "00" then
  return 92
 else
  return 91
 end if
end lastDay
function fiscal date
 if the length of date = 7 then
  put char 6 to 7 of date into yr
  if vr < 80 then
   return 2000 + yr + 1
   return 1900 + yr + 1
  end if
```

```
else
  put char 5 to 6 of date into yr
  if yr < 80 then
   return 2000 + yr
  else
   return 1900 + yr
  end if
end if
end fiscal
function qNum date
 if the length of date = 7 then
  return "4th"
 end if
if char 1 of date = 1 then
  return "1st"
 end if
 if char 1 of date = 4 then
  return "2nd"
 end if
 if char 1 of date = 7 then
  return "3rd"
 end if
end aNum
function dayNum start,date
 put start into tempstart
 put date into tempdate
 convert tempstart to seconds
 convert tempdate to seconds
 put tempdate + 86400 into tempdate
 return (tempdate - tempstart)/86400
end dayNum
function milDate date
 if date is empty then
  return empty
 end if
 convert date to abbr date
 if the length of item 2 of date = 6 then
  put "0" & char 6 of item 2 of date into temp
 else
  put char 6 to 7 of item 2 of date into temp
 end if
 put space & char 2 of item 2 of date after last char of temp
 put numToChar(charToNum(char 3 of item 2 of date) - 32) -
 after last char of temp
put numToChar(charToNum(char 4 of item 2 of date) - 32) -
 after last char of temp
put space & char 4 to 5 of item 3 of date after last char of temp
return temp
end milDate
function dayDate start,day
put start into tempstart
convert tempstart to seconds
```

```
put (day -1) * 86400 + tempstart into dateday
 convert dateday to short date
 return milDate(dateday)
end dayDate
** BACKGROUND #1: Operations *****
on openStack
 hide message box
 show menuBar
 pass openStack
end openStack
** CARD #1: schedules ******
on openCard
 hide field 1
 hide field 2
end openCard
** CARD #1, BUTTON #1: return ***************
on mouseUp
 go to operations
end mouseUp
** CARD #1, BUTTON #2: exit ******
on mouseUp
 go argos
end mouseUp
** CARD #1, BUTTON #3: schedules **************
on mouseDown
 put "EmpSkeds, New Schedule, Modify Schedule, Delete Schedule, Draw Chart" into menul
 get HPopupMenu(menu1,0,80,65)
 if it is not zero then
  Put Item 1 of it into TheLine
  put Item 2 of it into TheItem
  If TheLine = 1 and TheItem = 2 then
   go to card newsked
  end if
  If TheLine = 1 and TheItem = 3 then
   go to card modify
  end if
  If TheLine = 1 and TheItem = 4 then
   go to card skedfile
  end if
  if TheLine = 1 and TheItem = 5 then
   go to card draw
  end if
 end if
end mouseDown
** CARD #2: newsked **
on openCard
```

```
put card field start into oldstart
 put empty into card field title
 put empty into card field start
 put empty into card field sked_box
 put empty into card field days
 ask "Title of New schedule"
 if it is not empty then
  repeat until offset(",",it) = 0
    ask "No commas allowed in title, try again"
    if it is empty then
     send mouseUp to card button "return"
     exit openCard
    end if
  end repeat
  put it into card field title
  repeat until validQtr(it)
   ask "Enter calendar quarter of schedule"
    if it is empty then
     send mouseUp to card button "return"
     exit openCard
    end if
    if validQtr(it) then
     put convertQtr(it) into card field start
     select after last char of card field enter_box
     exit repeat
    else
     ask "Enter calendar quarter of schedule"
     if validQtr(it) then
      if it is empty then
       send mouseUp to card button "return"
       exit openCard
      end if
      put convertQtr(it) into card field start
      select after last char of card field enter_box
      exit repeat
     end if
   end if
  end repeat
  if oldstart <> card field start then
   send mouseUp to card button draw
  end if
  select after last char of card field enter_box
 else
  send mouseUp to card button "return"
 end if
end openCard
** CARD #2, FIELD #4: enter_box ************************
on tabKey
 send mouseUp to card button "enter_info"
end tabKey
** CARD #2, BUTTON #1: Save Sked **********************
on mouseUp
```

```
if card field sked box is empty then
 answer "No schedule to save" with "return"
 exit mouseUp
else
 set cursor to 4
 put lastDay(card field start) - 1 into numdays
 repeat with j = 1 to numdays
  if line j of card field days is empty then
   answer "No major employment scheduled for " & dayDate(card field-
   start,j) with "Return"
   exit mouseUp
  end if
 end repeat
 set cursor to 4
 set lockMessages to true
 set lockScreen to true
 put card field start into startdate
put card field title into skedtitle
put card field title & " " into skedname
 put the length of card field start into len
if len = 6 then
  put (char 1 of card field start + 2)/3 after last char of skedname
  put char len - 2 to len of card field start after last char of -
  skedname
  go to card skedname
else
  put (char 1 to 2 of card field start + 2)/3 after last char -
  of skedname
  put char len - 2 to len of card field start after last char of -
  skedname
  go to card skedname
end if
if the result is empty then
  beep
  go to card newsked
  answer "That schedule title is saved" with "Cancel" or-
  "Change title" or "Replace Sked"
  if it is "cancel" then
   exit mouseUp
  else
   if it is "Change title" then
    send mouseUp to card button "change title"
    exit mouseUp
   else
    go to card skedname
    put card field sked_box of card newsked into card field sked
    put skedutle into card field title
    put startdate into card field start
    go to card newsked
    put empty into card field title
    put empty into card field sked_box
    exit mouseUp
```

```
end if
    end if
  end if
  set lockscreen to true
  doMenu "new card"
  set the name of this card to skedname
  go to card skedname
  doMenu "new field"
  set name of card field 1 to "sked"
  set style of card field 1 to scrolling
  set rect of card field 1 to 1,26,510,280
  set textfont of card field 1 to courier
  set textsize of card field 1 to 12
  doMenu "new field"
  set name of card field 2 to "title"
  set style of card field 2 to transparent
  set rect of card field 2 to 0.6.220.23
  set textfont of card field 2 to courier
  set textsize of card field 2 to 12
  doMenu "new field"
  set name of card field 3 to "start"
  set style of card field 3 to transparent
  set rect of card field 3 to 427,6,509,23
  set textfont of card field 3 to courier
  set textsize of card field 3 to 12
  doMenu "new field"
  set name of card field 4 to "days"
  set style of card field 4 to transparent
  set rect of card field 4 to 1,285,30,342
  set textfont of card field 4 to courier
  set textsize of card field 4 to 12
  put card field sked_box of card newsked into card field sked
  put skedtitle into card field title
  put startdate into card field start
  put card field days of card newsked into card field days
  choose browse tool
  put empty into card field title of card newsked
  put empty into card field sked_box of card newsked
  put empty into card field days of card newsked
  go to card skedfile
  put skedname & return after last char of card field listing
  set lockMessages to false
  go to card newsked
  set lockscreen to false
 end if
end mouseUp
** CARD #2, BUTTON #2: Delete Sked *****
on mouseUp
 if card field sked_box is empty then
  answer "No schedule to delete" with "return"
 else
```

```
put empty into card field enter box
  put empty into card field sked_box
  put empty into card field title
  put empty into card field start
  send openCard to card newsked
 end if
end mouseUp
** CARD #2, BUTTON #3: enter_info *******
on mouseUp
 put empty into tempname
 if card field title is empty then
  answer "Schedule must have a title" with "Cancel" or "Title"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "change title"
  end if
end if
if card field start is empty then
  answer "No schedule quarter entered" with "Cancel" or "Enter"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "change qtr"
   send mouseUp to card button "draw"
  end if
end if
if line 1 of card field enter_box is empty then
  ask "No event name, Enter event name"
  if it is empty then
   put empty into card field enter box
   select after last char of card field enter_box
   exit mouseUp
  end if
  find string it in field 1
  if the result is not empty then
   repeat until the result is empty
    ask "Invalid event name, Enter event name"
    if it is empty then
     put empty into card field enter_box
     select after last char of card field enter_box
     exit mouseUp
    end if
    find string it in field 1
   end repeat
   put it into line 1 of card field enter box
  end if
  put word 2 of the foundLine into nameloc
  if item 3 of line nameloc of field 1 is empty then
   put "A" into uwcode
 else
```

```
put item 3 of line nameloc of field 1 into uwcode
 end if
 put it into line 1 of card field enter_box
else
  find string line 1 of card field enter_box in field 1
 if the result is not empty then
   repeat until the result is empty
    ask "Invalid event name, Enter event name"
    if it is empty then
     put empty into card field enter_box
     select after last char of card field enter_box
     exit mouseUp
    end if
    find string it in field 1
   end repeat
   put it into line 1 of card field enter_box
 end if
 put word 2 of the foundLine into nameloc
 if item 3 of line nameloc of field 1 is empty then
  put "A" into uwcode
 else
   put item 3 of line nameloc of field 1 into uwcode
 end if
end if
put line 1 of card field enter_box & "," after last char-
of tempname
put line 2 of card field enter_box into it
repeat until validDate(it) is true and -
 goodDate(card field start,it) is true
 if validDate(it) is false then
  ask it && "Not a valid start date, Enter correct date"
 end if
 if it is empty then
  put empty into card field enter_box
  select after last char of card field enter_box
  exit mouseUp
 end if
 if goodDate(card field start, it) is false then
  ask "Date must be in sked quarter, enter date"
 end if
 if it is empty then
  put empty into card field enter_box
  select after last char of card field enter_box
  exit mouseUp
 end if
end repeat
put it into line 2 of card field enter box
put line 2 of card field enter_box & "," after last char-
of tempname
put line 3 of card field enter_box into it
repeat until validDate(it) is true and -
 goodDate(card field start,it) is true
```

```
if validDate(it) is false then
  ask it && "Not a valid end date, Enter correct date"
 end if
 if it is empty then
  put empty into card field enter_box
  select after last char of card field enter_box
  exit mouseUp
 end if
 if goodDate(card field start,it) is false then
  ask "Date must be in sked quarter, enter date"
 if it is empty then
  put empty into card field enter_box
  select after last char of card field enter_box
  exit mouseUp
 end if
end repeat
put it into line 3 of card field enter_box
put line 3 of card field enter_box & "," after last char of tempname
put uwcode & "," after last char of tempname
if the number of lines in card field sked_box >= 30 then
 answer "Schedule is full (30 Items max)" with "Cancel" or-
 "Save sked"
 if it is "cancel" then
  exit mouseUp
 else
  send mouseUp to card button "save sked"
  exit mouseUp
 end if
end if
answer "What type of employment?" with "Major" or "Concurrent"
if it is "major" then
 put "M," after last char of tempname
 put dayNum(card field start, item 2 of tempname) into startday
 put dayNum(card field start, item 3 of tempname) into stopday
 repeat with j = startday to stopday
  if line j of card field days is not empty then
    answer "Two major employments on " && -
    dayDate(card field start,j) with "Return"
   if i > 1 then
     put j - 1 into erase
     repeat with k = startday to erase
      put empty into line k of card field days
     end repeat
   end if
   put empty into card field enter_box
   select after last char of card field enter_box
   exit mouseUp
  end if
  put "X" into line j of card field days
 end repeat
else
```

```
put "C," after last char of tempname
 end if
 if item 4 of line nameloc of field 1 is not empty then
  ask "Enter location name"
  if it is empty then
   put "," after last char of tempname
    put it & "," after last char of tempname
  end if
 else
  put "," after last char of tempname
 end if
 if item 5 of line nameloc of field 1 is not empty then
  ask "Enter unit name"
  if it is empty then
   put "," after last char of tempname
   put it & "," after last char of tempname
  end if
 else
  put "," after last char of tempname
 if item 6 of line nameloc of field 1 is not empty then
  ask "Enter operation/exercise number"
  if it is empty then
   put "," after last char of tempname
   put it & "," after last char of tempname
  end if
 else
  put "," after last char of tempname
 end if
 put tempname & return after last char of card field sked_box
 put empty into card field enter_box
 select after last char of card field enter_box
end mouseUp
** CARD #2, BUTTON #4: Delete Item ****
on mouseUp
 if card field sked_box is empty then
  answer "No events to delete" with "return"
  exit mouseUp
 end if
 ask "Enter event name"
if it is empty then
  select after last char of card field enter_box
  exit mouseUp
else
  set cursor to 4
  put it into tgt
  repeat with j = 1 to the number of lines in card field sked box
   if tgt = item 1 of line j of card field sked_box then
```

```
put dayNum(card field start, item 2 of line j of card field -
     sked_box) into startdate
     put dayNum(card field start, item 3 of line j of card field -
     sked_box) into stopdate
     repeat with x = startdate to stopdate
      put empty into line x of card field days
     end repeat
     delete line i of card field sked box
     select after last char of card field enter_box
     exit mouseUp
    end if
    if j = the number of lines in card field sked_box then
     answer "Event not found" with "Return"
     select after last char of card field enter_box
    end if
  end repeat
 end if
end mouseUp
** CARD #2, BUTTON #5: Change Title ********
on mouseUp
 ask "Enter new title"
 if it is empty then
  select after last char of card field enter_box
  exit mouseUp
 else
  put it into card field title
  select after last char of card field enter_box
 end if
end mouseUp
** CARD #2, BUTTON #6: Change Qtr *******
on mouseUp
 ask "Enter new Quarter (Q/YY)"
 if it is empty then
  select after last char of card field enter_box
  exit mouseUp
  if validQtr(it) then
   put char 1 of it * 3 - 2 into tempdate
   put "/" & 1 after last char of tempdate
   put "/" & char 3 to 4 of it after last char of tempdate
   put tempdate into card field start
   select after last char of card field enter box
   exit mouseUp
  else
   repeat until validQtr(it)
    ask "Invalid, Enter calendar quarter of schedule"
    if it is empty then
      select after last char of card field enter_box
     exit mouseUp
    end if
```

```
if validQtr(it) then
      put char 1 of it * 3 - 2 into tempdate
      put "/" & 1 after last char of tempdate
      put "/" & char 3 to 4 of it after last char of tempdate
      put tempdate into card field start
      select after last char of card field enter_box
      exit mouseUp
    end if
   end repeat
  end if
 end if
end mouseUp
** CARD #2, BUTTON #7: DRAW *****
on mouseUp
 if card field start is empty then
  exit mouseUp
 end if
 set cursor to 4
 show card field working
 set lockScreen to true
 choose pencil tool
 click at 50,110
 click at 400,100
 choose select tool
 drag from 0,80 to 190,290
 type "x" with commandKey
 drag from 360,80 to 513,200
 type "x" with commandKey
choose text tool
 set textSize to 9
set textFont to geneva
set textAlign to left
set textStyle to plain
set textHeight to 9
click at 19,103
type "S"
click at 33,103
type "M"
click at 49,103
type "T"
click at 64,103
type "W"
click at 79,103
type "T"
click at 96,103
type "F"
click at 110,103
type "S"
put card field start into temp
convert temp to long date
click at 18,91
```

```
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 1 + 15 * loc, lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
 end if
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
convert temp to long date
click at 18,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 1 + 15 * loc, lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
 end if
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
click at 407,103
type "S"
click at 421,103
type "M"
click at 437,103
type "T"
click at 452,103
type "W"
click at 467,103
type "T"
click at 484,103
type "F"
```

```
click at 498,103
 type "S"
 convert temp to long date
 click at 406,91
 type word 1 of item 2 of temp && item 3 of temp
 convert temp to dateItems
 put item 2 of temp into mon
 put 115 into lineloc
 repeat while item 2 of temp = mon
  put item 7 of temp into loc
  click at 389 + 15 * loc, lineloc
  if item 3 of temp > 9 then
   type item 3 of temp
  else
   type " " & item 3 of temp
  end if
  if loc = 7 then
   put lineloc + 13 into lineloc
  end if
  convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
 end repeat
 choose browse tool
 hide card field working
end mouseUp
** CARD #2, BUTTON #8: Return *
on mouseUp
 if card field sked_box is empty then
  go to card schedules
  exit mouseUp
 end if
 answer "Unsaved schedule will be lost" with "OK" or "Return"
 if it is "return" then
  select after last char of card field enter_box
  exit mouseUp
 end if
 put empty into card field title
 put empty into card field sked_box
 put empty into card field enter_box
 go to card schedules
end mouseUp
** CARD #2, BUTTON #9: View Terms *****************
on mouseUp
 push card
 go to card terms
end mouseUp
** CARD #5, BUTTON #1: Return ***********
on mouseUp
```

```
end mouseUp
** CARD #5, BUTTON #2: Delete Schedule ***
on mouseUp
 set lockScreen to true
 set lockMessages to true
 if card field listing is empty then
  answer "No schedules on file" with "Return"
  exit mouseUp
 end if
 ask "Enter name of schedule to delete"
 if it is empty then
  send mouseUp to card button "return"
  exit mouseUp
  repeat with j = 1 to the number of lines in card field listing
   if it = line i of card field listing then
     exit repeat
   end if
   if j = the number of lines in card field listing then
     answer "Schedule not found" with "Return"
     send mouseUp to card button "delete schedule"
     exit mouseUp
   end if
  end repeat
  put "card" && quote & it & quote into tempname
  go to tempname
  doMenu "delete card"
  go to card skedfile
  repeat with j = 1 to the number of lines in card field listing
   if it = line i of card field listing then
     delete line i of card field listing
     exit repeat
   end if
  end repeat
 end if
end mouseUp
** CARD #6: modify ***********
on openCard
 put card field start into oldstart
put card field listing of card skedfile into card field listing
show card field listing
hide card field title
set lockMessages to true
set lockScreen to true
ask "Enter schedule name"
if it is empty then
  send mouseUp to card button "return"
  exit openCard
else
```

go to card schedules

```
put quote & it & quote into tempname
  put tempname into card field skedname
  put "card" && quote & it & quote into tempname
   go to tempname
 end if
 if the result is not empty then
  repeat until the result is empty
    go to card "modify"
    ask "Schedule not found, Enter schedule name"
    put quote & it & quote into tempname
    put tempname into card field skedname
    put "card" && quote & it & quote into tempname
    go to tempname
  end repeat
 end if
 put the short id of this card into card field card_id of card modify
 put card field sked into card field sked_box of card modify
 put card field title into card field title of card modify
 put card field start into card field start of card modify
 go to card "modify"
 set lockscreen to false
 if oldstart <> card field start then
  send mouseUp to card button draw
 end if
 hide card field listing
 show card field title
 select after last char of card field enter_box
end openCard
** CARD #6, FIELD #1: enter_box ******
on tabKey
 send mouseUp to card button "enter_info"
end tabKev
** CARD #6, BUTTON #1: Return ***************
on mouseUp
 if card field sked_box is empty then
  go to card schedules
  exit mouseUp
 end if
 answer "Unsaved changes will be lost" with "OK" or "Return"
 if it is "return" then
  exit mouseUp
 end if
 put empty into card field sked_box
 put empty into card field title
 put empty into card field enter box
 go to card schedules
end mouseUp
** CARD #6, BUTTON #2: Delete Event ******
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
```

```
if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 ask "Enter Event name"
 if it is empty then
  exit mouseUp
 else
  put it into tet
  repeat with j = 1 to the number of lines in card field sked_box
   if tgt = item 1 of line j of card field sked_box then
     delete line j of card field sked_box
     exit mouseUp
   end if
   if i = the number of lines in card field sked_box then
     answer "Event not found" with "Return"
   end if
  end repeat
 end if
end mouseUp
** CARD #6, BUTTON #3: Change Date *********
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 ask "Enter Event name"
 if it is empty then
  exit mouseUp
else
  put it into tgt
  repeat with j = 1 to the number of lines in card field sked_box
   if tgt = item 1 of line j of card field sked_box then
    put i into linenum
    exit repeat
   end if
   if j = the number of lines in card field sked_box then
    answer "Event not found" with "Return"
    exit mouseUp
   end if
  end repeat
  repeat with j = 1 to 1
   ask "Enter new start date"
```

```
if it is empty then
     exit repeat
    else
     repeat until validDate(it) is true and -
      goodDate(card field start,it) is true
      if validDate(it) is false then
        ask it && "Not a valid start date, Enter correct date"
      end if
      if it is empty then
        exit repeat
      end if
      if goodDate(card field start,it) is false then
        ask "Date must be in sked quarter, enter date"
      end if
      if it is empty then
        exit repeat
      end if
     end repeat
     put it into item 2 of line linenum of card field sked_box
   end if
  end repeat
  ask "Enter new end date"
  if it is empty then
   exit mouseUp
  else
   repeat until validDate(it) is true and -
     goodDate(card field start,it) is true
     if validDate(it) is false then
      ask it && "Not a valid end date, Enter correct date"
     end if
     if it is empty then
      select after last char of card field enter_box
      exit mouseUp
     end if
     if goodDate(card field start,it) is false then
      ask "Date must be in sked quarter, enter date"
     end if
     if it is empty then
      select after last char of card field enter_box
      exit mouseUp
     end if
   end repeat
   put it into item 3 of line linenum of card field sked_box
  end if
 end if
end mouseUp
** CARD #6, BUTTON #4: Add Event ******
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
```

```
exit mouseUp
   send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 put empty into card field enter_box
 select after last char of card field enter_box
end mouseUp
** CARD #6, BUTTON #5: Save Changes ****************
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 put card field card id into card id
 put card field sked box into card field sked of card id card id
 put empty into card field skedname
 put empty into card field sked_box
 put empty into card field title
 put empty into card field enter box
 send openCard to card modify
end mouseUp
** CARD #6, BUTTON #6: Cancel Changes **********
on mouseUp
 if visible of card field listing is true then
  answer "Get schedule first" with "Cancel" or "Get Sked"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "get sked"
   exit mouseUp
  end if
 end if
 put card field card_id into card_id
 put card field sked of card id card id into card field sked box
 select after last char of card field enter box
end mouseUp
** CARD #6, BUTTON #7: DRAW *******************
on mouseUp
 if card field start is empty then
  exit mouseUp
 end if
 set cursor to 4
```

```
show card field working
set lockScreen to true
choose pencil tool
click at 50,110
click at 400,100
choose select tool
drag from 0,80 to 160,290
type "x" with commandKey
drag from 360,80 to 513,200
typ∈ "x" with commandKey
choose text tool
set textSize to 9
set textFont to geneva
set textAlign to left
set textStyle to plain
set textHeight to 9
click at 49,103
type "S"
click at 63,103
type "M"
click at 79,103
type "T"
click at 94,103
type "W"
click at 109,103
type "T"
click at 126,103
type "F"
click at 140,103
type "S"
put card field start into temp
convert temp to long date
click at 48,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 31 + 15 * loc, lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
 end if
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
```

```
convert temp to long date
click at 48,204
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 216 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 31 + 15 * loc, lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
 convert temp to seconds
 put 86400 + temp into temp
 convert temp to dateItems
end repeat
click at 387,103
type "S"
click at 401,103
type "M"
click at 417,103
type "T"
click at 432,103
type "W"
click at 447,103
type "T"
click at 464,103
type "F"
click at 478,103
type "S"
convert temp to long date
click at 386,91
type word 1 of item 2 of temp && item 3 of temp
convert temp to dateItems
put item 2 of temp into mon
put 115 into lineloc
repeat while item 2 of temp = mon
 put item 7 of temp into loc
 click at 369 + 15 * loc,lineloc
 if item 3 of temp > 9 then
  type item 3 of temp
 else
  type " " & item 3 of temp
 end if
 if loc = 7 then
  put lineloc + 13 into lineloc
end if
```

```
convert temp to seconds
  put 86400 + temp into temp
  convert temp to dateItems
 end repeat
 choose browse tool
 hide card field working
end mouseUp
** CARD #6, BUTTON #8: enter_info **********
on mouseUp
 put empty into tempname
 if card field title is empty then
  answer "Schedule must have a title" with "Cancel" or "Title"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "change title"
 end if
 if card field start is empty then
  answer "No schedule quarter entered" with "Cancel" or "Enter"
  if it is "cancel" then
   exit mouseUp
  else
   send mouseUp to card button "change qtr"
   send mouseUp to card button "draw"
  end if
 end if
 if line 1 of card field enter_box is empty then
  ask "No event name, Enter event name"
  if it is empty then
   put empty into card field enter_box
   select after last char of card field enter_box
   exit mouseUp
  end if
  put it into line 1 of card field enter_box
 end if
 put line 1 of card field enter_box & "," after last char-
 of tempname
 put line 2 of card field enter_box into it
 repeat until validDate(it) is true and -
  goodDate(card field start,it) is true
  if validDate(it) is false then
   ask it && "Not a valid start date, Enter correct date"
  end if
  if it is empty then
   select after last char of card field enter_box
   exit mouseUp
  end if
  if goodDate(card field start,it) is false then
   ask "Date must be in sked quarter, enter date"
  end if
```

```
if it is empty then
    select after last char of card field enter box
    exit mouseUp
  end if
 end repeat
 put it into line 2 of card field enter box
 put line 2 of card field enter_box & "," after last char-
 of tempname
 put line 3 of card field enter_box into it
 repeat until validDate(it) is true and -
  goodDate(card field start,it) is true
  if validDate(it) is false then
    ask it && "Not a valid end date, Enter correct date"
  end if
  if it is empty then
    select after last char of card field enter box
    exit mouseUp
   end if
   if goodDate(card field start,it) is false then
    ask "Date must be in sked quarter, enter date"
  end if
  if it is empty then
    select after last char of card field enter_box
    exit mouseUp
  end if
 end repeat
 put it into line 3 of card field enter box
 put line 3 of card field enter_box & return after last char of -
 tempname
 if the number of lines in card field sked_box >= 15 then
  answer "Schedule is full (15 Items max)" with "Cancel" or-
  "Save sked"
  if it is "cancel" then
   exit mouseUp
   send mouseUp to card button "save sked"
   exit mouseUp
  end if
 end if
 put tempname after last char of card field sked_box
 put empty into card field enter_box
 select after last char of card field enter_box
end mouseUp
** CARD #6, BUTTON #9: Get Sked ***********
on mouseUp
 put card field start into oldstart
 put card field listing of card skedfile into card field listing
 show card field listing
 hide card field title
 set lockMessages to true
 set lockScreen to true
```

```
ask "Enter schedule name"
 if it is empty then
   send mouseUp to card button "return"
   exit mouseUp
 else
   repeat with j = 1 to the number of lines in card field listing
    if it = line i of card field listing then
     exit repeat
    end if
    if j = the number of lines in card field listing then
     answer "Schedule not found" with "Return"
     send mouseUp to card button "get sked"
     exit mouseUp
    end if
  end repeat
  put quote & it & quote into tempname
  put tempname into card field skedname
  put "card" && quote & it & quote into tempname
  go to tempname
  put the short id of this card into card field card id of card modify
  put card field sked into card field sked_box of card modify
  put card field title into card field title of card modify
  put card field start into card field start of card modify
  go to card "modify"
  set lockscreen to false
  if oldstart <> card field start then
   send mouseUp to card button draw
  end if
  hide card field listing
  show card field title
  select after last char of card field enter_box
 end if
end mouseUp
** CARD #6, BUTTON #10: View Terms **********
on mouseUp
 push card
 go to card terms
end mouseUp
** CARD #7: terms **********
on openCard
 show field 2
end openCard
** CARD #7, BUTTON #1: New Button ***********
on mouseUp
 set lockMessages to true
 hide field 2
 pop card
end mouseUp
** CARD #8: draw *****
```

```
on openCard
 put card field listing of card skedfile into card field listing
 show card field header
 show card field list head
 show card field listing
end openCard
on idle
 hide card field shield
end idle
** CARD #8, BUTTON #1: Get Sked ***
on mouseUp
 put card field start into oldstart
 put card field listing of card skedfile into card field listing
 show card field listing
 hide card field title
 set lockMessages to true
 set lockScreen to true
 ask "Enter schedule name"
 if it is empty then
  exit mouseUp
 else
  repeat with j = 1 to the number of lines in card field listing
   if it = line j of card field listing then
    exit repeat
   end if
   if j = the number of lines in card field listing then
    answer "Schedule not found" with "Return"
    send mouseUp to card button "get sked"
    exit mouseUp
   end if
  end repeat
  put quote & it & quote into tempname
  put "card" && quote & it & quote into tempname
  go to tempname
  put card field sked into card field sked box of card draw
  put card field title into card field title of card draw
  put card field start into card field start of card draw
  go to card "draw"
  hide card field list head
  hide card field listing
  set lockscreen to false
 end if
end mouseUp
** CARD #8, BUTTON #2: Return ***
on mouseUp
 send mouseUp to card button erase
put empty into card field sked box
 put empty into card field start
put empty into card field title
put empty into card field listing
go to card schedules
```

```
** CARD #8, BUTTON #3: Print ***
on mouseUp
 set cursor to 4
 show card field shield
 open printing
 print this card
 close printing
end mouseUp
** CARD #8, BUTTON #4: Erase *
on mouseUp
 set cursor to 4
 set lockScreen to true
 choose pencil tool
 drag from 0,0 to 0,1
 choose select tool
 drag from 0,0 to 512,342
 type "x" with commandKey
 show card field header
 choose browse tool
end mouseUp
** CARD #8, BUTTON #5: Draw
on mouseUp
 set cursor to 4
 send mouseUp to card button "get sked"
 if card field start is empty then
  send mouseUp to card button "return"
  exit mouseUp
 end if
hide card field header
hide card field listing
hide card field list_head
put 0 into underway
put 0 into column
put 0 into noteline
 put 1 into notenum
repeat with j = 1 to 10
  put j + 8 into emptyfield
  put empty into card field emptyfield
 end repeat
 choose bucket tool
 set pattern to 1
click at 100,100
choose browse tool
put card field start into begin
convert begin to dateitems
get last char of begin
put it into temp
```

end mouseUp

if temp > 2 then

```
put temp - 3 into temp
else
 if temp = 2 then
  put 6 into temp
 else
  put 5 into temp
 end if
end if
put 55 - 5 * temp into location
put begin into tempdate
put last char of begin into temp
put (9 - temp) mod 7 into temp
convert tempdate to seconds
put tempdate + 86400 * temp into tempdate
set the textFont to courier
set the textSize to 10
set the textStyle to plain
set the textHeight to 10
set textAlign to left
choose line tool
put card field start into now
put lastDay(now) into ending
drag from 25,61 to ending * 5 + 20,61
drag from 25,68 to ending * 5 + 20,68
put 20 into loc
repeat with j = 1 to ending
 drag from loc + 5 * j,62 to loc + 5 * j,67
end repeat
repeat until location > 465
 choose line tool
 drag from location,53 to location,61
 choose text tool
 convert tempdate to abbr date
 put the length of word 3 of tempdate into len
 put char 1 to len - 1 of word 3 of tempdate into day
 click at location + 2,58
 type day
 if day < 8 then
  put char 2 of item 2 of tempdate into mon
  put numToChar(charToNum(char 3 of item 2 of tempdate) - 32) after-
  last char of mon
  put numToChar(charToNum(char 4 of item 2 of tempdate) - 32) after-
  last char of mon
  type mon
 end if
 convert tempdate to seconds
 put 604800 + tempdate into tempdate
 put location + 35 into location
end repeat
click at 256,25
set textAlign to center
set textHeight to 12
```

```
set textSize to 12
type "OUARTERLY EMPLOYMENT SCHEDULE:" && qNum(card field start)-
&& "QUARTER, FISCAL YEAR" && fiscal(card field start)
choose browse tool
set the textFont to courier
set the textSize to 10
set the textStyle to plain
set the textHeight to 10
set textAlign to left
put card field start into startdate
convert startdate to seconds
put empty into card field notes
repeat with j = 1 to the number of lines in card field sked_box
 choose line tool
 put item 2 of line j of card field sked_box into tempstart
 convert tempstart to seconds
 put ((tempstart - startdate)/86400) * 5 + 25 into startloc
 put item 3 of line j of card field sked_box into tempstop
 convert tempstop to seconds
 put ((tempstop - startdate)/86400) * 5 + 30 into stoploc
 if item 5 of line j of card field sked_box = "m" then
  choose text tool
  click at startloc + 1,77
  put stoploc - startloc into interval
  put the length of item 1 of line j of card field sked_box * 6-
  into len
  if interval < len + 1 then
   type notenum
   put notenum + 1 into notenum
   put item 1 of line j of card field sked_box & return after last-
   char of card field notes
   type item 1 of line j of card field sked_box
  end if
  choose line tool
  drag from startloc,70 to startloc,80
  drag from stoploc, 70 to stoploc, 80
  drag from startloc,78 to stoploc,78
  set textFont to courier
  if item 4 of line j of card field sked_box = "b" then
   choose bucket tool
   set pattern to 22
   put startloc + 1 into loc
   repeat until loc > stoploc
    put underway + 1 into underway
    click at loc.62
    put loc + 5 into loc
   end repeat
  end if
  choose text tool
else
 repeat with x = 1 to 10
```

```
put x + 8 into fieldnum
    if line 1 of card field fieldnum > stoploc or -
    line 2 of card field fieldnum < startloc then
     put 80 + 15 * x into lineloc
     choose text tool
     click at startloc + 1.lineloc - 3
     put stoploc - startloc into interval
     put the length of item 1 of line j of card field sked_box * 6-
     into len
     if interval < len + 1 then
      type notenum
      put notenum + 1 into notenum
      put item 1 of line j of card field sked_box & return after -
      last char of card field notes
     else
      type item 1 of line j of card field sked_box
     end if
     choose line tool
     drag from startloc, lineloc - 10 to startloc, lineloc
     drag from stoploc, lineloc - 10 to stoploc, lineloc
     drag from startloc, lineloc - 2 to stoploc, lineloc - 2
     set textFont to courier
     if card field fieldnum is empty then
      put startloc into line 1 of card field fieldnum
      put stoploc into line 2 of card field fieldnum
      exit repeat
     end if
     if line 1 of card field fieldnum > startloc then
      put startloc into line 1 of card field fieldnum
      exit repeat
     else
      if line 2 of card field fieldnum < stoploc then
       put stoploc into line 2 of card field fieldnum
       exit repeat
      end if
     end if
    end if
  end repeat
 end if
end repeat
choose text tool
set numberFormat to "00"
put underway/(ending - 1) * 100 into optempo
click at 25,45
type "DAYS UNDERWAY:" && underway
click at 400,45
type "OPTEMPO:" && optempo & "%"
set numberFormat to "0,#####"
choose line tool
drag from 30,260 to 483,260
choose text tool
click at 30,257
```

```
type "NOTES:"

repeat with j = 1 to the number of lines in card field notes click at 30 + column * 140,270 + noteline type j && line j of card field notes put noteline + 10 into noteline if j mod 4 = 0 then put 0 into noteline put column + 1 into column end if end repeat choose browse tool reset paint end mouseUp
```

APPENDIX F. PUBLICATIONS STACK SCRIPTS

SCRIPTS FOR STACK: pubs

```
** STACK SCRIPT *****
on openStack
 put field 1 of card oporders into field 1 of card dummy
end openStack
function goodDate date
 if the length of date <> 5 then
  return false
 end if
 if char 1 of date is not in "01" then
  return false
 end if
 if char 1 of date = "0" then
  if char 2 of date is not in "123456789" then
   return false
  end if
 else
  if char 1 of date = "1" then
   if char 2 of date is not in "012" then
     return false
   end if
  end if
 end if
 if char 4 of date is not in "0123456789" then
  return false
 end if
 if char 5 of date is not in "0123456789" then
  return false
 end if
 if char 3 of date <> "/" then
  return false
 end if
return true
end goodDate
function goodNum Num
 if the length of num > 2 then
  return false
 end if
 if the length of num = 2 then
  if char 1 of num is not in "123456789" then
   return false
  else
   if char 2 of num is not in "123456789" then
    return false
```

```
end if
  end if
 else
  if char 1 of num is not in "123456789" then
   return false
  end if
end if
 return true
end goodNum
** BACKGROUND #1: Operations *******
on openStack
 hide message box
 show menuBar
 pass openStack
end openStack
** CARD #1, BUTTON #1: RETURN ******************
on mouseUp
go to operations
end mouseUp
** CARD #1, BUTTON #2: exit ***********************
on mouseUp
go argos
end mouseUp
** CARD #1, BUTTON #3: pubs **************
on mouseDown
put "OPORDERS & OPLANS" into menu1
put return & "INSTRUCTIONS" after menul
put return & "NWP" after menu1
 get HPopupMenu(menu1,0,88,102)
 if it is not zero then
  Put Item 1 of it into TheLine
  put Item 2 of it into TheItem
  If TheLine=1 and TheItem=1 then
   GO NEXT
  end if
 end if
end mouseDown
** CARD #2, BUTTON #1: Find *****************
on mouseUp
ask "Enter pub title"
if it is empty then
  exit mouseUp
end if
put it & "," into findstring
ask "Enter annex" with "None"
```

```
if it is empty then
   exit mouseUp
 end if
 if it \rightarrow "none" then
   if it is not in "abcdefghijklmnopqrstuvwxyz" then
    repeat until it is in "abcdefghijklmnopgrstuvwxyz"
     ask "Invalid entry (Must be a letter)" with "NONE"
    end repeat
   end if
  put it & "," after last char of findstring
 else
   put "0," after last char of findstring
 end if
 ask "Enter appendix" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it \rightarrow "none" then
  if goodNum(it) is false then
    repeat until goodNum(it) is true
     ask "Invalid entry (Must be a number)" with "NONE"
     if it is empty then
      exit mouseUp
     end if
    end repeat
  end if
  put it & "," after last char of findstring
  put "0," after last char of findstring
 end if
 ask "Enter tab" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it \rightarrow "none" then
  if it is not in "abcdefghijklmnopqrstuvwxyz" then
    repeat until it is in "abcdefghijklmnopqrstuvwxyz"
     ask "Invalid entry (Must be a letter)" with "NONE"
    end repeat
  end if
  put it & "," after last char of findstring
  put "0," after last char of findstring
 end if
 find string findstring in field 1
 if the result is not empty then
  answer "Publication is not on record" with "return"
  exit mouseUp
 end if
 put word 2 of the foundLine into here
 put line here of field 2 into card field view
end mouseUp
```

```
** CARD #2, BUTTON #2: Enter New Pub ******
on mouseUp
 ask "Enter pub title"
 if it is empty then
  exit mouseUp
end if
 put it & "," into templine
 ask "Enter annex" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it \rightarrow "none" then
  if it is not in "abcdefghijklmnopqrstuvwxyz" then
   repeat until it is in "abcdefghijklmnopqrstuvwxyz"
     ask "Invalid entry (Must be a letter)" with "NONE"
   end repeat
  end if
  put it & "," after last char of templine
 else
  put "0," after last char of templine
 end if
 ask "Enter appendix" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it \rightarrow "none" then
  if goodNum(it) is false then
   repeat until goodNum(it) is true
     ask "Invalid entry (Must be a number)" with "NONE"
     if it is empty then
      exit mouseUp
     end if
   end repeat
  end if
  put it & "," after last char of templine
  put "0," after last char of templine
 end if
 ask "Enter tab" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it \rightarrow "none" then
  if it is not in "abcdefghijklmnopgrstuvwxyz" then
   repeat until it is in "abcdefghijklmnopgrstuvwxyz"
    ask "Invalid entry (Must be a letter)" with "NONE"
   end repeat
  end if
  put it & "," after last char of templine
else
  put "0," after last char of templine
```

```
end if
ask "Enter Effective date (MM/YY)"
if it is empty then
 exit mouseUp
end if
if goodDate(it) is false then
 repeat until goodDate(it) is true
  ask "Invalid entry (Use leading zero)"
  if it is empty then
    exit mouseUp
  end if
 end repeat
end if
put it & "," after last char of templine
ask "Enter classification (T,S,C, or U)"
if it is empty then
 exit mouseUp
end if
if it is not in "tscu" then
 repeat until it is in "tscu"
  ask "Invalid entry (Must be T,S,C, or U)"
  if it is empty then
   exit mouseUp
  end if
 end repeat
end if
put it & "," after last char of templine
ask "Enter latest change number" with "NONE"
if it is empty then
 exit mouseUp
end if
if it \rightarrow "none" then
 if goodNum(it) is false then
  repeat until goodNum(it) is true or it = "NONE"
    ask "Invalid entry (Must be a number)" with "NONE"
   if it is empty then
     exit mouseUp
   end if
  end repeat
 end if
else
 put "0" into it
put it & "," after last char of templine
ask "Enter Location/Custodian"
if it is empty then
 exit mouseUp
end if
put it after last char of templine
put item 1 of templine & "," & item 2 of templine & "," & ¬
item 3 of templine & "," & item 4 of templine into sortstring
repeat with j = 1 to the number of lines in field 1
```

```
put item 1 of line j of field 1 & "," & item 2 of line j of field 1-
 & "," & item 3 of line j of field 1 & "," & item 4 of line j of-
 field 1 into findstring
 if sortstring > findstring then
  if j = the number of lines in field 1 then
   put return & templine after line j of field 1
   put false into firstline
   put true into insert
   put j into here
   exit repeat
  end if
  next repeat
 else
  if sortstring = findstring then
   put templine into line j of field 1
   put false into insert
   put false into firstline
   put j into here
    exit repeat
  else
    if i = 1 then
     put templine & return before line 1 of field 1
     put true into firstline
     exit repeat
    else
     put return & templine after line j - 1 of field 1
     put false into firstline
     put true into insert
     put j - 1 into here
     exit repeat
    end if
  end if
 end if
end repeat
put item 1 of templine into tempadd
repeat until the length of tempadd = 37
 put space after last char of tempadd
end repeat
if "0" is in item 2 of templine then
 put space & space & space after last char of tempadd
else
 put space & item 2 of templine & space after last char of tempadd
end if
if "0" is in item 3 of templine then
 put space & space & space after last char of tempadd
else
 if the length of item 3 of templine = 2 then
  put item 3 of templine & space after last char of tempadd
  put space & item 3 of templine & space after last char of tempadd
 end if
end if
```

```
if "0" is in item 4 of templine then
  put space & space after last char of tempadd
 else
  put item 4 of templine & space after last char of tempadd
 put item 5 of templine & space after last char of tempadd
 put " " & item 6 of templine & space after last char of tempadd
 if item 7 of templine = "NONE" then
  put " " & "0" & space after last char of tempadd
 else
          " & item 7 of templine & space after last char of tempadd
  put "
 end if
 put space & char 1 to 20 of item 8 of templine after last char of -
 tempadd
 if firstline is true then
  put tempadd & return before line 1 of field 2
  exit mouseUp
 end if
 if insert is true then
  put return & tempadd after line here of field 2
 else
  put tempadd into line here of field 2
 end if
 put field 1 into field 1 of card dummy
end mouseUp
** CARD #2, BUTTON #3: Delete *********
on mouseUp
 ask "Enter pub title"
 if it is empty then
  exit mouseUp
 end if
 put it & "," into findstring
 ask "Enter annex" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it <> "none" then
  if it is not in "abcdefghijklmnopgrstuvwxyz" then
   repeat until it is in "abcdefghijklmnopqrstuvwxyz"
    ask "Invalid entry (Must be a letter)" with "NONE"
   end repeat
  end if
  put it & "," after last char of findstring
 else
  put "0," after last char of findstring
 end if
 ask "Enter appendix" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it <> "none" then
```

```
if goodNum(it) is false then
    repeat until goodNum(it) is true
     ask "Invalid entry (Must be a number)" with "NONE"
     if it is empty then
      exit mouseUp
     end if
   end repeat
  end if
  put it & "," after last char of findstring
  put "0," after last char of findstring
 end if
 ask "Enter tab" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it 		○ "none" then
  if it is not in "abcdefghijklmnopqrstuvwxyz" then
   repeat until it is in "abcdefghijklmnopqrstuvwxyz"
     ask "Invalid entry (Must be a letter)" with "NONE"
   end repeat
  end if
  put it & "," after last char of findstring
 else
  put "0," after last char of findstring
 end if
 find string findstring in field 1
 if the result is not empty then
  answer "Publication is not on record" with "return"
  exit mouseUp
 end if
 put word 2 of the foundLine into trash
 delete line trash of field 1
 delete line trash of field 2
 put field 1 into field 1 of card dummy
end mouseUp
** CARD #2, BUTTON #4: Selective List **********
on mouseUp
 put empty into card field view
 answer "Choose list criterion" with "Classification" or "Originator"-
 or "Custodian"
 if it is "Classification" then
  ask "Enter classification (T,S,C, or U)"
  if it is empty then
   exit mouseUp
  end if
  if it \diamond "t" and it \diamond "s" and it \diamond "c" and it \diamond "u" then
   repeat until it = "t" or it = "s" or it = "c" or it = "u"
     ask "Invalid classification (T,S,C, or U)"
     if it is empty then
      exit mouseUp
```

```
end if
  end repeat
 end if
 put it into class
 repeat with j = 1 to the number of lines in field 1
  if item 6 of line j of field 1 = class then
   put line i of field 2 & return after last char of card field -
   view
  end if
 end repeat
end if
if it is "originator" then
 ask "Enter originator name"
 if it is empty then
  exit mouseUp
 end if
 put it into orig
 set cursor to 4
 set lockScreen to true
 repeat
  find whole orig in field 1
  if the result <> empty then
   if card field view is empty then
     answer "No pubs originated by" && orig && "on file" with -
     "Return"
     exit mouseUp
   end if
  else
   if the short id of this card <> 4762 then
     go to card oporders
     exit mouseUp
   end if
   put word 2 of the foundLine into linenum
   put line linenum of field 2 & return after last char of -
   card field view
  end if
 end repeat
end if
if it is "custodian" then
 ask "Enter custodian/location"
 if it is empty then
  exit mouseUp
 else
  put it into thename
  set cursor to 4
  set lockScreen to true
  repeat
   find whole thename in field 1
   if the result <> empty then
     if card field view is empty then
      answer "No pubs held by" && thename && "on file" with -
      "Return"
```

```
exit mouseUp
      end if
    else
      if the short id of this card <> 4762 then
       go to card oporders
       exit mouseUp
      end if
      put word 2 of the foundLine into linenum
      put line linenum of field 2 & return after last char of -
      card field view
    end if
   end repeat
  end if
 end if
end mouseUp
** CARD #2, BUTTON #5: List *****
on mouseUp
put field 2 into card field view
end mouseUp
** CARD #2, BUTTON #6: RETURN *******
on mouseUp
 go first
end mouseUp
** CARD #2, BUTTON #7: Change Data *******
on mouseUp
 ask "Enter pub title"
 if it is empty then
  exit mouseUp
 end if
 put it & "," into findstring
 ask "Enter annex" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it \rightarrow "none" then
  if it is not in "abcdefghijklmnopqrstuvwxyz" then
   repeat until it is in "abcdefghijklmnopqrstuvwxyz"
    ask "Invalid entry (Must be a letter)" with "NONE"
   end repeat
  end if
  put it & "," after last char of findstring
 else
  put "0," after last char of findstring
 end if
 ask "Enter appendix" with "None"
 if it is empty then
  exit mouseUp
 end if
 if it \rightarrow "none" then
```

```
if goodNum(it) is false then
   repeat until goodNum(it) is true
    ask "Invalid entry (Must be a number)" with "NONE"
    if it is empty then
     exit mouseUp
    end if
  end repeat
 end if
 put it & "," after last char of findstring
else
 put "0," after last char of findstring
end if
ask "Enter tab" with "None"
if it is empty then
 exit mouseUp
end if
if it \rightarrow "none" then
 if it is not in "abcdefghijklmnopqrstuvwxyz" then
  repeat until it is in "abcdefghijklmnopqrstuvwxyz"
    ask "Invalid entry (Must be a letter)" with "NONE"
  end repeat
 end if
 put it & "," after last char of findstring
else
 put "0," after last char of findstring
end if
find string findstring in field 1
if the result is not empty then
 answer "Publication is not on record" with "return"
 exit mouseUp
end if
put word 2 of the foundLine into change
answer "Choose data item to change" with "Change #" or "Custodian"
if it is "change #" then
 ask "Enter latest change number"
 if it is empty then
  exit mouseUp
 else
  if goodNum(it) is false then
   repeat until goodNum(it) is true
     ask "Invalid entry (Must be a number)"
     if it is empty then
      exit mouseUp
     end if
   end repeat
  end if
 end if
 put it into item 7 of line change of field 1
 put it into char 59 of line change of field 2
else
 ask "Enter new custodian"
if it is empty then
```

```
exit mouseUp
else
put char 1 to 20 of it into item 8 of line change of field 1
put char 1 to 20 of it into char 62 to 81 of line change of field 2
end if
end if
end mouseUp
```

BIBLIOGRAPHY

Akscyn, R. M., McCracken, D. L., Yoder, E. "KMS: A Distributed Hypermedia System for Managing Knowledge in Organizations," *Communications of the ACM*, vol. 31 no. 7, July, 1988.

Anzovin, Steven, Exploring HyperCard, Compute! Publications, Inc., 1988.

Anzovin, Steven, Compute!'s Quick & Easy Guide to HyperCard, Compute! Publications, Inc., 1988.

Apple Computer, Inc., HyperCard User's Guide, 1987.

Apple Computer, Inc., HyperCard Script Language Guide: The HyperTalk Language, Addison-Wesley Publishing Company, Inc., 1988.

Chickering, J. E., "The Advent of the Paperless Ship," Naval Engineers Journal, May, 1988.

Conklin, J. "Hypertext: An Introduction and Survey," IEEE Computer, September, 1987.

Goodman, Danny, Danny Goodman's HyperCard Developer's Guide, Bantam Books, 1988.

Goodman, Danny, The Complete HyperCard Handbook, Bantam Computer Books, 1987.

Harvey, Greg, Understanding HyperCard, Sybex, Inc., 1988.

Korth, H. F., Silberschatz, A., Database System Concepts, MacGraw-Hill Book Co., 1986.

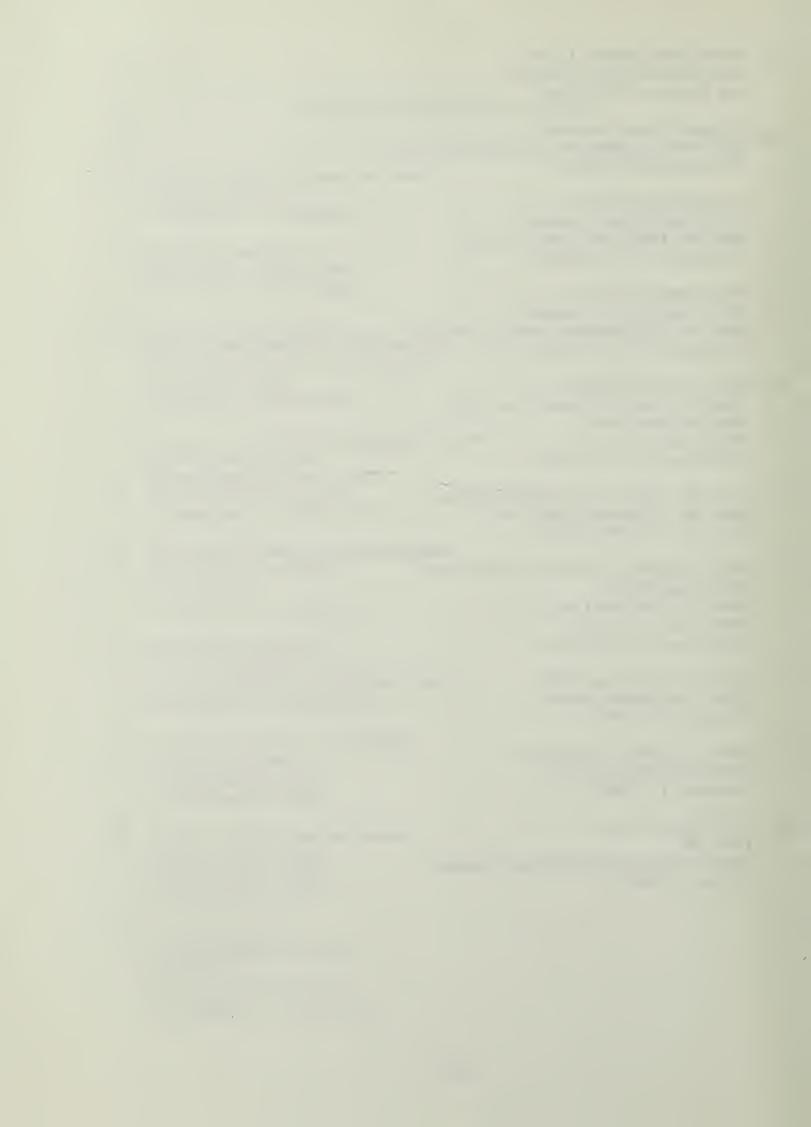
MacLennan, B. J., Principles of Programming Languages, Holt, Rinehart, and Winston, Inc., 1987.

Shell, Barry, Running HyperCard With HyperTalk, Management Information Service, Inc., 1988.

INITIAL DISTRIBUTION LIST

		No.	Copies
1.	Defense Technical Information Center Cameron Station Alexandria, VA 22304-6145		2
2.	Library, Code 0142 Naval Postgraduate School Monterey, CA 93943-5002		2
3.	Office of Naval Research Office of the Chief of Naval Research Attn: CDR Michael Gehl, Code 1224 800 N. Quincy St. Arlington, VA 22217-5000		1
4.	Space and Naval Warfare Systems Command Attn: LCDR Topoeroff Nation Center 1, Room 11N08 2511 Jefferson Davis Hwy Washington, DC 20363-5100		1
5.	Office of the Chief of Naval Operations Attn: CAPT Don Rhodes Code OP-403 Washington, DC 20350-2000		1
6.	Department of the Navy Naval Sea System Command Attn: Mr. Clifford Geiger Code: Cheng L Washington, DC 20362-5101		1
7.	Office of the Secretary of Defense Attn: CDR Barber STARS Program Office Washington, DC 20301		1
8.	Office of the Secretary of Defense Attn: Mr. Joel Trimble STARS Program Office Washington, DC 20301		1
9.	Commanding Officer Naval Research Laboratory Code 5150 Attn: Dr. Elizabeth Wald Washington, DC 20375-5000		1

10.	Naval Ocean Systems Center Attn: Linwood Sutton, Code 423 San Diego, CA 92152-5000	1
11.	National Science Foundation Division of Computer and Computation Research Washington, DC 20550	1
12.	Department of the Navy Naval Sea Systems Command Attn: Mr. Phil Styles Code: CEL-TD1 Washington, DC 20362-5101	1
13.	Department of the Navy Naval Sea Systems Command Attn: Mr. Mike Mehalic Code: CEL-PAB Washington, DC 20362-5101	1
14.	Office of Naval Research Computer Science Division, Code: 1133 Attn: Dr. Van Tilburg 800 N. Quincy St. Arlington, VA 22217-5000	1
15.	David W. Taylor Naval Ship R&D Center Attn: Mr. J. Hawkins Code:1740.2 Bethesda, MD 20084-5000	1
16.	Navy Management Systems Support Office Detachment Pacific Attn: Mr. Lyle Rich Code: 311 Naval Station, Box 217 San Diego, CA 92136-5217	1
17.	Prof. C. T. Wu Code: 52Wq Naval Postgraduate School Monterey, CA 93943	5
18.	Prof. D. K. Hsiao Code: 52Hq Naval Postgraduate School Monterey, CA 93943	2
19.	LT William R. Ault Class 109 Surface Warfare Officer School Command Newport, RI 02841	2





•

314 - 891









10 MAR 94 11 MAR 94 NOV | | 1994

Thesis A962 A

c.1

Ault
Design and implementation of an operations
module for the ARGOS
paperless ship system.

thesA962
Design and implementation of an operatio

3 2768 000 82304 1
DUDLEY KNOX LIBRARY